

# Topics in Concurrency

## Lecture 2

Jonathan Hayman

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# The Calculus of Communicating Systems

- Introduced by Robin Milner in 1980
- First process calculus developed with its operational semantics
- Supports algebraic reasoning about equivalence
- Simplifies Dijkstra's Guarded Command Language by removing the store (store locations can be encoded as processes)
- Processes communicate by sending values (numbers) on channels.

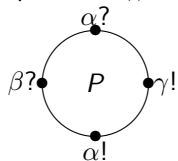
# Action and communication

- As before, communication is synchronous and between two processes.
- Input:  $\alpha?x$
- Output:  $\alpha!a$
- **Silent** action:  $\tau$ . Internal to the process.
- We will use  $\lambda$  to range over all the kinds of action.

Processes will structure actions

# Interface diagrams

- *Interface diagrams* describe the channels used by processes for input and output.
- The use of a channel by a process is called a *port*.
- Example: process  $P$  inputs on  $\alpha, \beta$  and outputs on  $\alpha, \gamma$ .



- Later examples: links between processes to represent the **possibility** of communication

# Syntax of CCS

- Expressions: Arithmetic  $a$  and Boolean  $b$
- Processes:

|         |                            |  |
|---------|----------------------------|--|
| $p ::=$ | <b>nil</b>                 | nil process  |
|         | $(\tau \rightarrow p)$     | silent/internal action                               |
|         | $(\alpha!a \rightarrow p)$ | output   |
|         | $(\alpha?x \rightarrow p)$ | input  |
|         | $(b \rightarrow p)$        | Boolean guard  |
|         | $p_0 + p_1$                | non-deterministic choice                             |
|         | $p_0 \parallel p_1$        | parallel composition                                 |
|         | $p \setminus L$            | restriction ( $L$ a set of channel identifiers)      |
|         | $p[f]$                     | relabelling ( $f$ a function on channel identifiers) |
|         | $P(a_1, \dots, a_k)$       | process identifier                                   |

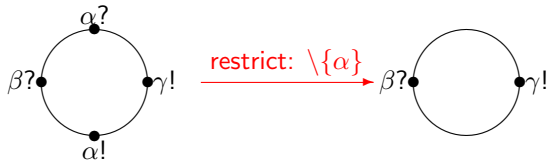
- Process definitions:

$$P(x_1, \dots, x_k) \stackrel{\text{def}}{=} p$$

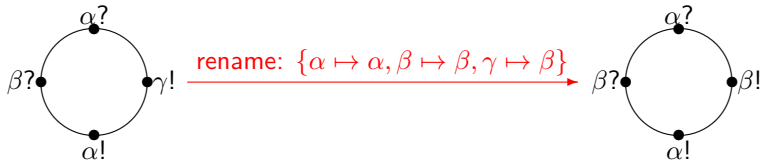
(free variables of  $p \subseteq \{x_1, \dots, x_n\}$ )

# Restriction and relabelling: interface diagrams

- $p \setminus L$ : Disallow **external** interaction on channels in  $L$



- $p[f]$ : Rename **external** interface to channels by  $f$



# Operational semantics of CCS

- Guarded processes

$$(\tau \rightarrow p) \xrightarrow{\tau} p$$

$$\frac{a \rightarrow n}{(\alpha!a \rightarrow p) \xrightarrow{\alpha!n} p} \quad (\alpha?x \rightarrow p) \xrightarrow{\alpha?n} p[n/x]$$
$$\frac{b \rightarrow \text{true} \quad p \xrightarrow{\lambda} p'}{(b \rightarrow p) \xrightarrow{\lambda} p'}$$

- Sum

$$\frac{p_0 \xrightarrow{\lambda} p'_0}{p_0 + p_1 \xrightarrow{\lambda} p'_0} \quad \frac{p_1 \xrightarrow{\lambda} p'_1}{p_0 + p_1 \xrightarrow{\lambda} p'_1}$$

- Parallel composition

$$\frac{p_0 \xrightarrow{\lambda} p'_0}{p_0 \parallel p_1 \xrightarrow{\lambda} p'_0 \parallel p_1} \quad \frac{p_0 \xrightarrow{\alpha?n} p'_0 \quad p_1 \xrightarrow{\alpha!n} p'_1}{p_0 \parallel p_1 \xrightarrow{\tau} p'_0 \parallel p'_1}$$
$$\frac{p_1 \xrightarrow{\lambda} p'_1}{p_0 \parallel p_1 \xrightarrow{\lambda} p_0 \parallel p'_1} \quad \frac{p_0 \xrightarrow{\alpha!n} p'_0 \quad p_1 \xrightarrow{\alpha?n} p'_1}{p_0 \parallel p_1 \xrightarrow{\tau} p'_0 \parallel p'_1}$$

- **Restriction**

$$\frac{p \xrightarrow{\lambda} p'}{p \setminus L \xrightarrow{\lambda} p' \setminus L} \quad \text{where if } \lambda \equiv \alpha?n \text{ or } \lambda \equiv \alpha!n \text{ then } \alpha \notin L$$

- **Relabelling**

$$\frac{p \xrightarrow{\lambda} p'}{p[f] \xrightarrow{f(\lambda)} p'[f]}$$

where  $f$  is extended to labels as  $f(\tau) = \tau$  and  $f(\alpha?n) = f(\alpha)?n$  and  $f(\alpha!n) = f(\alpha)!n$

- **Identifiers**

$$\frac{p[a_1/x_1, \dots, a_n/x_n] \xrightarrow{\lambda} p'}{P(a_1, \dots, a_n) \xrightarrow{\lambda} p'}$$

- **Nil process** no rules



## A derivation from the operational semantics

$$\frac{\frac{(\alpha!3 \rightarrow \mathbf{nil}) \xrightarrow{\alpha!3} \mathbf{nil}}{(\alpha!3 \rightarrow \mathbf{nil}) + P \xrightarrow{\alpha!3} \mathbf{nil}}}{((\alpha!3 \rightarrow \mathbf{nil}) + P) \parallel (\tau \rightarrow \mathbf{nil}) \xrightarrow{\alpha!3} \mathbf{nil} \parallel (\tau \rightarrow \mathbf{nil})}$$

# A derivation from the operational semantics

$$\frac{\frac{(\alpha!3 \rightarrow \mathbf{nil}) \xrightarrow{\alpha!3} \mathbf{nil}}{(\alpha!3 \rightarrow \mathbf{nil}) + P \xrightarrow{\alpha!3} \mathbf{nil}}}{((\alpha!3 \rightarrow \mathbf{nil}) + P) \parallel (\tau \rightarrow \mathbf{nil}) \xrightarrow{\alpha!3} \mathbf{nil} \parallel (\tau \rightarrow \mathbf{nil})} \quad (\alpha?x \rightarrow \mathbf{nil}) \xrightarrow{\alpha?3} \mathbf{nil}}{(((\alpha!3 \rightarrow \mathbf{nil}) + P) \parallel (\tau \rightarrow \mathbf{nil})) \parallel (\alpha?x \rightarrow \mathbf{nil}) \xrightarrow{\tau} (\mathbf{nil} \parallel (\tau \rightarrow \mathbf{nil})) \parallel \mathbf{nil}}$$

# A derivation from the operational semantics

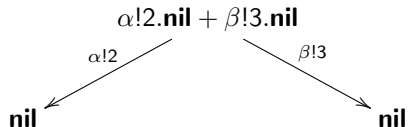
$$\frac{\frac{\frac{(\alpha!3 \rightarrow \mathbf{nil}) \xrightarrow{\alpha!3} \mathbf{nil}}{(\alpha!3 \rightarrow \mathbf{nil}) + P \xrightarrow{\alpha!3} \mathbf{nil}}}{((\alpha!3 \rightarrow \mathbf{nil}) + P) \parallel (\tau \rightarrow \mathbf{nil}) \xrightarrow{\alpha!3} \mathbf{nil} \parallel (\tau \rightarrow \mathbf{nil})} \quad (\alpha?x \rightarrow \mathbf{nil}) \xrightarrow{\alpha?3} \mathbf{nil}}{(((\alpha!3 \rightarrow \mathbf{nil}) + P) \parallel (\tau \rightarrow \mathbf{nil})) \parallel (\alpha?x \rightarrow \mathbf{nil}) \xrightarrow{\tau} (\mathbf{nil} \parallel (\tau \rightarrow \mathbf{nil})) \parallel \mathbf{nil}}}{(((\alpha!3 \rightarrow \mathbf{nil} + P) \parallel \tau \rightarrow \mathbf{nil}) \parallel \alpha?x \rightarrow \mathbf{nil}) \setminus \{\alpha\} \xrightarrow{\tau} ((\mathbf{nil} \parallel \tau \rightarrow \mathbf{nil}) \parallel \mathbf{nil}) \setminus \{\alpha\}}$$

## Further examples

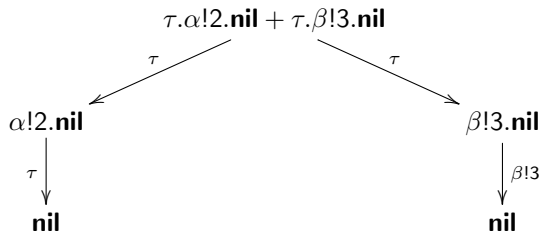
(Write . for  $\rightarrow$ )

Each step justified by a derivation:

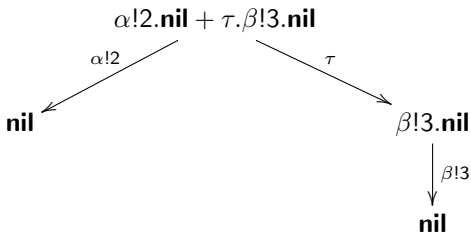
- External choice



- Internal choice



- Mixed choice



- Exercise:

$$\alpha!3.\mathbf{nil} \parallel \alpha?x.\beta!x.\mathbf{nil}$$

- Exercise:

$$(\alpha!3.\mathbf{nil} \parallel \alpha?x.\beta!x.\mathbf{nil}) \setminus \{\alpha\}$$

- Exercise:

$$(\alpha?x.\mathbf{nil} \parallel \beta!4)[\alpha \mapsto \beta, \beta \mapsto \beta]$$

- Exercise:  $P$  where

$$P \stackrel{\text{def}}{=} \alpha?x \rightarrow x = 1 \rightarrow Q(x) \quad Q(x) \stackrel{\text{def}}{=} \beta!x \rightarrow \gamma!x \rightarrow Q(x)$$

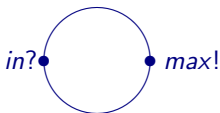
# Conditionals

- Encoding of conditionals:

$$\text{if } b \text{ then } p_0 \text{ else } p_1 \equiv (b \rightarrow p_0) + (\neg b \rightarrow p_1)$$

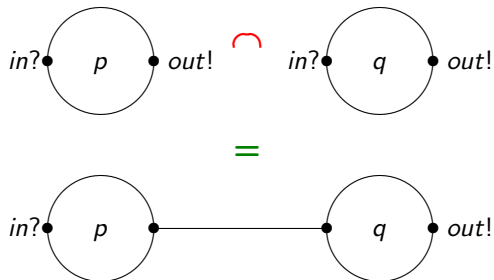
- Example: Maximum of two inputs

$$\begin{aligned} & in?x \rightarrow (in?y \rightarrow \\ & (x \leq y \rightarrow max!y \\ & + \\ & y \leq x \rightarrow max!x \quad )) \end{aligned}$$



# Linking processes

Connect  $p$ 's output port to  $q$ 's input port:



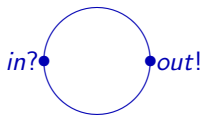
**Definition:**

$$p \cap q = (p[c/out] \parallel q[c/in]) \setminus c$$

where  $c$  is a **fresh** channel name

- **Definition:**

$$B \stackrel{\text{def}}{=} in?x \rightarrow (out!x \rightarrow B)$$



- $n$ -ary buffer

$$\underbrace{B \cap B \cap \dots \cap B}_{n \text{ times}}$$

- Exercise: Draw the transition system for  $B \cap B$

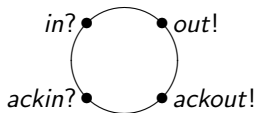
$$\text{Remember: } p \cap q = (p[c/out] \parallel q[c/in]) \setminus c$$



# Buffer with acknowledgements

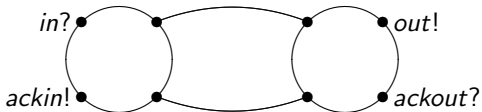
- **Definition:**

$$D \stackrel{\text{def}}{=} in?x \rightarrow out!x \rightarrow ackout? \rightarrow ackin! \rightarrow D$$



- Chaining now establishes two links:

$$D \hat{=} D$$

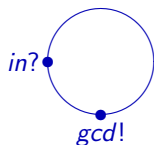


- How would this differ from the following process?

$$D' \stackrel{\text{def}}{=} in?x \rightarrow ackin! \rightarrow out!x \rightarrow ackout? \rightarrow D'$$

# Euclid's algorithm in CCS

**Interface:**



**Implementation:**

$$\begin{aligned} E(x, y) &\stackrel{\text{def}}{=} && x = y \rightarrow \text{gcd!}x \rightarrow \mathbf{nil} \\ &+ && x < y \rightarrow E(x, y - x) \\ &+ && y < x \rightarrow E(x - y, x) \end{aligned}$$

$$\text{Euclid} \stackrel{\text{def}}{=} \text{in?}x \rightarrow \text{in?}y \rightarrow E(x, y)$$

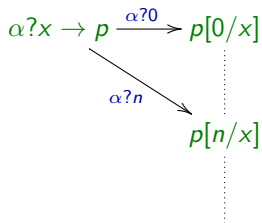
# Euclid's algorithm in CCS (without parameterized processes)

$$\begin{aligned} \text{Step} &\stackrel{\text{def}}{=} \text{in?}x \rightarrow \\ &\text{in?}y \rightarrow \\ &\quad (x = y \rightarrow \text{gcd!}x \rightarrow \mathbf{nil}) \\ &\quad + \\ &\quad (x < y \rightarrow \text{out!}x \rightarrow \text{out!}(y - x) \rightarrow \mathbf{nil}) \\ &\quad + \\ &\quad (y < x \rightarrow \text{out!}(x - y) \rightarrow \text{out!}y \rightarrow \mathbf{nil}) \end{aligned}$$

$$\text{Euclid} \stackrel{\text{def}}{=} \text{Step}^{\cap} \text{Euclid}$$

# Towards a more basic language

- Transitions for value passing carry labels  $\tau$ ,  $\alpha?n$ ,  $\alpha!n$



- This suggests introducing prefix  $\alpha?n.p$  (as well as  $\alpha!n.p$ ) and view  $\alpha?x \rightarrow p$  as a sum  $\sum_n \alpha?n.p[n/x]$   $\leftarrow$  infinite sum
- View  $\alpha?n$  and  $\alpha!n$  as complementary actions
- Synchronization can only occur on complementary actions

# Pure CCS

- Actions:  $a, b, c, \dots$
- Complementary actions:  $\bar{a}, \bar{b}, \bar{c}, \dots$
- Internal action:  $\tau$
- Notational convention:  $\bar{\bar{a}} = a$
- Processes:

|                      |             |  |
|----------------------|-------------|--|
| $p ::= \lambda.p$    | prefix      | $\lambda$ ranges over $\tau, a, \bar{a}$<br>for any action label $a$ |
| $\sum_{i \in I} p_i$ | sum         | $I$ is an indexing set   |
| $p_0 \parallel p_1$  | parallel    |  |
| $p \setminus L$      | restriction | $L$ a set of channel identifiers                                     |
| $p[f]$               | relabelling | $f$ a function on channel identifiers                                |
| $P$                  |             | process identifier   |

- Process definitions:

$$P \stackrel{\text{def}}{=} p$$

# Transition rules for Pure CCS

- **Nil process** no rules
- **Guarded processes**

$$\lambda.p \xrightarrow{\lambda} p$$

- **Sum**

$$\frac{p_j \xrightarrow{\lambda} p' \quad j \in I}{\sum_{i \in I} p_i \rightarrow \lambda p'_j}$$

- **Parallel composition**

$$\frac{p_0 \xrightarrow{\lambda} p'_0}{p_0 \parallel p_1 \xrightarrow{\lambda} p'_0 \parallel p_1} \qquad \frac{p_1 \xrightarrow{\lambda} p'_1}{p_0 \parallel p_1 \xrightarrow{\lambda} p_0 \parallel p'_1}$$

$$\frac{p_0 \xrightarrow{a} p'_0 \quad p_1 \xrightarrow{\bar{a}} p'_1}{p_0 \parallel p_1 \xrightarrow{\tau} p'_0 \parallel p'_1}$$

- **Restriction**

$$\frac{p \xrightarrow{\lambda} p' \quad \lambda \notin L \cup \bar{L}}{p \setminus L \xrightarrow{\lambda} p' \setminus L} \quad \text{where } \bar{L} = \{\bar{a} \mid a \in L\}$$

- **Relabelling**

$$\frac{p \xrightarrow{\lambda} p'}{p[f] \xrightarrow{f(\lambda)} p'[f]}$$

where  $f$  is a function such that  $f(\tau) = \tau$  and  $f(\bar{a}) = \overline{f(a)}$

- **Identifiers**

$$\frac{p \xrightarrow{\lambda} p' \quad P \stackrel{\text{def}}{=} p}{P \xrightarrow{\lambda} p'}$$