

### 5.1: Amortized Analysis



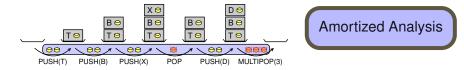
Thomas Sauerwald



Lent 2015

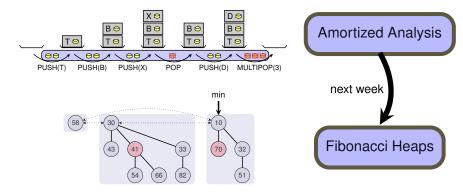


## **Use of Amortized Analysis**



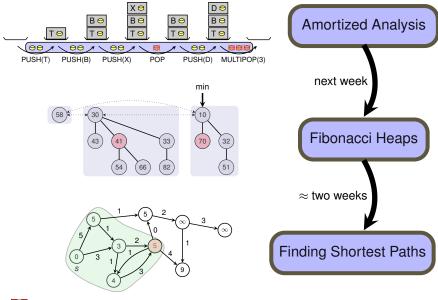


## **Use of Amortized Analysis**





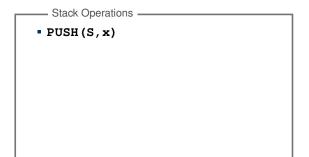
## **Use of Amortized Analysis**





Stack Operations -	

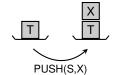




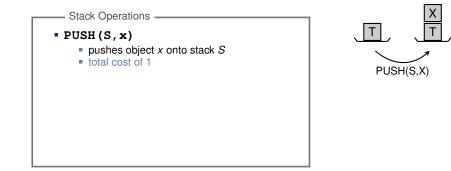


Stack Operations \_\_\_\_\_

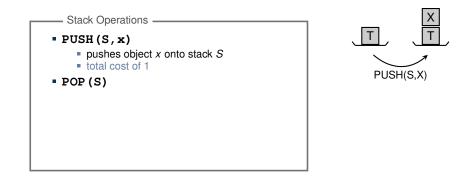
- PUSH(S,x)
  - pushes object x onto stack S



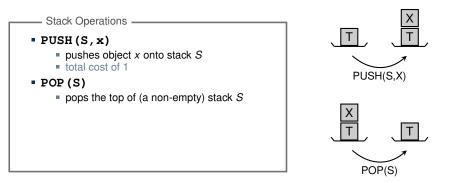




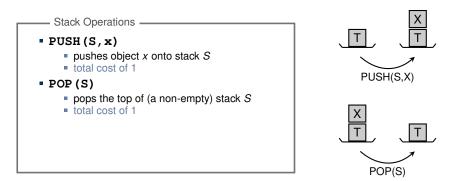




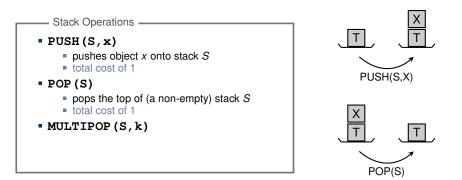




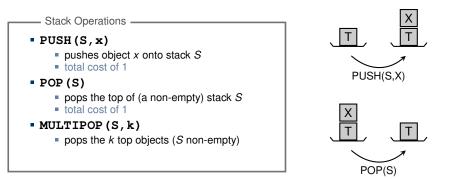


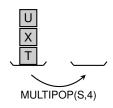




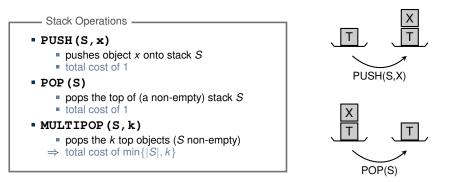


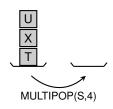




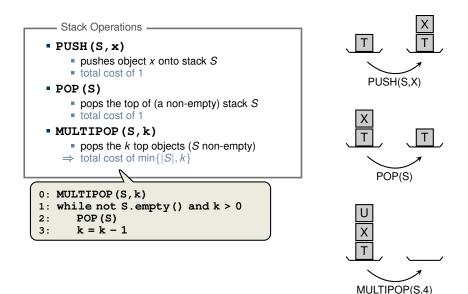




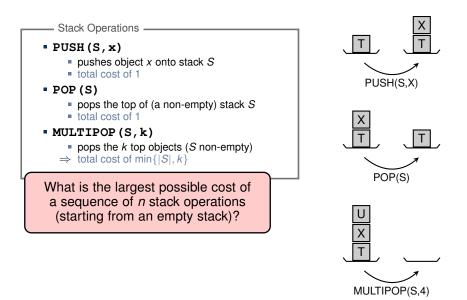




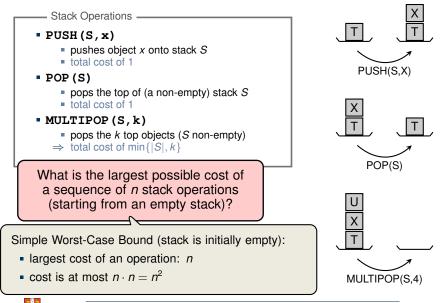


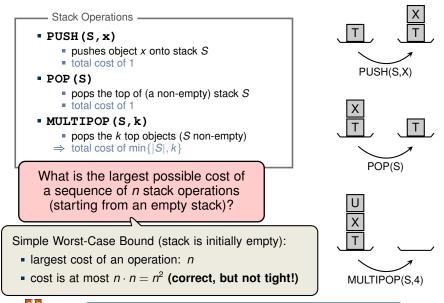








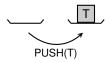




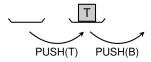




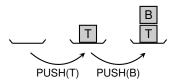




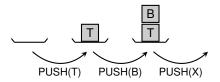




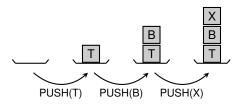




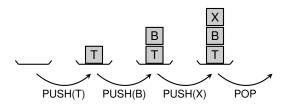




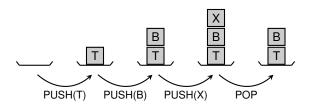




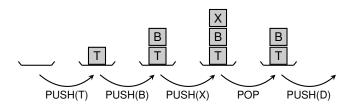






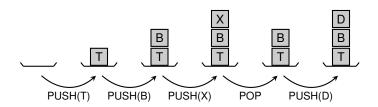




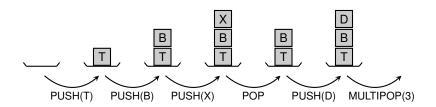




4

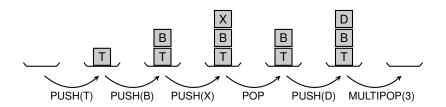








4







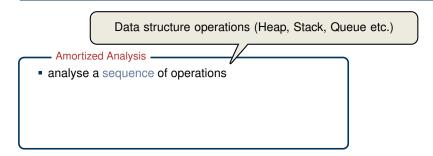


Amortized Analysis

analyse a sequence of operations



# A new Analysis Tool: Amortized Analysis

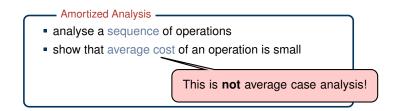




Amortized Analysis

- analyse a sequence of operations
- show that average cost of an operation is small







#### Amortized Analysis –

- analyse a sequence of operations
- show that average cost of an operation is small
- concrete techniques



#### Amortized Analysis

- analyse a sequence of operations
- show that average cost of an operation is small
- concrete techniques
  - Aggregate Analysis
  - Potential Method



#### Amortized Analysis

- analyse a sequence of operations
- show that average cost of an operation is small
- concrete techniques
  - Aggregate Analysis
  - Potential Method

\_\_\_\_\_ Aggregate Analysis \_\_\_\_\_



#### – Amortized Analysis –

- analyse a sequence of operations
- show that average cost of an operation is small
- concrete techniques
  - Aggregate Analysis
  - Potential Method

Aggregate Analysis \_\_\_\_\_

 Determine an upper bound T(n) for the total cost of any sequence of n operations



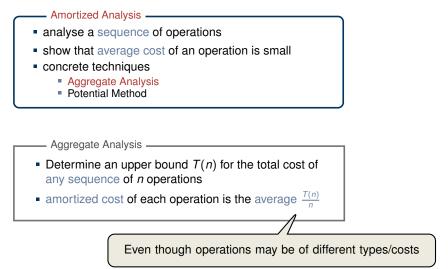
#### Amortized Analysis

- analyse a sequence of operations
- show that average cost of an operation is small
- concrete techniques
  - Aggregate Analysis
  - Potential Method

#### Aggregate Analysis \_\_\_\_\_

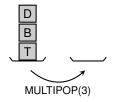
- Determine an upper bound T(n) for the total cost of any sequence of n operations
- amortized cost of each operation is the average  $\frac{T(n)}{n}$





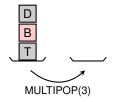


- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



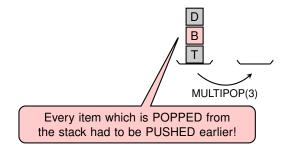


- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



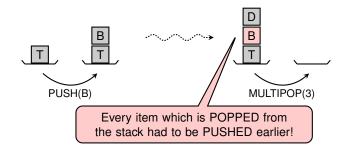


- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



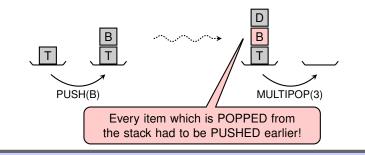


- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



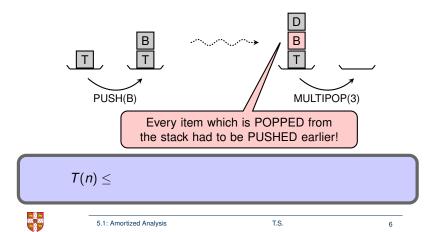


- Iargest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)

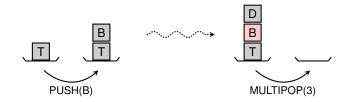




- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



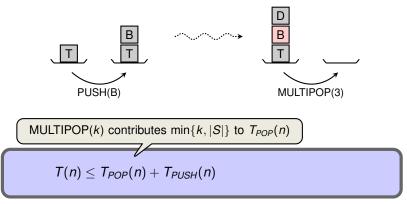
- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



$$T(n) \leq T_{POP}(n) + T_{PUSH}(n)$$

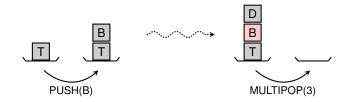


- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)





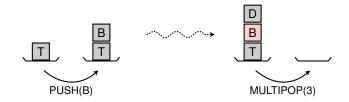
- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



$$T(n) \leq T_{POP}(n) + T_{PUSH}(n) \leq 2 \cdot T_{PUSH}(n)$$



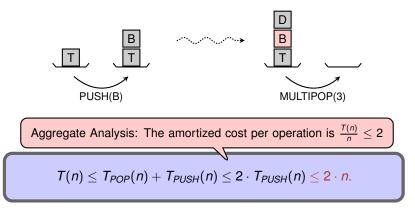
- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)



$$T(n) \leq T_{POP}(n) + T_{PUSH}(n) \leq 2 \cdot T_{PUSH}(n) \leq 2 \cdot n.$$



- largest cost of an operation: n
- cost is at most  $n \cdot n = n^2$  (correct, but not tight!)









- Potential Method -

allow different amortized costs



#### Potential Method

- allow different amortized costs
- → store (fictitious) credit in the data structure to cover up for expensive operations



#### Potential Method -

- allow different amortized costs
- store (fictitious) credit in the data structure to cover up for expensive operations

Potential of a data structure can be also thought of as

- amount of potential energy stored
- distance from an ideal state



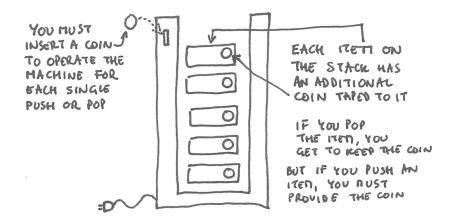
#### Potential Method -

- allow different amortized costs
- → store (fictitious) credit in the data structure to cover up for expensive operations

Potential of a data structure can be also thought of as

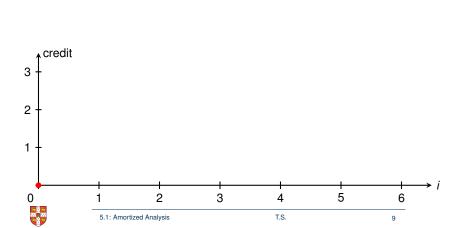
- amount of potential energy stored
- distance from an ideal state

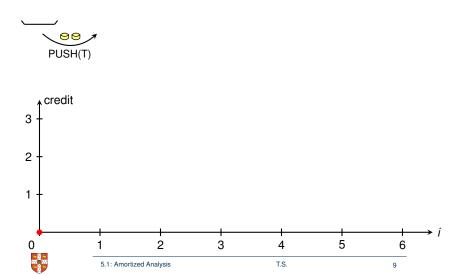


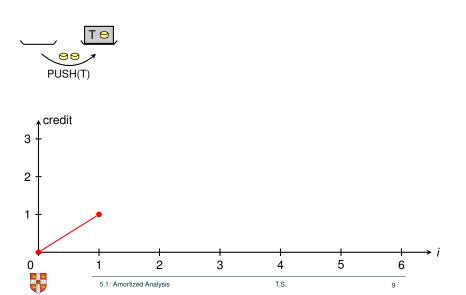


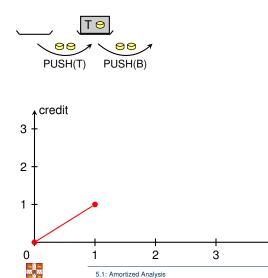


8











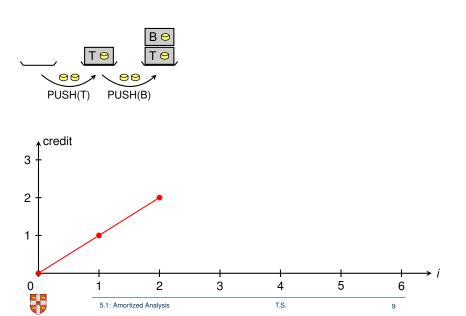
6

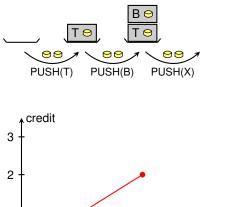
5

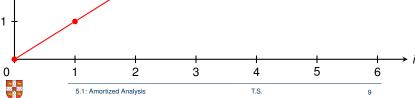
4

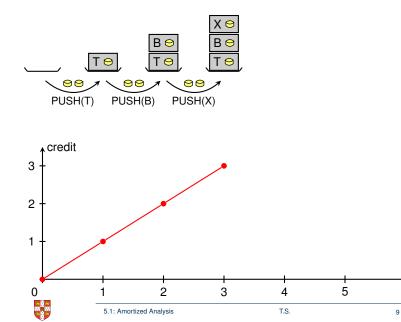
T.S.

i

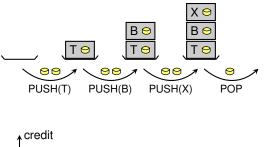


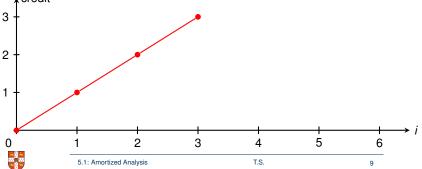


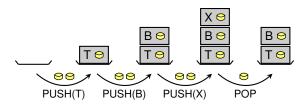


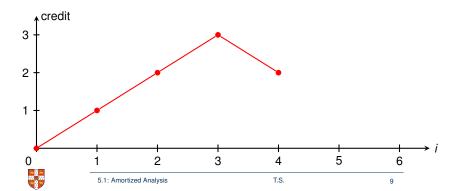


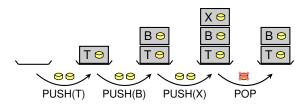
6

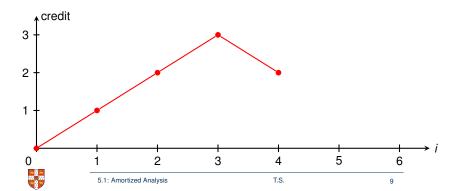


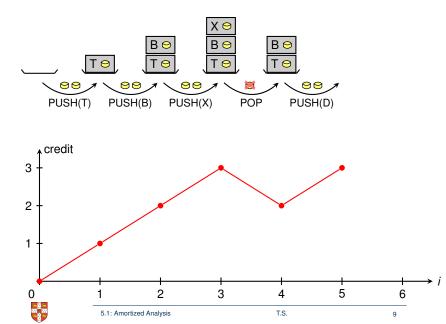


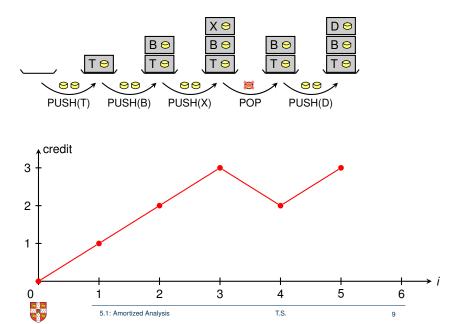




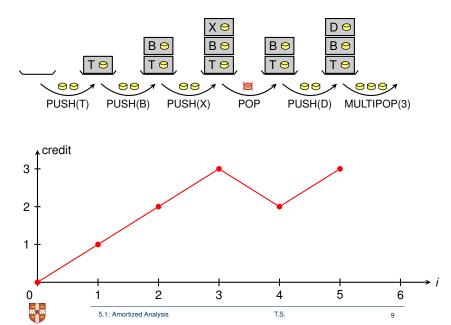




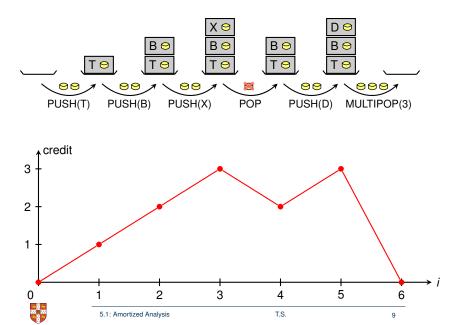




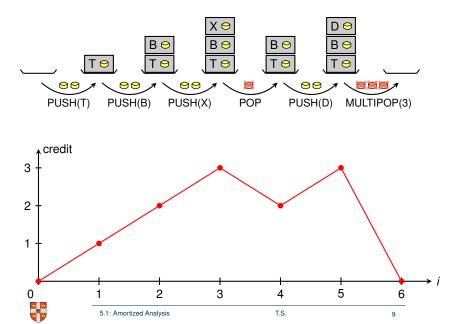
#### **Stack and Coins**

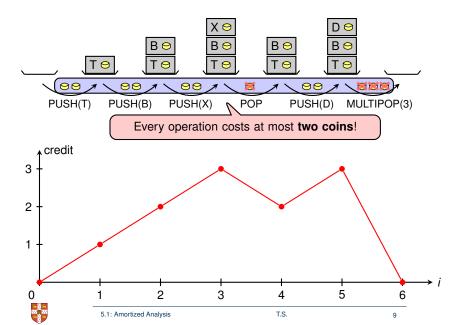


#### **Stack and Coins**



#### **Stack and Coins**





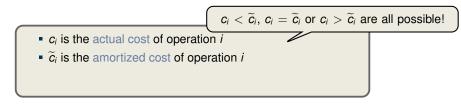
• c<sub>i</sub> is the actual cost of operation i



- c<sub>i</sub> is the actual cost of operation i
- $\widetilde{c}_i$  is the amortized cost of operation *i*



#### **Potential Method in Detail**





- c<sub>i</sub> is the actual cost of operation i
- *c*<sub>i</sub> is the amortized cost of operation *i*
- $\Phi_i$  is the potential stored after operation *i* ( $\Phi_0 = 0$ )



#### **Potential Method in Detail**

- c<sub>i</sub> is the actual cost of operation i
- *c*<sub>i</sub> is the amortized cost of operation *i*
- $\Phi_i$  is the potential stored after operation *i* ( $\Phi_0 = 0$ )

Function that maps states of the data structure to some value



- c<sub>i</sub> is the actual cost of operation i
- *c*<sub>i</sub> is the amortized cost of operation *i*
- $\Phi_i$  is the potential stored after operation *i* ( $\Phi_0 = 0$ )



#### **Potential Method in Detail**

- c<sub>i</sub> is the actual cost of operation i
- *c*<sub>i</sub> is the amortized cost of operation *i*
- $\Phi_i$  is the potential stored after operation *i* ( $\Phi_0 = 0$ )

$$\widetilde{c}_i = c_i + (\Phi_i - \Phi_{i-1})$$

$$\sum_{i=1}^{n} \widetilde{c}_i = \sum_{i=1}^{n} (c_i + \Phi_i - \Phi_{i-1})$$
$$= \sum_{i=1}^{n} c_i + \Phi_n - \Phi_0$$

If  $\Phi_n \ge 0$  for all *n*, sum of amortized costs is an upper bound for the sum of actual costs!



 $\Phi_i =$ 













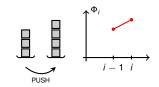
 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

# PUSH • actual cost: $c_i = 1$ • potential change: $\Phi_i - \Phi_{i-1} =$ PUSH



 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

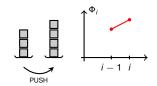
- actual cost: c<sub>i</sub> = 1
- potential change:  $\Phi_i \Phi_{i-1} = 1$





 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

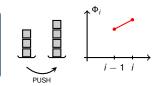
- actual cost: c<sub>i</sub> = 1
- potential change:  $\Phi_i \Phi_{i-1} = 1$
- amortized cost: c
  <sub>i</sub> =





 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

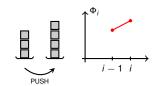
- actual cost: c<sub>i</sub> = 1
- potential change:  $\Phi_i \Phi_{i-1} = 1$
- amortized cost:  $\widehat{c}_i = c_i + (\Phi_i \Phi_{i-1}) =$





 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

- actual cost: c<sub>i</sub> = 1
- potential change:  $\Phi_i \Phi_{i-1} = 1$
- amortized cost:  $\hat{c}_i = c_i + (\Phi_i \Phi_{i-1}) = 1 + 1 = 2$



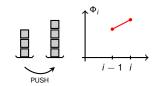


 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

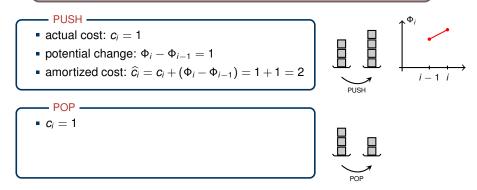
#### PUSH

POF

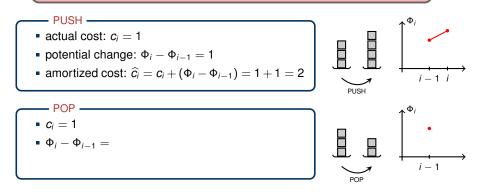
- actual cost: c<sub>i</sub> = 1
- potential change:  $\Phi_i \Phi_{i-1} = 1$
- amortized cost:  $\hat{c_i} = c_i + (\Phi_i \Phi_{i-1}) = 1 + 1 = 2$



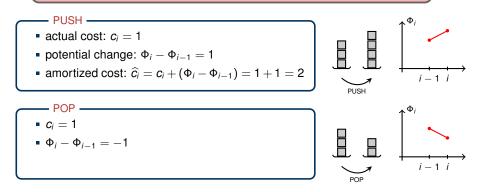




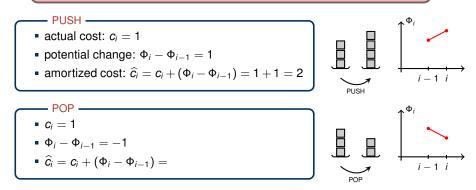






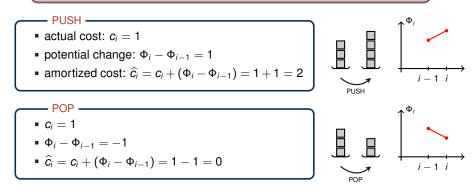






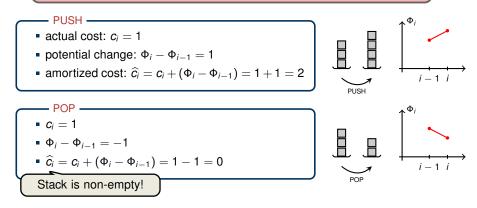


 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

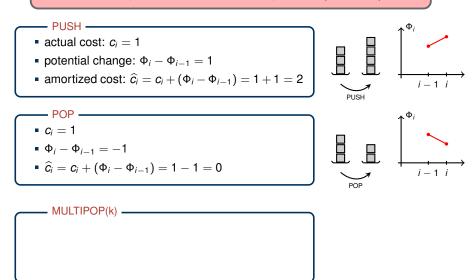




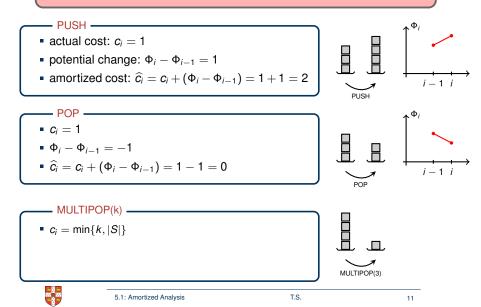
 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)

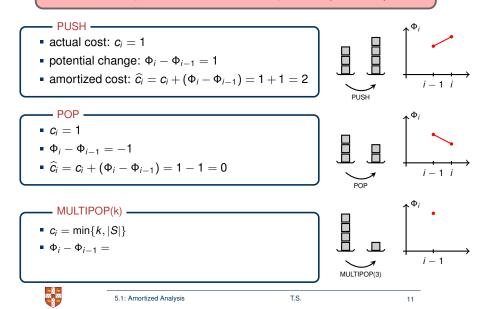


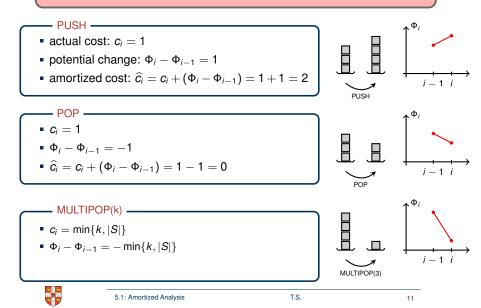


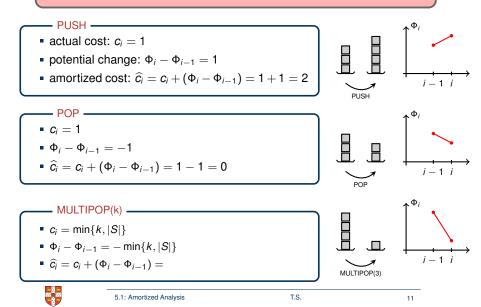




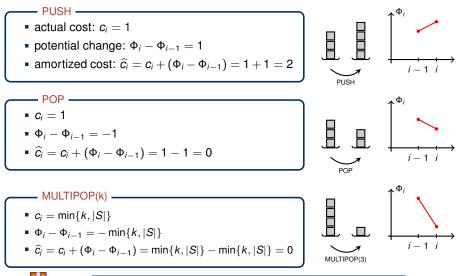






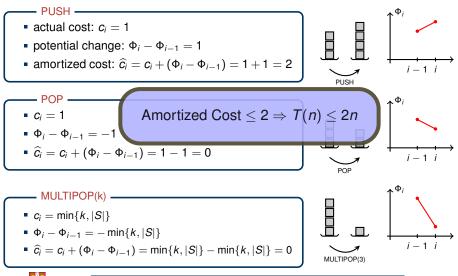


 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)



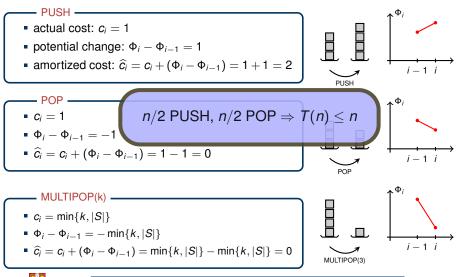


 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)





 $\Phi_i = \#$  objects in the stack after *i*th operation (= # coins)







■ Array A[k − 1], A[k − 2], ..., A[0] of k bits





Binary Counter \_\_\_\_\_

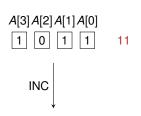
- Array A[k − 1], A[k − 2], ..., A[0] of k bits
- Use array for counting from 0 to  $2^k 1$





Binary Counter \_\_\_\_\_

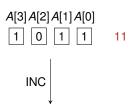
- Array A[k − 1], A[k − 2], ..., A[0] of k bits
- Use array for counting from 0 to  $2^k 1$
- only operation: INC





Binary Counter \_\_\_\_\_

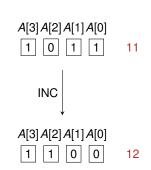
- Array A[k − 1], A[k − 2], ..., A[0] of k bits
- Use array for counting from 0 to  $2^k 1$
- only operation: INC
  - increases the counter by one



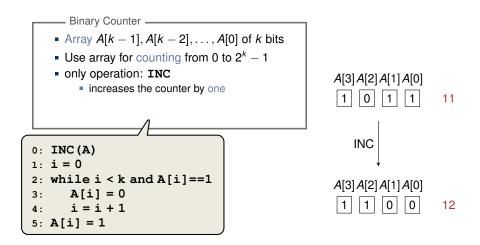


- Binary Counter \_\_\_\_\_

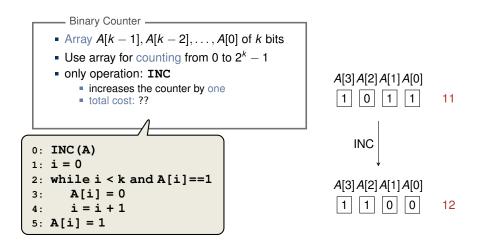
- Array A[k − 1], A[k − 2], ..., A[0] of k bits
- Use array for counting from 0 to  $2^k 1$
- only operation: INC
  - increases the counter by one



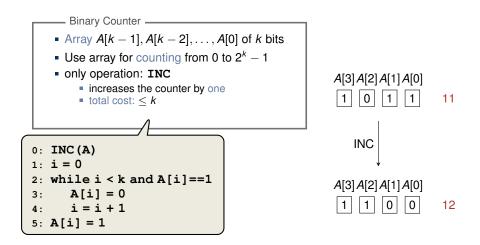




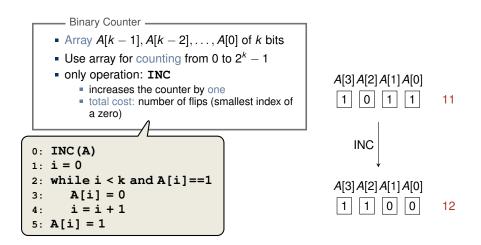








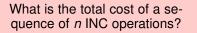


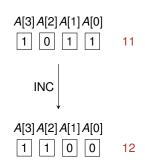




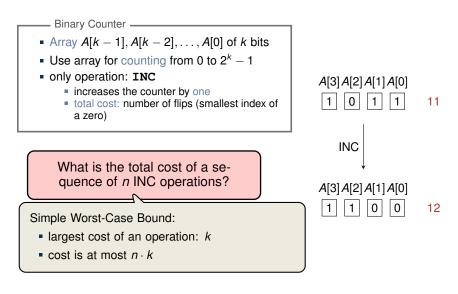
Binary Counter -----

- Array A[k − 1], A[k − 2], ..., A[0] of k bits
- Use array for counting from 0 to 2<sup>k</sup> − 1
- only operation: INC
  - increases the counter by one
  - total cost: number of flips (smallest index of a zero)

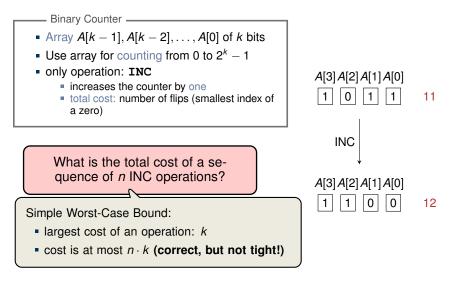














Counter Value	<b>A</b> [7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0



Counter Value	<b>A</b> [7]	A[6]	A[5]	A[4]	A[3]	A[2]	<b>A</b> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<b>A</b> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<b>A</b> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3



Counter Value	<b>A</b> [7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4



Counter	A[7]	<i>A</i> [6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	<i>'</i> '(')	, (o)	/ [U]	, (1-)	, ioi	, ( <del>,</del> _)	, I, I, I	, (o)	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7



Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	V[3]	4[0]	A[1]	4[0]	Total
Value	A[/]	Alol	A[J]	A[4]	<i>A</i> [3]	<i>A</i> [2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7



Counter Value	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8



Counter	4[7]	4[6]	A[E]	A[4]	101	4[0]	A[1]	4[0]	Total
Value	<i>A</i> [7]	<i>A</i> [6]	<i>A</i> [5]	<i>A</i> [4]	<i>A</i> [3]	<i>A</i> [2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10



Counter	4[7]	4[6]	4[5]	A[4]	101	4[0]	A[1]	4[0]	Total
Value	<i>A</i> [7]	<i>A</i> [6]	<i>A</i> [5]	<i>A</i> [4]	<i>A</i> [3]	<i>A</i> [2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
value									0051
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value									Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15



Counter Value	<b>A</b> [7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total
Value		[-]	[-]		[-]			[-]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value		ΛĮΟJ	Α[J]	[ד]ר	Α[J]	7[2]	ניזא	ΛĮVJ	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16



Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	[י]ר	ΛĮΟJ	Α[J]	[ד]ר	Α[J]	7[2]	ניז~	ΛĮVJ	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	7[7]	ΛĮΟJ	Α[J]	[ד]ר	Α[J]	7[2]	ניזא	ΛĮVJ	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value									Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value		ΑĮΟJ	Α[J]	7[4]	д	지[스]	ניזי	ΑĮΟJ	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	7[/]	7[0]	Α[J]	7[ <b>4</b> ]	روايح	[ک]تہ	רוי	رەي	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	7[/]	ЯĮOJ	Α[J]	7[ <b>4</b> ]	روايح	/ '[ <b>~</b> ]	/יני <u>)</u>	, "[0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, (, )	, [0]	, (o)	, [,]	, [0]	, [=]	, ( )	, fol	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, (, )	, [0]	, fol	, I, I	, [0]	, (-)	,,(,)	, [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23



Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, .[,]	, [0]	, [0]		7.[0]	, .[ <del>_</del> ]		, [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value									Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, (, )	, ilo]	, (O)	, [+]	лĮОј	, (2)	, (, )	, ilo]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value		, [0]	, .[o]		[0]	[-]		7.[0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	4[0]	Total
Value	A[7]	Alol	A[J]	A[4]	A[3]	A[2]	A[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26
16	0	0	0	1	0	0	0	0	31



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	4[0]	Total
Value	A[7]	Alol	A[J]	A[4]	A[3]	A[2]	A[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26
16	0	0	0	1	0	0	0	0	31



Counter Value	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11



Counter	A[3]	A[2]	<i>A</i> [1]	4[0]	Total
Value	رەر	7[2]	נין~	7[0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11
L					



Counter	A[3]	4[0]	A[1]	<i>A</i> [0]	Total
Value	A[3]	Α[2]	<i>A</i> [1]	ЯĮUJ	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11
	Ŭ	1	1 1	0 1	_



<b>4</b> [3]	Δ[2]	<b>∆</b> [1]	4[0]	Total
7[0]	7[2]	ניזר	ΛĮΟJ	Cost
0	0	0	0	0
0	0	0	1	1
0	0	1	0	3
0	0	1	1	4
0	1	0	0	7
0	1	0	1	8
0	1	1	0	10
0	1	1	1	11
	0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 1 0 1 0 1	0 0 0 0 0 1 0 0 1 0 1 0 0 1 0 0 1 1	0       0       0       0         0       0       0       1         0       0       1       0         0       1       0       0         0       1       0       0         0       1       0       1         0       1       0       1         0       1       0       1



Counter	A[3]	A[2]	A[1]	<i>A</i> [0]	Total		
Value	A[3]	A[2]	<i>A</i> [1]	Alol	Cost		
0	0	0	0	0	0		
1	0	0	0	1	1		
2	0	0	1	0	3		
3	0	0	1	1	4		
4	0	1	0	0	7		
5	0	1	0	1	8		
6	0	1	1	0	10		
7	0	1	1	1	11		



Counter	A[3]	A[2]	<b>4</b> [1]	<i>A</i> [0]	Total
Value	, (0)	, ( <u>–</u> )	,.[.]	, [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

Bit *A*[*i*] is only flipped every 2<sup>*i*</sup> increments



Counter	A[3]	A[2]	A[1]	4[0]	Total
Value	A[3]	A[2]	Α[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2<sup>i</sup> increments
- In a sequence of *n* increments from 0, bit A[i] is flipped  $\lfloor \frac{n}{2^i} \rfloor$  times



Counter	A[3]	A[2]	A[1]	4[0]	Total
Value	A[3]	A[2]	Α[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2<sup>i</sup> increments
- In a sequence of n increments from 0, bit A[i] is flipped \[ n/2i \] times





Counter	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total
Value		7[2]	[י]~	ΛĮΟJ	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2<sup>i</sup> increments
- In a sequence of n increments from 0, bit A[i] is flipped [n/2i] times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor$$



Counter	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total
Value		7[2]	[י]~	ΛĮΟJ	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2<sup>i</sup> increments
- In a sequence of n increments from 0, bit A[i] is flipped [n/2i] times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor \leq \sum_{i=0}^{k-1} \frac{n}{2^i}$$



Counter	A[3]	A[2]	A[1]	<i>A</i> [0]	Total
Value	A[3]	A[2]	<i>A</i> [1]	Alol	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2<sup>i</sup> increments
- In a sequence of n increments from 0, bit A[i] is flipped [n/2i] times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} 
ight
vert \leq \sum_{i=0}^{k-1} \frac{n}{2^i} = n \cdot \left(1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{k-1}}\right)$$



Counter	A[3]	A[2]	A[1]	<i>A</i> [0]	Total
Value	A[3]	A[2]	<i>A</i> [1]	Alol	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2<sup>i</sup> increments
- In a sequence of n increments from 0, bit A[i] is flipped [n/2i] times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor \leq \sum_{i=0}^{k-1} \frac{n}{2^i} = n \cdot \left(1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{k-1}}\right) \leq 2 \cdot n.$$



Counter	A[3]	4[0]	4[+]	4[0]	Total
Value	A[3]	<i>A</i> [2]	A[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

Bit A[i] is only flipped every 2<sup>i</sup> increments

Aggregate Analysis: The amortized cost per operation is  $\frac{T(n)}{n} \leq 2$ .

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor \leq \sum_{i=0}^{k-1} \frac{n}{2^i} = n \cdot \left(1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{k-1}}\right) \leq 2 \cdot n.$$

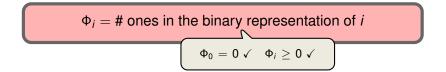


$$\Phi_i =$$

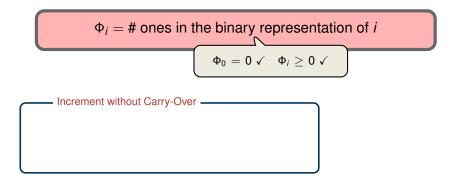


 $\Phi_i = \#$  ones in the binary representation of *i* 

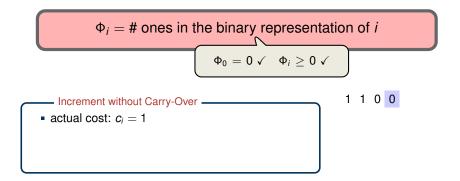




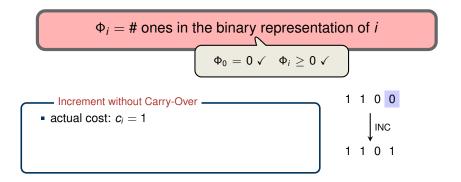




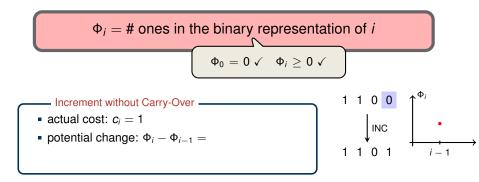




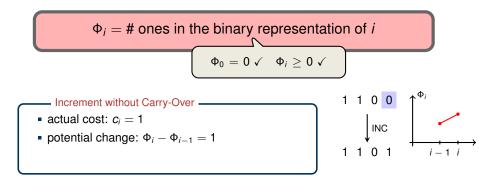




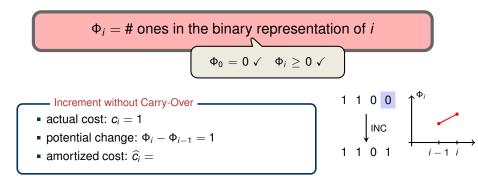




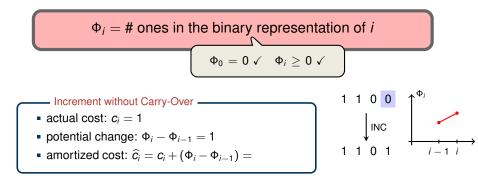




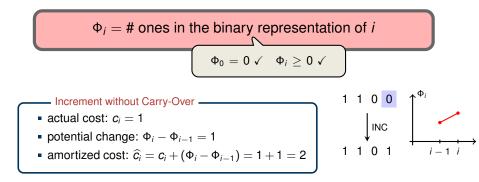




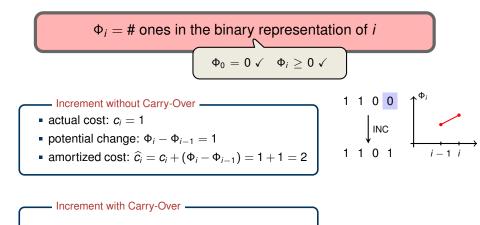




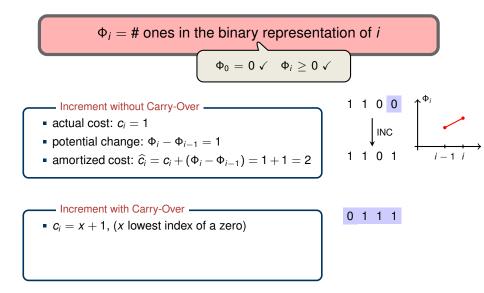




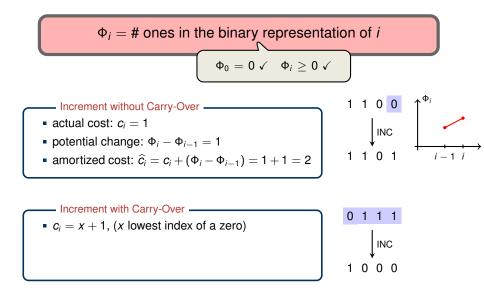




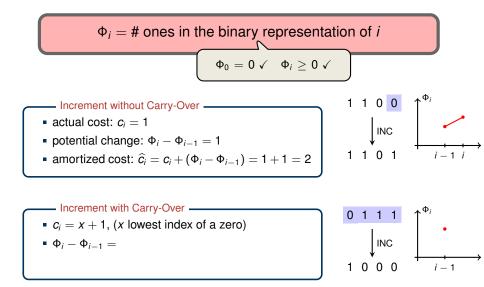




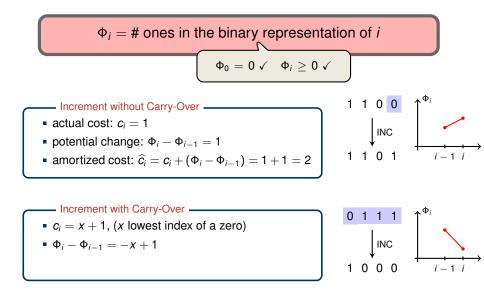




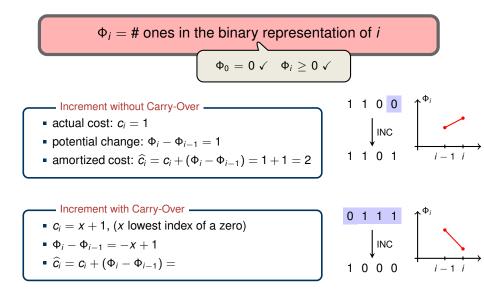




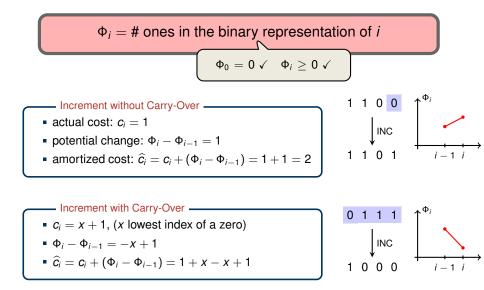




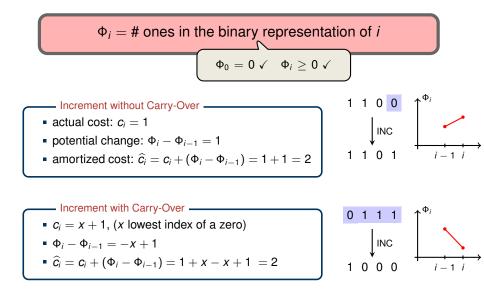




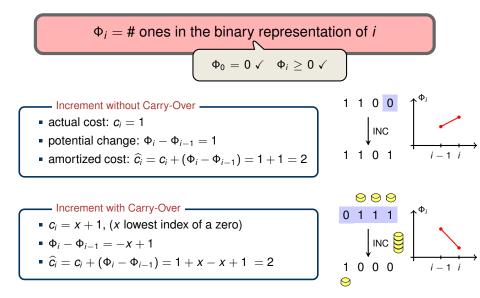




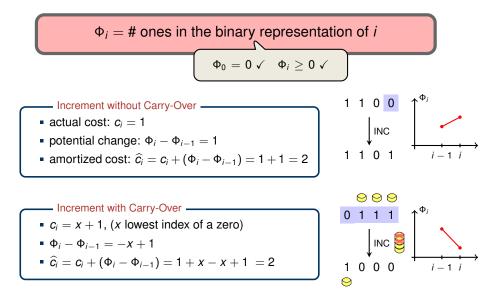




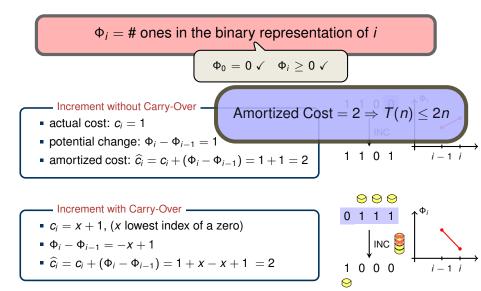














#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!



#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

— Aggregate Analysis —



#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

Aggregate Analysis

Determine an absolute upper bound T(n)



#### Amortized Analysis

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

E.g. by bounding the number of expensive operations

Aggregate Analysis -

• Determine an absolute upper bound T(n)

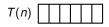


#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

#### Aggregate Analysis -----

- Determine an absolute upper bound T(n)
- every operation has amortized cost  $\frac{T(n)}{n}$



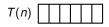


#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

#### Aggregate Analysis

- Determine an absolute upper bound T(n)
- every operation has amortized cost  $\frac{T(n)}{n}$



Potential Method —

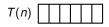


#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

#### Aggregate Analysis

- Determine an absolute upper bound T(n)
- every operation has amortized cost  $\frac{T(n)}{n}$



#### Potential Method

 use savings from cheap operations to compensate for expensive ones

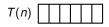


#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

#### Aggregate Analysis

- Determine an absolute upper bound T(n)
- every operation has amortized cost  $\frac{T(n)}{n}$



# Potential Method use savings from cheap operations to compensate for expensive ones





#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

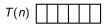
#### Aggregate Analysis -----

Potential Method

- Determine an absolute upper bound T(n)
- every operation has amortized cost  $\frac{T(n)}{n}$

 use savings from cheap operations to compensate for expensive ones

operations may have different amortized cost



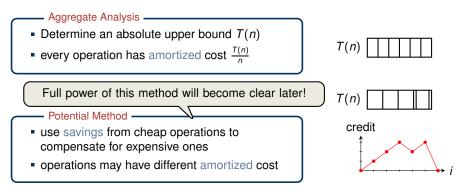






#### **Amortized Analysis**

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!





Operation	Binomial heap
	worst-case cost
Μακε-Ηεαρ	$\mathcal{O}(1)$
INSERT	$\mathcal{O}(\log n)$
Мілімим	$\mathcal{O}(\log n)$
Extract-Min	$\mathcal{O}(\log n)$
UNION	$\mathcal{O}(\log n)$
Decrease-Key	$\mathcal{O}(\log n)$
Delete	$\mathcal{O}(\log n)$



Binomial heap	Fibonacci heap
worst-case cost	amortized cost
<i>O</i> (1)	<i>O</i> (1)
$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
$\mathcal{O}(\log n)$	$\mathcal{O}(\log n)$
$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
$\mathcal{O}(\log n)$	$\mathcal{O}(\log n)$
	worst-case cost $\mathcal{O}(1)$ $\mathcal{O}(\log n)$ $\mathcal{O}(\log n)$ $\mathcal{O}(\log n)$ $\mathcal{O}(\log n)$ $\mathcal{O}(\log n)$

Crucial for many applications including shortest paths and minimum spanning trees!

