VII. Approximation Algorithms: Randomisation and Rounding

Thomas Sauerwald



Outline

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

Weighted Set Cover



Approximation Ratio —

A randomised algorithm for a problem has approximation ratio $\rho(n)$, if for any input of size n, the expected cost C of the returned solution and optimal cost C^* satisfy:

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Approximation Schemes

An approximation scheme is an approximation algorithm, which given any input and $\epsilon > 0$, is a $(1 + \epsilon)$ -approximation algorithm.

- It is a polynomial-time approximation scheme (PTAS) if for any fixed $\epsilon > 0$, the runtime is polynomial in n. For example, $O(n^{2/\epsilon})$.
- It is a fully polynomial-time approximation scheme (FPTAS) if the runtime is polynomial in both $1/\epsilon$ and n. For example, $O((1/\epsilon)^2 \cdot n^3)$.

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• Given: 3-CNF formula, e.g.: $(x_1 \lor x_3 \lor \overline{x_4}) \land (x_2 \lor \overline{x_3} \lor \overline{x_5}) \land \cdots$

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Example:

$$(x_1 \vee x_3 \vee \overline{x_4}) \wedge (x_1 \vee \overline{x_3} \vee \overline{x_5}) \wedge (x_2 \vee \overline{x_4} \vee x_5) \wedge (\overline{x_1} \vee x_2 \vee \overline{x_3})$$

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$$x_1 = 1, x_2 = 0, x_3 = 1, x_4 = 0 \text{ and } x_5 = 1 \text{ satisfies 3 (out of 4 clauses)}$$

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 and $x_5=1$ satisfies 3 (out of 4 clauses)

Idea: What about assigning each variable independently at random?

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Given an instance of MAX-3-CNF with n variables x_1, x_2, \ldots, x_n and m clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

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⇒ E[Y_i] = Pr[Y_i = 1] · 1 = $\frac{7}{8}$.

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Corollary

For any instance of MAX-3-CNF, there exists an assignment which satisfies at least $\frac{7}{8}$ of all clauses.

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Any instance of MAX-3-CNF with at most 7 clauses is satisfiable.

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Corollary

For any instance of MAX-3-CNF, there exists an assignment which satisfies at least $\frac{7}{9}$ of all clauses.

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Follows from the previous Corollary.

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Algorithm: Assign x_1 so that the conditional expectation is maximized and recurse.

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GREEDY-3-CNF(ϕ , n, m)

- 1: **for** j = 1, 2, ..., n
- 2: Compute **E**[$Y \mid x_1 = v_1 \dots, x_{j-1} = v_{j-1}, x_j = 1$]
- 3: Compute **E**[$Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 0$]
- 4: Let $x_j = v_j$ so that the conditional expectation is maximized
- 5: **return** the assignment v_1, v_2, \ldots, v_n

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 - In iteration j = 1, 2, ..., n, $Y = Y(\phi)$ averages over 2^{n-j+1} assignments
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 - Due to the greedy choice in each iteration j = 1, 2, ..., n,

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$$\mathbf{E}[Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 1] = \sum_{i=1}^m \mathbf{E}[Y_i \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 1]$$

- Step 2: satisfies at least 7/8 ⋅ m clauses
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This algorithm is deterministic.

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GREEDY-3-CNF(ϕ , n, m) is a polynomial-time 8/7-approximation.

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$$\begin{split} \mathbf{E} \left[\ Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j \ \right] & \geq \mathbf{E} \left[\ Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1} \ \right] \\ & \geq \mathbf{E} \left[\ Y \mid x_1 = v_1, \dots, x_{j-2} = v_{j-2} \ \right] \\ & \vdots \\ & \geq \mathbf{E} \left[\ Y \right] = \frac{7}{8} \cdot m. \end{split}$$

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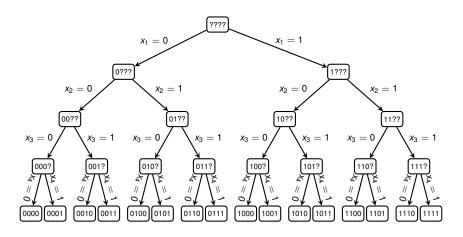
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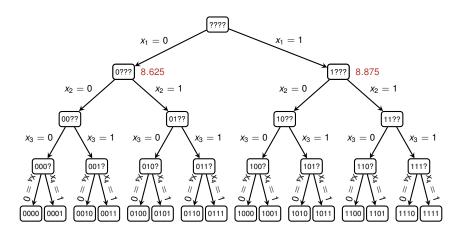
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 $(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_$



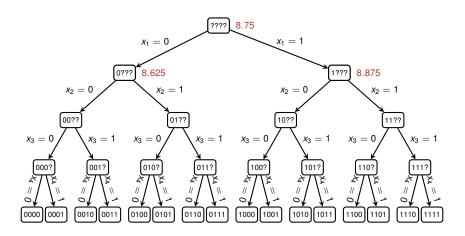


 $(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_$



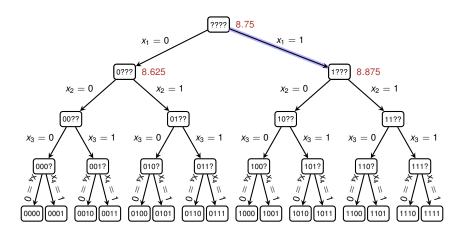


 $(x_1 \lor x_2 \lor x_3) \land (x_1 \lor \overline{x_2} \lor \overline{x_4}) \land (x_1 \lor \overline{x_2} \lor \overline{x_4}) \land (x_1 \lor x_2 \lor \overline{x_4}) \land (\overline{x_1} \lor \overline{x_2} \lor x_4) \land (x_1 \lor x_2 \lor \overline{x_4}) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_3}) \land (\overline{x_1} \lor x_2 \lor x_3) \land (\overline{x_1} \lor \overline{x_2} \lor x_3) \land (x_1 \lor x_3 \lor x_4) \land (x_2 \lor \overline{x_3} \lor \overline{x_4}) \land (x_1 \lor x_2 \lor \overline{x_3}) \land (x_1 \lor x_2 \lor x_3) \land (x_1 \lor x_3 \lor$



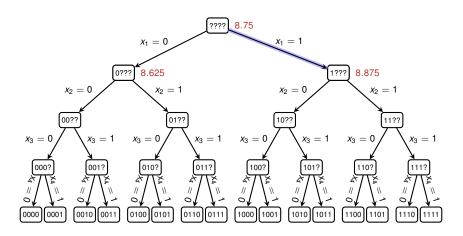


 $(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_3} \vee x_4) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3 \vee x_3) \wedge (x_1 \vee x_3 \vee x_3$



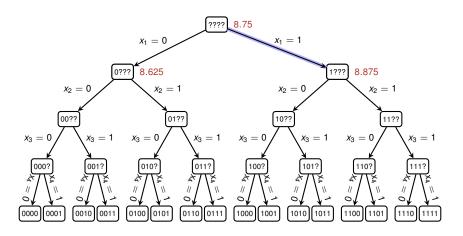


 $(\underline{X_1 \vee x_2 \vee x_3}) \land (\underline{X_1 \vee x_2 \vee x_4}) \land (\underline{X_1 \vee x_2 \vee x_4}) \land (\underline{X_1 \vee x_2 \vee x_3}) \land (\underline{X_1 \vee x_3 \vee x_3})$

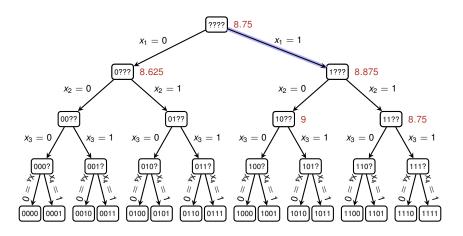




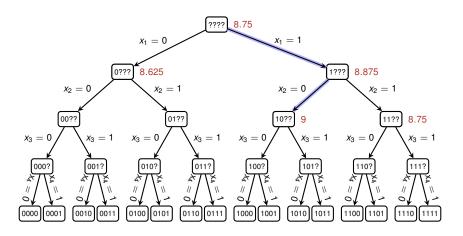
 $1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge (\overline{x_2} \vee \overline{x_3}) \wedge (x_2 \vee x_3) \wedge (\overline{x_2} \vee x_3) \wedge 1 \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$



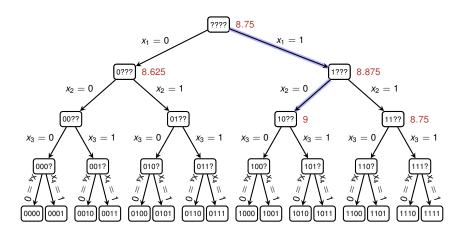
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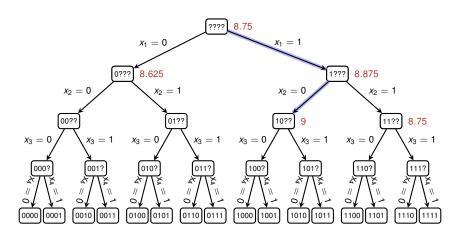


 $1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge (\overline{x_2} \vee \overline{x_3}) \wedge (\cancel{x_2} \vee x_3) \wedge (\overline{x_2} \vee x_3) \wedge 1 \wedge (\cancel{x_2} \vee \overline{x_3} \vee \overline{x_4})$

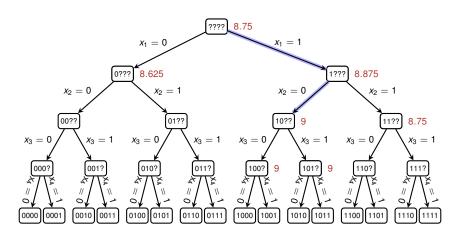




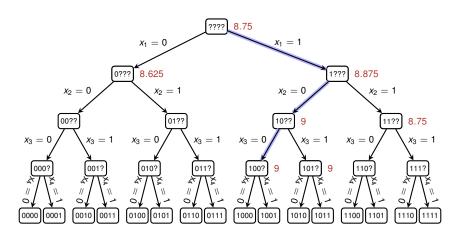
 $1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge 1 \wedge (x_3) \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee \overline{x_4})$



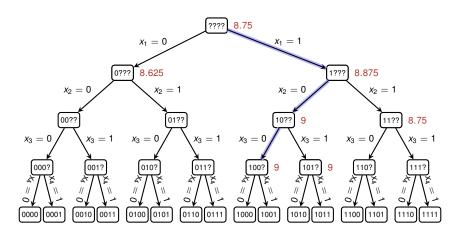
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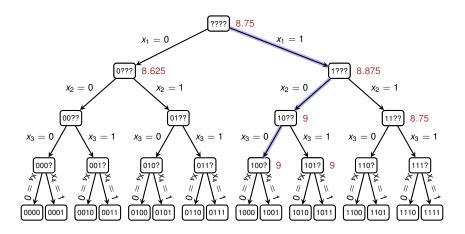
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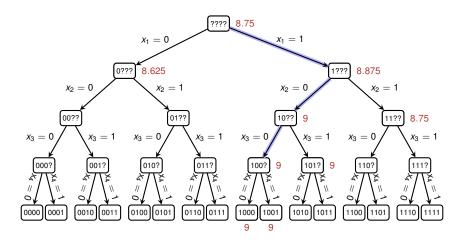
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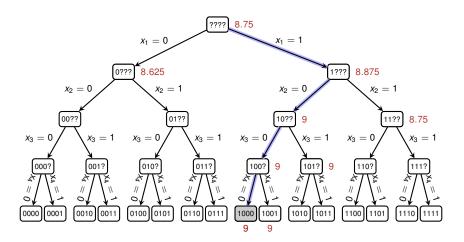




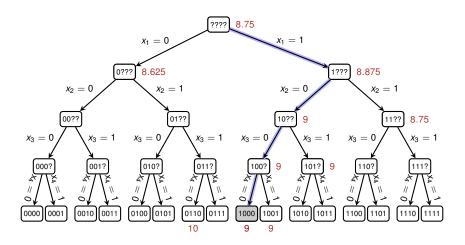




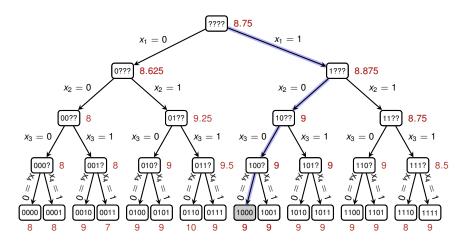




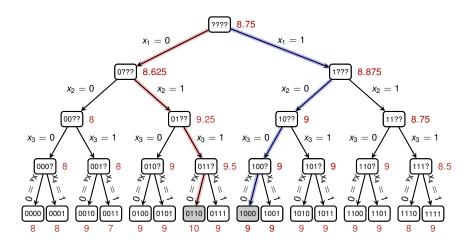






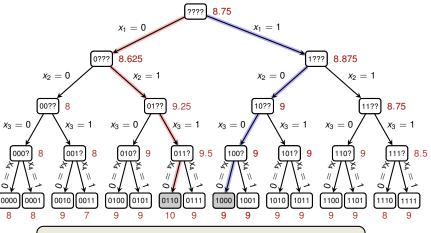








$1 \land 1 \land 1 \land 1 \land 1 \land 1 \land 0 \land 1 \land 1 \land 1$



Returned solution satisfies 9 out of 10 clauses, but the formula is satisfiable.



- Theorem 35.6 -

Given an instance of MAX-3-CNF with n variables x_1, x_2, \ldots, x_n and m clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

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Theorem (Hastad'97)

For any $\epsilon > 0$, there is no polynomial time $8/7 - \epsilon$ approximation algorithm of MAX3-SAT unless P=NP.

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Essentially there is nothing smarter than just guessing!



Outline

Randomised Approximation

MAX-3-CNF

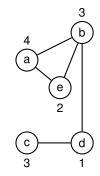
Weighted Vertex Cover

Weighted Set Cover



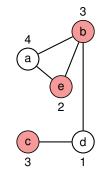
Vertex Cover Problem

- Given: Undirected, vertex-weighted graph G = (V, E)
- Goal: Find a minimum-weight subset $V' \subseteq V$ such that if $(u, v) \in E(G)$, then $u \in V'$ or $v \in V'$.



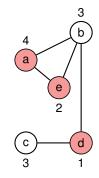
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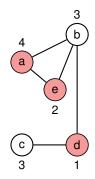
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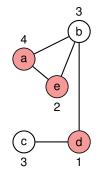
This is (still) an NP-hard problem.



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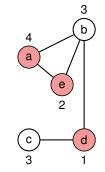


Applications:

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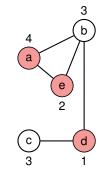
Applications:

 Every edge forms a task, and every vertex represents a person/machine which can execute that task

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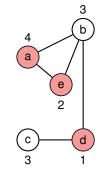
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Applications:

- Every edge forms a task, and every vertex represents a person/machine which can execute that task
- Weight of a vertex could be salary of a person
- Perform all tasks with the minimal amount of resources



```
APPROX-VERTEX-COVER (G)

1 C = \emptyset

2 E' = G.E

3 while E' \neq \emptyset

4 let (u, v) be an arbitrary edge of E'

5 C = C \cup \{u, v\}

remove from E' every edge incident on either u or v

7 return C
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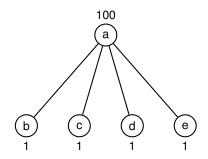


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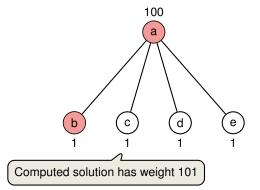
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```
APPROX-VERTEX-COVER (G)

1 C = \emptyset

2 E' = G.E

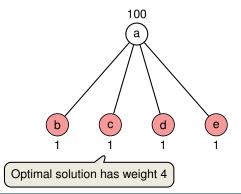
3 while E' \neq \emptyset

4 let (u, v) be an arbitrary edge of E'

5 C = C \cup \{u, v\}

6 remove from E' every edge incident on either u or v

7 return C
```





Idea: Round the solution of an associated linear program.



Idea: Round the solution of an associated linear program.

0-1 Integer Program —

minimize
$$\sum_{v \in V} w(v)x(v)$$
 subject to
$$x(u) + x(v) \geq 1 \qquad \text{for each } (u,v) \in E$$

$$x(v) \in \{0,1\} \qquad \text{for each } v \in V$$

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 optimum is a lower bound on the optimal weight of a minimum weight-cover.}
$$\sum_{v \in V} w(v)x(v)$$



subject to

x(u) + x(v) > 1 for each $(u, v) \in E$

 $x(v) \in [0,1]$ for each $v \in V$

Idea: Round the solution of an associated linear program.

- 0-1 Integer Program –

minimize
$$\sum_{v \in V} w(v)x(v)$$
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optimum is a lower bound on the optimal weight of a minimum weight-cover.

Linear Program

minimize
$$\sum_{v \in V} w(v)x(v)$$

subject to
$$x(u) + x(v) \ge 1$$
 for each $(u, v) \in E$ $x(v) \in [0, 1]$ for each $v \in V$

Rounding Rule: if $x(v) \ge 1/2$ then round up, otherwise round down.



The Algorithm

```
APPROX-MIN-WEIGHT-VC(G, w)

1 C = \emptyset

2 compute \bar{x}, an optimal solution to the linear program

3 for each v \in V

4 if \bar{x}(v) \ge 1/2

5 C = C \cup \{v\}

6 return C
```

The Algorithm

```
APPROX-MIN-WEIGHT-VC(G,w)

1 C=\emptyset

2 compute \bar{x}, an optimal solution to the linear program

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5 C=C \cup \{\nu\}

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Theorem 35.7

APPROX-MIN-WEIGHT-VC is a polynomial-time 2-approximation algorithm for the minimum-weight vertex-cover problem.

The Algorithm

```
APPROX-MIN-WEIGHT-VC (G,w)

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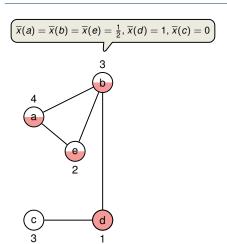
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Theorem 35.7

APPROX-MIN-WEIGHT-VC is a polynomial-time 2-approximation algorithm for the minimum-weight vertex-cover problem.

is polynomial-time because we can solve the linear program in polynomial time

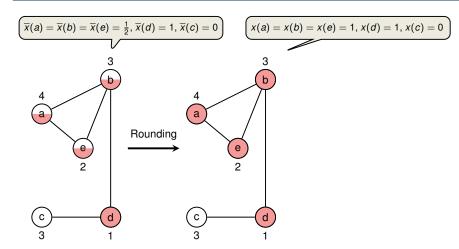
Example of APPROX-MIN-WEIGHT-VC



fractional solution of LP with weight = 5.5



Example of APPROX-MIN-WEIGHT-VC

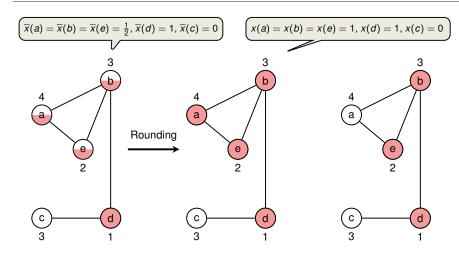


fractional solution of LP with weight = 5.5

rounded solution of LP with weight = 10



Example of APPROX-MIN-WEIGHT-VC



fractional solution of LP with weight = 5.5

rounded solution of LP with weight = 10

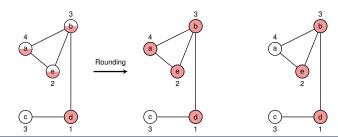
optimal solution with weight = 6



Approximation Ratio

Proof (Approximation Ratio is 2):

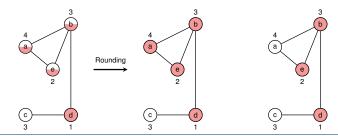






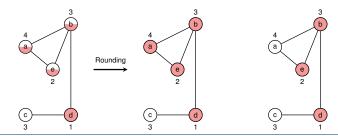
Proof (Approximation Ratio is 2):

• Let C^* be an optimal solution to the minimum-weight vertex cover problem





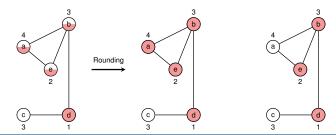
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- Let z^* be the value of an optimal solution to the linear program, so





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$$z^* \leq w(C^*)$$



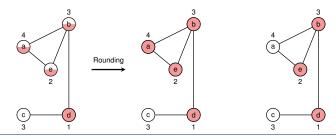


Proof (Approximation Ratio is 2):

- Let C* be an optimal solution to the minimum-weight vertex cover problem
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• Step 1: The computed set C covers all vertices:

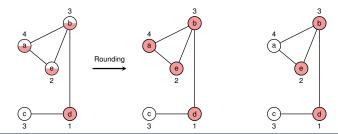




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- Step 1: The computed set C covers all vertices:
 - Consider any edge $(u, v) \in E$ which imposes the constraint $x(u) + x(v) \ge 1$

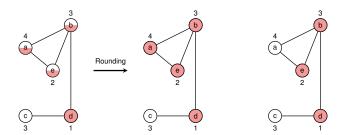




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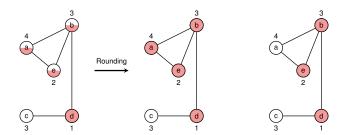




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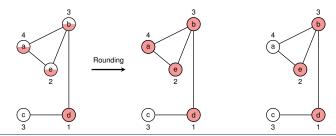




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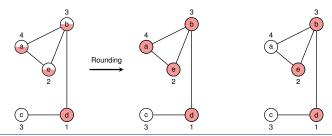
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7



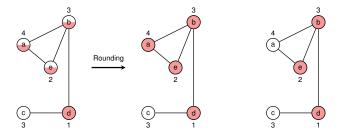


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- Step 2: The computed set C satisfies $w(C) \le 2z^*$:

$$w(C^*) > z^*$$



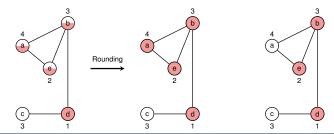


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$$w(C^*) \ge z^* = \sum_{v \in V} w(v)\overline{x}(v)$$



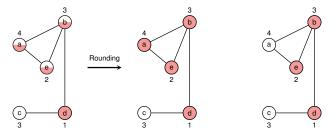


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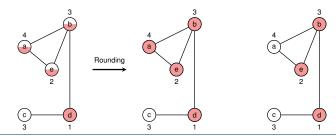


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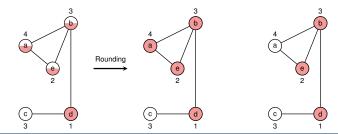


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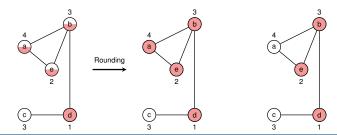


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Outline

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

Weighted Set Cover

Set Cover Problem

- Given: set X and a family of subsets F, and a cost function c: F → R⁺
- ullet Goal: Find a minimum-cost subset $\mathcal{C} \subseteq \mathcal{F}$

s.t.
$$X = \bigcup_{S \in \mathcal{C}} S$$
.

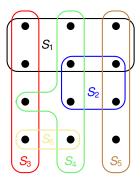


Set Cover Problem

- Given: set X and a family of subsets \mathcal{F} , and a cost function $c: \mathcal{F} \to \mathbb{R}^+$
- ullet Goal: Find a minimum-cost subset $\mathcal{C} \subseteq \mathcal{F}$

Sum over the costs of all sets in C

s.t.
$$X = \bigcup_{S \in S} S$$
.

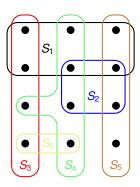


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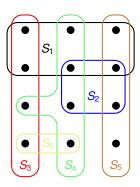
$$S_1$$
 S_2 S_3 S_4 S_5 S_6 $c: 2 3 3 5 1 2$

Set Cover Problem -

- Given: set X and a family of subsets \mathcal{F} , and a cost function $c: \mathcal{F} \to \mathbb{R}^+$
- Goal: Find a minimum-cost subset $C \subseteq \mathcal{F}$

Sum over the costs of all sets in C

 $X = \bigcup_{S \in \mathcal{C}} S$.



 S_1 S_2 S_3 S_4 S_5 S_6 c: 2 3 3 5 1 2

Remarks:

- generalisation of the weighted vertex-cover problem
- models resource allocation problems



Setting up an Integer Program



Setting up an Integer Program

0-1 Integer Program ——

minimize
$$\sum_{S\in\mathcal{F}}c(S)y(S)$$
 subject to
$$\sum_{S\in\mathcal{F}\colon x\in S}y(S)\ \geq\ 1\qquad \text{for each }x\in X$$

$$y(S)\ \in\ \{0,1\}\qquad \text{for each }S\in\mathcal{F}$$

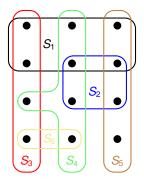
Setting up an Integer Program

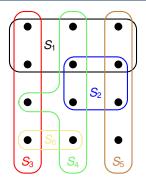
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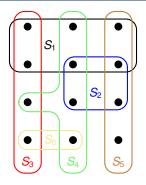
$$y(S) \ \in \ \{0,1\} \qquad \text{for each } S \in \mathcal{F}$$

Linear Program
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 subject to
$$\sum_{S\in\mathcal{F}:\,x\in S}y(S)~\geq~1~~\text{for each }x\in X$$

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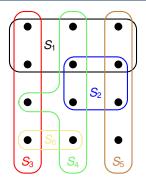


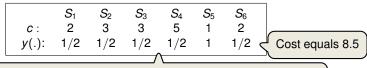




c: 2 3 3 5 1 2 y(.): 1/2 1/2 1/2 1 1/2 Cost equals 8.5		S_1	S_2	S_3	S_4	S_5	S_6	
y(.): 1/2 1/2 1/2 1 1/2 Cost equals 8.5	c :	2	3	3		1	2	
	y(.):	1/2	1/2	1/2	1/2	1	1/2	Cost equals 8.5

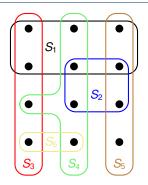


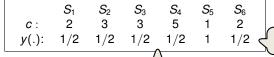




The strategy employed for Vertex-Cover would take all 6 sets!







Cost equals 8.5

The strategy employed for Vertex-Cover would take all 6 sets!

Even worse: If all y's were below 1/2, we would not even return a valid cover!



	S ₁	S_2	<i>S</i> ₃	S_4	S ₅	S ₆ 2 1/2
C :	2	3	3	5	1	2
y(.):	1/2	1/2	1/2	1/2	1	1/2

	S_1	S_2	S_3	S_4	<i>S</i> ₅	S_6	
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Idea: Interpret the *y*-values as probabilities for picking the respective set.

	S_1	S_2	<i>S</i> ₃	S_4	<i>S</i> ₅	S_6
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Randomised Rounding -

- Let C ⊆ F be a random set with each set S being included independently with probability y(S).
- More precisely, if y denotes the optimal solution of the LP, then we compute an integral solution \(\bar{y}\) by:

$$\bar{y}(S) = \begin{cases} 1 & \text{with probability } y(S) \\ 0 & \text{otherwise.} \end{cases}$$
 for all $S \in \mathcal{F}$.



	S_1	S_2	<i>S</i> ₃	S_4	<i>S</i> ₅	S_6	
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• Therefore, $\mathbf{E}[\bar{y}(S)] = y(S)$.



	S ₁	S_2	S ₃	S_4	S ₅	S_6	
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- Lemma



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Lemma

The expected cost satisfies

$$\mathbf{E}[c(\mathcal{C})] = \sum_{S \in \mathcal{F}} c(S) \cdot y(S)$$

Idea: Interpret the y-values as probabilities for picking the respective set.

Lemma

The expected cost satisfies

$$\mathbf{E}[c(\mathcal{C})] = \sum_{S \in \mathcal{F}} c(S) \cdot y(S)$$

The probability that an element x ∈ X is covered satisfies

$$\Pr\left[x\in\bigcup_{S\in\mathcal{C}}S\right]\geq 1-\frac{1}{e}.$$



Lemma

Let $\mathcal{C} \subseteq \mathcal{F}$ be a random subset with each set S being included independently with probability y(S).

- The expected cost satisfies $\mathbf{E}[c(C)] = \sum_{S \in \mathcal{F}} c(S) \cdot y(S)$.
- The probability that x is covered satisfies $\Pr[x \in \bigcup_{S \in \mathcal{C}} S] \ge 1 \frac{1}{e}$.

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Proof:

• Step 1: The expected cost of the random set \mathcal{C}

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$$\mathbf{E}[c(\mathcal{C})]$$

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clearly runs in polynomial-time!

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Theorem

- With probability at least $1 \frac{1}{n}$, the returned set C is a valid cover of X.
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By Markov's inequality, $\Pr\left[c(\mathcal{C}) \leq 4 \ln(n) \cdot c(\mathcal{C}^*)\right] \geq 1/2$.

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Typical Approach for Designing Approximation Algorithms based on LPs

