ACS Statistical Machine Translation

Lecture 7: Phase-based Translation with WFSTs



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Introduction to WFSTs (review)

- General framework of structures/algorithms that are useful to encode and process conditional probability distributions
- Well-suited to carry out search procedures involving Markov processes and HMMs
- If a problem is cast in a WFSA framework, efficient standard algorithms can be applied directly
- Lecture 6: we saw Weighted Acceptors, which can implement N-gram language models
- Today we will see how a **full phrase-based translation system** can be implemented with Acceptors, Transducers and standard WFSA operations





WFSA Operations

Basic operations can be performed over WFSAs

Some operations correspond to operations on the languages defined by WFSAs :

- Intersection
- Union
- Concatenation (or Product)

- ...

Other operations correspond to operations on the WFSA itself :

- Determinization
- Minimization
- Shortest distance calculations
- Pushing weights
- ...



WFSA Operations - Intersection

A string x is accepted by $C=A\cap B$ if x is accepted by A and by B $[\![C]\!](x)=[\![A]\!](x)\otimes[\![B]\!](x)$



In this example x = 'red red green blue' and $(\oplus, \otimes) = (\min, +)$. Verify that $[\![A \cap B]\!](x) = [\![C]\!](x)$: $[\![A]\!](x) = 0.5 + 0.5 + 0.3 + 0.0 = 1.3$ $[\![B]\!](x) = 0.2 + 0.3 + 1 + 0.5 = 2.0$ $[\![C]\!](x) = 0.7 + 0.8 + 1.3 + 0.5 = 3.3$ $[\![A \cap B]\!](x) = [\![A]\!](x) \otimes [\![B]\!](x) = [\![A]\!](x) + [\![B]\!](x) = 1.3 + 2.0 = 3.3$



WFSA Operations - Determinization

Some WFSAs (in some semirings) can be **determinized**. After determinization:

- there is a unique starting state
- no two transitions leaving a state share the same input label
- arc weights may change, but weights assigned to strings are unchanged
- there may be many new epsilon arcs



Before Determinization

After Determinization

- determinization can be followed by **minimization** which finds an equivalent machine with a minimal number of states and arcs



WFSA Operations - Single Shortest Distance Algorithms

Let F be the set of final states (in case there's more than one) Let P(q, F) be the set of paths from any state q to any final state in F- d[q] is the sum of the weights of all paths from q to any final state in F

$$d[q] = \bigoplus_{p \in P(q,F)} w(p)$$

- the costs d[q] can be computed efficiently (e.g. recursively), and trace-back can be added to reconstruct shortest-distance paths



Leads easily to a least cost calculation procedure

- e.g. the weight of the shortest complete path is 0.30 .



Weighted Finite State Transducers

WFSTs can be used to transform one string to another string

- this is done via symbol-to-symbol mappings
- arcs are modified to have an 'output' symbol
- the interpretation is 'read a symbol \boldsymbol{x} , write a symbol \boldsymbol{y}'
- weights are applied analogously to weighted acceptors



In a weighted transducer, arcs have the form: $q \stackrel{x:y/k}{\rightarrow} q'$ - e.g. the WFST T has an arc with q = 0, q' = 3, x = b, y = a, k = 0.2



Weighted Finite State Transducer – Definition

The definition of the acceptor is extended to support output operations:

- Two alphabets: Input alphabet: Σ , Output alphabet: Δ
- Each arc (edge) e has an output symbol $o(e) \in \Delta$
- Each arc e has an input symbol $i(e) \in \Sigma$

- For strings $x \in \Sigma^*$ and $y \in \Delta^*$, define P(x, y) to be the set of all complete paths $p = e_1 \cdots e_{n_p}$ which have x as an input sequence and y as an output sequence

$$p \in P(x, y) : x = i(e_1) \cdots i(e_{n_p}), \ y = o(e_1) \cdots o(e_{n_p})$$

- Path weights are computed as in acceptors: $w(p) = \bigotimes_{j=1}^{n_p} w(e_j)$

The transducer T implements a **weighted mapping** of string x to string y: - the weight is the sum of all path weights along which x is mapped to y

$$\llbracket T \rrbracket(x,y) = \bigoplus_{p \in P(x,y)} w(p)$$



WFST Operations – Composition

Suppose A and B are two WFSTs: A maps x to y; B maps y to z. $A \circ B$ is the composition of A with B which maps x to z





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WFST Operations – Projection

Transforms a transducer to an acceptor by projecting either onto the input arcs or the output arcs.



Create A_1 by input projection of $A : \llbracket A_1 \rrbracket(x) = \bigoplus_y \llbracket A \rrbracket(x, y)$ Create A_2 by output projection of $A : \llbracket A_2 \rrbracket(y) = \bigoplus_x \llbracket A \rrbracket(x, y)$



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Transducer Translation Model (TTM)

- Transducer Translation Model (TTM): phrase-based SMT system¹
- Generative model of translation
- Implemented with Weighted Finite State Transducers (WFST)
 - WFSTs used for word alignment, language model, word-to-phrase segmentation, phrase translation and reordering
 - Translation is performed using libraries of standard FST operations
 - No special-purpose decoder required
 - Modularity. Easy to work on translation components in isolation
 - Open Source WFST Toolkit ² www.openfst.org/
- Incorporates various second-pass lattice rescoring stages

¹G. Blackwood et al. (2008), Large-scale statistical machine translation with weighted finite state transducers. FSMNLP.

²C. Allauzen, M. Riley, J. Schalkwyk, W. Skut , and M. Mohri (2007), OpenFst: A General and Efficient Weighted Finite-State Transducer Library. CIAA.

Transducer Translation Model (TTM)



- Transformations via stochastic models implemented as WFSTs
- Built with standard WFST operations such as composition and best-path search



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TTM Component Models

Compose the following models:

- Source phrase segmentation (unweighted) Ω
- Phrase translation Y
- ▶ Phrase reordering R
- Source phrase insertion Φ (optional)
- Target phrase segmentation (unweighted) W
- Target language model acceptor G
- Word penalty is included in language model acceptor

Decoding: A translation lattice is obtained through the series of compositions:

 $L = \mathbf{S} \circ [\Omega \circ Y \circ R \circ \Phi \circ W \circ G]$

where $\ensuremath{\mathbf{S}}$ is the source sentence to translate.

 \Rightarrow the most likely translation $\widehat{\mathbf{T}}$ is the path in *L* with least cost (i.e. minimum negative log-likelihood in tropical semiring). This is found via the standard shortestpath operation.



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Phrase Segmentation Transducers



- Phrase Segmentation Transducers convert word sequences (or lattices) into phrase lattices according to Phrase Pair Inventory
- \blacktriangleright lattice is unweighted \Rightarrow all segmentations equally likely in first-pass decoding

Phrase Segmentation Transducers , Ω and W



In translation of text, this transducer implements a degenerate distribution:

$$P(T|v_1^K) = \left\{ \begin{array}{cc} 1 & T \sim v_1^K \\ 0 & \text{other} \end{array} \right.$$

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where v_1^K is any phrase sequence



Phrase Translation Transducer , Y

Single state, trivial transducer to implement phrase sequence translation



the_fundamental_problem_we_face:le_problème_fondamental/1

Maps English phrases into French
Based on the Phrase pair Inventory
Phrase sequences are translated phrase-by-phrase

$$P(v_1^K | u_1^K) = \prod_{k=1}^K p(v_k | u_k)$$

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Phrase Reordering Transducer, R



orientation prob., estimated from alignments



 b_k specify relative offsets MJ-1 : maximum jump of 1

 $b \in \{0, +1, -1\}$

Extremely simple, but ³ \rightarrow Properly parameterized

 \rightarrow Can be extended to MJ2

³Kumar , Byrne 2005. Local phrase reordering models for statistical machine translation. HET-EMNLP. >



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Target Language Model (word n-Gram), G

Backoff *n*-gram approximation : $P(s_1^I) \approx \prod_i P(s_i | s_{i-n+1}^{i-1})$





WFSA Trigram ⁴

- each probability and back-off weight is encoded as a cost on an arc in the grammar WFST
- $\blacktriangleright~\rho$ and λ can be pre-computed and stored for reasonable sized language models
- WFST implements backoff *n*-gram exactly (ϕ is a failure arc) or approximately

For 'reasonable' sized LM training sets, WFST implementations work well

⁴C. Allauzen et al. 2003. Generalized Algorithms for Constructing Statistical Language Models- Proc. ACL 🚊 👘 🚊 🛶 🖓 🔍 🥐



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Grammar constraints as LM acceptor

- ▶ often certain input word sequences are to be passed through the translation system intact 此外,大约 三十 个 摊位 也 以 各类 行动 电视 手机 如 t-dmb(terrestrial digital media broadcasting), s-dmb(satellite digital multimedia broadcasting)及 dvb-h(digital video broadcasting-handhelds), 提供 杜林 冬 运 现场 实况 转播 的 画面,藉以 吸引 参观 者 注意。
- Separate translation of Foreign-language sequences is not ideal, as it prevents long-span translation, reordering and language models from looking accross boundaries
- Solution: Compose source language model with an additional constrained grammar
 - $G' = G \circ C$, where C accepts sequences $V^* \cdot u_1 \cdot V^* \cdot u_2 \cdot V^*$ (V is the source language vocabulary)
- Useful to impose constraints on output and keep scores based on long-span models
 - parentheses or quotes properly matched
 - names correctly transliterated



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Practical 2/3

- Weighted Finite-State Transducers
- Handout available at:

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http://www.cl.cam.ac.uk/teaching/1213/L102/materials.html
http://www.cl.cam.ac.uk/teaching/1213/L102/practicals//handout-2.pdf
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- Demonstrated Session: 18th February
- Answers to practical questions should be included in a single practical report to be handed at the end of term



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