

# Topics in Concurrency

## Lecture 12

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10 February 2015

# An attack against the original protocol

*Man-in-the-middle attacker E convinces A to start communication with E and uses the messages generated by A to follow the protocol with B, posing as A.*

A

E

B

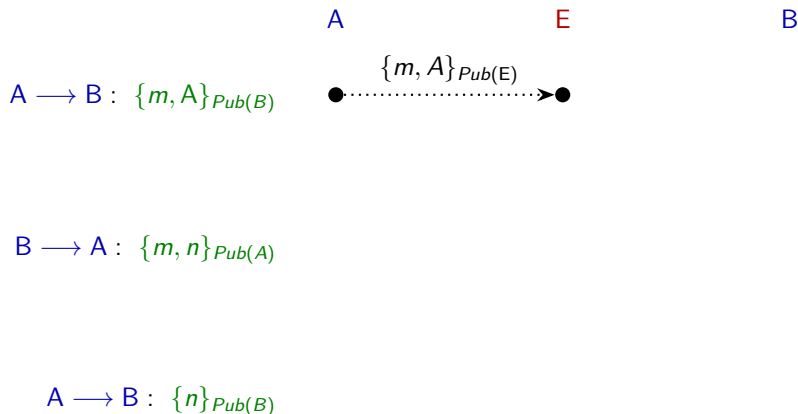
$A \rightarrow B : \{m, A\}_{Pub(B)}$

$B \rightarrow A : \{m, n\}_{Pub(A)}$

$A \rightarrow B : \{n\}_{Pub(B)}$

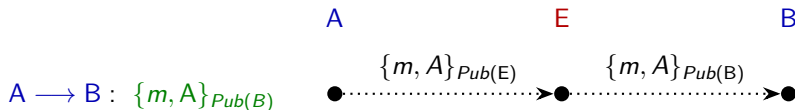
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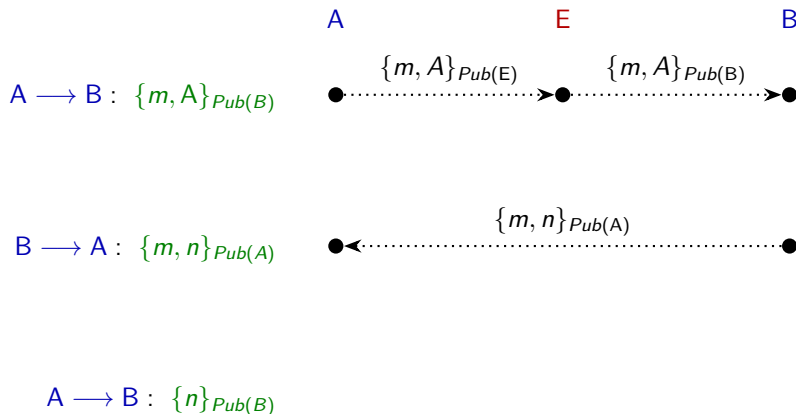


B  $\rightarrow$  A :  $\{m, n\}_{Pub(A)}$

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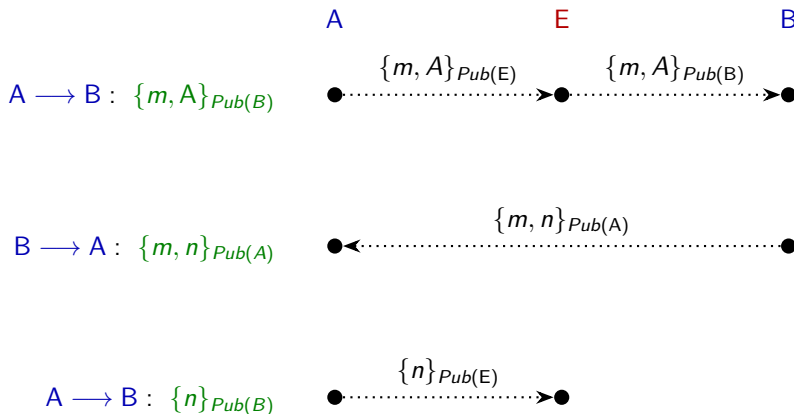
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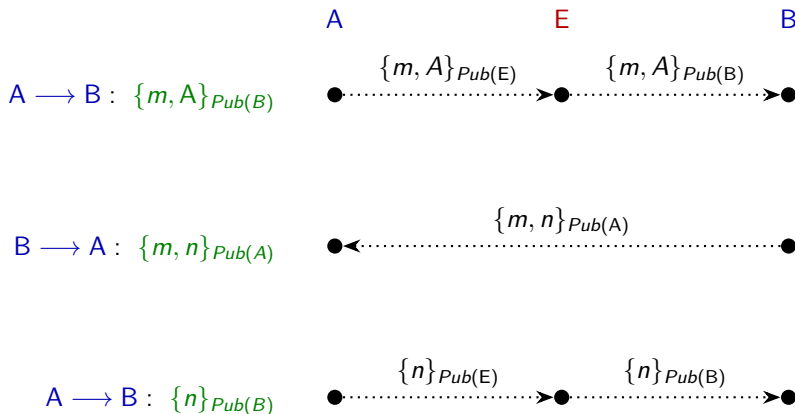
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# The fixed protocol

- (1)  $A \longrightarrow B: \{m, A\}_{Pub(B)}$
- (2)  $B \longrightarrow A: \{m, n, B\}_{Pub(A)}$
- (3)  $A \longrightarrow B: \{n\}_{Pub(B)}$

- Only  $B$  can decrypt the message sent in (1)
- $A$  knows that only  $B$  can have sent the message in (2)
- $B$  knows that only  $A$  can have sent the message in (1)
- the nonces  $m$  and  $n$  are shared secrets

But these properties are informal and approximate, and we've only described what's *supposed* to happen . . .



## Security Protocol Language

- One of a range of languages and models for analyzing crypto-protocols
- Others include Spi calculus, strand spaces
- Supports reasoning based on events (vs transitions)
  
- Asynchronous communication
- Messages persist on network
- New-name generation on output
- Input pattern-matches messages on network

# Messages as patterns

Messages can contain variables.

$$\psi \quad n, x \quad \{m, y, B\}_{Pub(A)}$$

These are used to perform matching.

Examples:

- match  $\{A, B\}_{Pub(A)}$  against the pattern  $\psi$
- match  $\{m, n, B\}_{Pub(A)}$  against the pattern  $\{m, x, Y\}_{Pub(A)}$
- match  $m, (n, A)$  against the pattern  $n, x$  where  $m \neq n$

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- match  $m, (n, A)$  against the pattern  $n, x$  where  $m \neq n$       **no match**

# The NSL protocol in SPL

The initiator initiator of the protocol is parameterized by the identity of the initiator and their intended participant:

$$\begin{aligned} \textit{Init}(A, B) \quad \equiv \quad & \text{out new } x \{x, A\}_{\textit{Pub}(B)}. \\ & \text{in } \{x, y, B\}_{\textit{Pub}(A)}. \\ & \text{out } \{y\}_{\textit{Pub}(B)} \end{aligned}$$

The responder:

$$\begin{aligned} \textit{Resp}(B) \quad \equiv \quad & \text{in } \{x, Z\}_{\textit{Pub}(B)}. \\ & \text{out new } y \{x, y, B\}_{\textit{Pub}(Z)}. \\ & \text{in } \{y\}_{\textit{Pub}(B)} \end{aligned}$$

# Dolev-Yao assumptions

We can program various forms of attacker process. Viewing messages as **persisting** once output to the network, they output new messages built from existing ones.

$$Spy_1 \equiv \text{in } \psi_1.\text{in } \psi_2.\text{out } (\psi_1, \psi_2)$$

$$Spy_2 \equiv \text{in } (\psi_1, \psi_2).\text{out } \psi_1.\text{out } \psi_2$$

$$Spy_3 \equiv \text{in } X.\text{in } \psi.\text{out } \{\psi\}_{Pub(X)}$$

$$Spy_4 \equiv \text{in } Priv(X).\text{in } \{\psi\}_{Pub(X)}.\text{out } \psi$$

$$Spy \equiv \parallel_{i \in \{1,2,3,4\}} Spy_i$$

# The NSL system [p91]

We reason about concurrent runs of the protocol in parallel with  $\omega$ -copies of the attacker.

$$\begin{aligned}P_{spy} &\equiv !Spy \\P_{init} &\equiv \prod_{A,B \in \mathbf{Agents}} !Init(A, B) \\P_{resp} &\equiv \prod_{A \in \mathbf{Agents}} !Resp(A)\end{aligned}$$

Messages from one run of the protocol can be used by the attacker against another run of the protocol.

$$NSL \equiv \prod_{i \in \{resp, init, spy\}} P_i$$



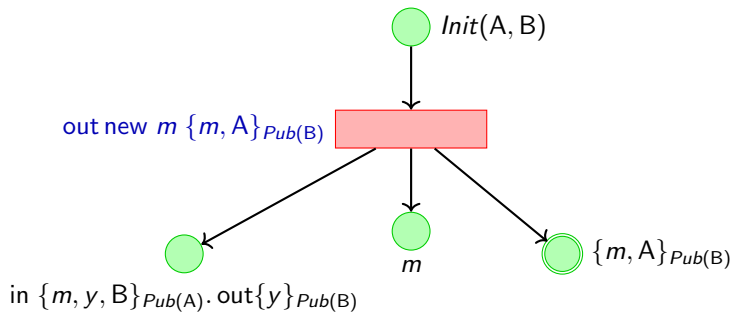
# Net semantics of SPL

- Details won't be given, but a semantics along the lines of the basic net semantics for CCS can be given for the language used to represent processes
- Nets formed with events representing the possible behaviour of processes
- Three forms of condition: **control**, **state** and **name**.

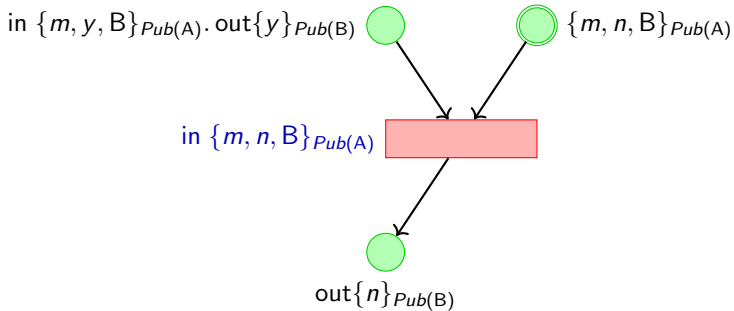
# The events of NSL [p100]: Initiator events

(Omitting tags!)

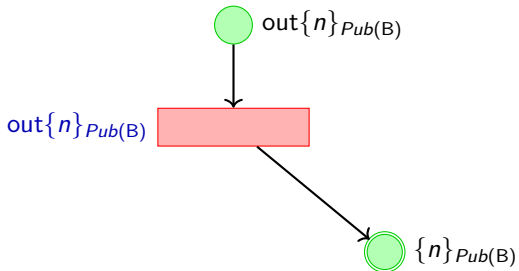
**Out**(*Init*(A, B); *m*)



**In**(in  $\{m, y, B\}_{Pub(A)}$  · out $\{y\}_{Pub(B)}$ )

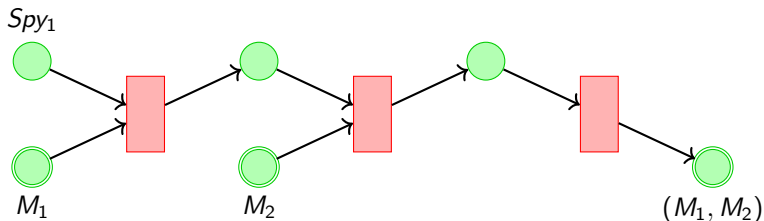


**Out**( $\text{out}\{n\}_{Pub(B)}$ )

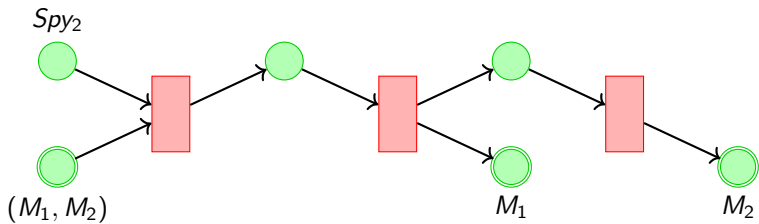


# The events of NSL [p101]: Attacker events

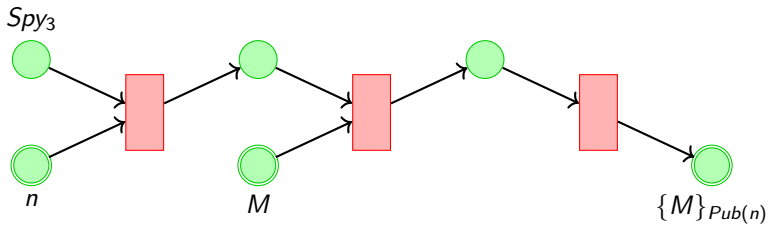
$Spy_1 \equiv in \psi_1.in \psi_2.out (\psi_1, \psi_2)$



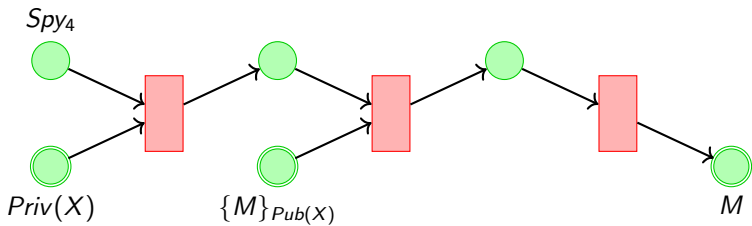
$Spy_2 \equiv \text{in } (\psi_1, \psi_2). \text{out } \psi_1. \text{out } \psi_2$



$Spy_3 \equiv \text{in } X.\text{in } \psi.\text{out } \{\psi\}_{Pub(X)}$



$Spy_4 \equiv \text{in } Priv(X).\text{in } \{\psi\}_{Pub(X)}.\text{out } \psi$





## Theorem

Consider a run

$$\langle \text{NSL}, s_0, t_0 \rangle \xrightarrow{e_1} \dots \xrightarrow{e_r} \langle p_r, s_r, t_r \rangle \xrightarrow{e_{r+1}} \dots .$$

Suppose there is  $e_r$  with

$$\text{act}(e_r) = \text{resp} : B_0 : j_0 : \text{out new } n_0 \{m_0, n_0, B_0\}_{\text{Pub}(A_0)}$$

where  $j_0$  is an index. If  $\text{Priv}(A_0) \not\subseteq t_0$  and  $\text{Priv}(B_0) \not\subseteq t_0$  then at all stages  $n_0 \notin t_l$ .

Prove a stronger invariant: For any stage  $l$

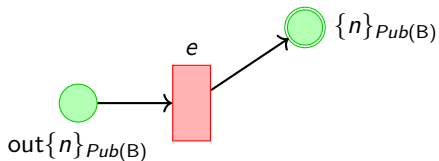
for all messages  $M \in t_l$ , if  $n_0 \sqsubset M$  then either  $\{m_0, n_0, B_0\}_{Pub(A_0)} \sqsubset M$  or  $\{n_0\}_{Pub(B_0)} \sqsubset M$ .

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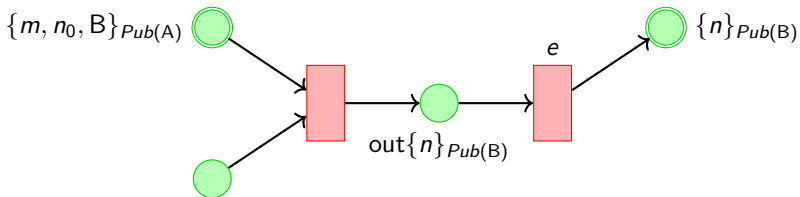
- We have  $Fresh(e_r, n)$  and therefore, by freshness, the initial configuration satisfies the invariant
- Suppose for contradiction that there is a configuration that violates the invariant. By well-foundedness, there is an earliest such configuration
- Consider the event  $e$  that causes the violation:  $\exists M \in e^\bullet$  satisfying  $n_0 \sqsubset M$  but neither  $\{m_0, n_0, B_0\}_{Pub(A_0)} \sqsubset M$  nor  $\{n_0\}_{Pub(B_0)}$
- $e$  must be the **earliest** event with such a postcondition
- Consider the possible forms of  $e$  in *NSL*: cannot be indexed input

Case:  $e = \text{init} : (A, B) : i : \mathbf{Out}(\text{out}\{n\}_{\text{Pub}(B)})$  for some index  $i$  and pair of agents  $A, B$ .



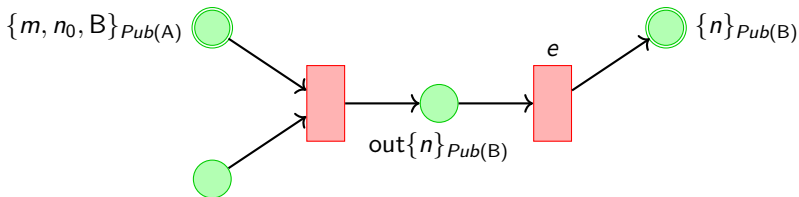
Event violates invariant, so  $n = n_0$  and  $B \neq B_0$

Case:  $e = \text{init} : (A, B) : i : \mathbf{Out}(\text{out}\{n\}_{\text{Pub}(B)})$  for some index  $i$  and pair of agents  $A, B$ .



By control precedence, there is an earlier event in the run that marks its pre-control condition which must be of the form shown.

Case:  $e = \text{init} : (A, B) : i : \mathbf{Out}(\text{out}\{n\}_{\text{Pub}(B)})$  for some index  $i$  and pair of agents  $A, B$ .



By output-input precedence, there is an earlier event that marks the condition  $\{m, n_0, B\}_{\text{Pub}(A)}$ . Since  $B \neq B_0$ , this also violates the invariant, contradicting  $e$  being the earliest event in the run to do so.

# Authentication for the responder

## Theorem

Consider a run

$$\langle \text{NSL}, s_0, t_0 \rangle \xrightarrow{e_1} \dots \xrightarrow{e_r} \langle p_r, s_r, t_r \rangle \xrightarrow{e_{r+1}} \dots$$

If it contains events  $b_1, b_2$  and  $b_3$  with

$$\text{act}(b_1) = \text{resp} : B_0 : i : \text{in} \{m_0, A_0\}_{\text{Pub}(B_0)}$$

$$\text{act}(b_2) = \text{resp} : B_0 : i : \text{out new } n_0 \{m_0, n_0, B_0\}_{\text{Pub}(A_0)}$$

$$\text{act}(b_3) = \text{resp} : B_0 : i : \text{in} \{n_0\}_{\text{Pub}(B_0)}$$

and  $\text{Priv}(A_0) \not\subseteq t_0$  then the run contains events  $a_1, a_2, a_3$  with  $a_3 \longrightarrow b_3$  where, for some index  $j$

$$\text{act}(a_1) = \text{init} : (A_0, B_0) : j : \text{out new } m_0 \{m_0, A_0\}_{\text{Pub}(B_0)}$$

$$\text{act}(a_2) = \text{init} : (A_0, B_0) : j : \text{in} \{m_0, n_0, B_0\}_{\text{Pub}(A_0)}$$

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# Authentication: proof

$b_1$

$b_2$

$b_3$

Draw  $e \longrightarrow e'$  if  $e$  precedes  $e'$  in the run



# Authentication: proof

$$b_1 \longrightarrow b_2 \longrightarrow b_3$$

Control precedence

# Authentication: proof

$$b_1 \longrightarrow b_2 \longrightarrow b_3$$

The invariant

$$Q(p, s, t) \iff \forall M \in t : n_0 \sqsubset M \implies \{m_0, n_0, B_0\}_{Pub(A_0)} \sqsubset M$$

- must be violated in the configuration immediately before  $b_3$
- must hold in the configuration immediately after and all configurations before  $b_2$ , by freshness

# Authentication: proof

$$b_1 \longrightarrow b_2 \longrightarrow b_3$$

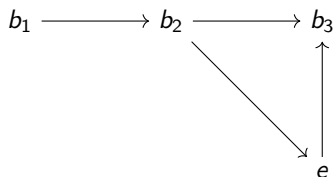
$e$

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- so there exists an earliest event  $e$  that breaks the invariant

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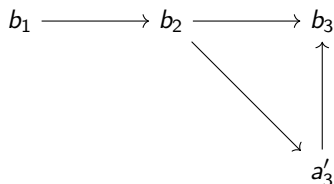


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# Authentication: proof



The only kind of event that can break the invariant

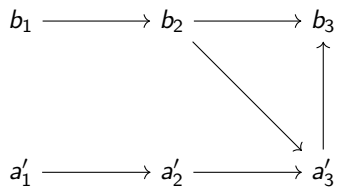
$$Q(p, s, t) \iff \forall M \in t : n_0 \sqsubset M \implies \{m_0, n_0, B_0\}_{Pub(A_0)} \sqsubset M$$

is an initiator event

$$act(a'_3) = init : (A, B_0) : j : out\{n_0\}_{Pub(B_0)}$$

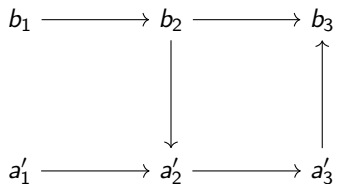
using secrecy of  $Priv(A_0)$

# Authentication: proof



Control precedence

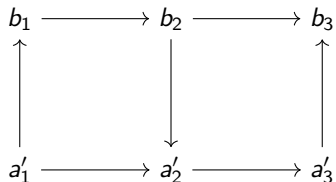
# Authentication: proof



$$Q(p, s, t) \iff \forall M \in t : n_0 \sqsubset M \implies \{m_0, n_0, B_0\}_{\text{Priv}(A_0)} \sqsubset M$$

$Q$  holds immediately before  $a'_2$ , so  $A = A_0$  and  $m = m_0$

# Authentication: proof



Taking  $a_1 = a'_1$ ,  $a_2 = a'_2$  and  $a_3 = a'_3$  we have

$$\text{act}(a_1) = \text{init} : A_0 : i : \text{out new } m_0 \{m_0, A_0\}_{\text{Pub}(B_0)}$$

$$\text{act}(a_2) = \text{init} : A_0 : i : \text{in} \{m_0, n_0, B_0\}_{\text{Pub}(A_0)}$$

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