

Concepts in Programming Languages: Exercise Sheet and Revision Guide

§ Topic I. Introduction and motivation

Keywords:

- Programming-language concepts, design, methods, paradigms, influences; Application domains; Execution models; Foundations; Standardisation.

Tripes question:

- 2006 Paper 6 Question 7 (*a*)

§ Topic II. FORTRAN: A simple procedural language

Keywords:

- FORTRAN 77; Execution model; Compilation; Data types; Control structures; Syntax; Types; Storage; Aliasing; Parameters.

Tripes questions:

- 2006 Paper 6 Question 7 (*b*)
- 2007 Paper 5 Question 7 (*a*)
- 2007 Paper 6 Question 7 (*c*)
- 2009 Paper 3 Question 2 (*a*)
- 2010 Paper 3 Question 5 (*a*)

§ Topic III. LISP: Functions, recursion, and lists

Keywords:

- LISP; Programming-Language phrases; S-expressions; `quote`; Static and Dynamic scope; Abstract machine; Recursion; Garbage collection; Programs as data; Reflection; Parameter passing.

Tripes questions:

- 2006 Paper 6 Question 7 (*c*)
- 2007 Paper 5 Question 7 (*b*)
- 2007 Paper 6 Question 7 (*a*)
- 2008 Paper 6 Question 7 (*a*)
- 2009 Paper 3 Question 2 (*a*)
- 2011 Paper 3 Question 6 (*a(ii)*)

§ Topic IV. Block-structured procedural languages — Algol and Pascal

Keywords:

- Parameters; Parameter-passing; Block structure; Algol 60; Recursion; Stack; Type system; Algol 68; BNF syntax; Heap; Garbage collection; Pascal; Quasi-strong typing; Variant records.

Tripes questions:

- 2006 Paper 6 Question 7 (*b*)
- 2007 Paper 5 Question 7 (*c*)
- 2007 Paper 6 Question 7 (*b*)
- 2008 Paper 5 Question 7 (*a*)
- 2008 Paper 6 Question 7 (*b*)
- 2009 Paper 3 Question 2 (*c*)
- 2010 Paper 3 Question 5 (*a*)
- 2011 Paper 3 Question 6 (*a(i)*)

§ Topic V. Object-oriented languages — SIMULA and Smalltalk

Keywords:

- Objects in SML; Dynamic lookup; Abstraction; Subtyping; Inheritance; Subtyping vs. inheritance; SIMULA; Classes, objects and activation records; Subclasses and inheritance; Type checking and subtyping; Smalltalk; Dynabook; Syntax; Abstraction; Messages; Methods; Instance variables; Interfaces as types; Subtyping.

Tripes questions:

- 2006 Paper 6 Question 7 (*d*)
- 2007 Paper 6 Question 7 (*d*)
- 2008 Paper 5 Question 7 (*c*)
- 2010 Paper 3 Question 5 (*b*)
- 2011 Paper 3 Question 6 (*a*)

§ Topic VI. Types in programming languages

Keywords:

- Types; Type systems; Type safety; Type checking; Static vs. dynamic type checking; Type checking in SML; Type equality; Type declarations; Type inference; Type inference in SML; Polymorphism; `let`-polymorphism; Polymorphic exceptions.

Tripes questions:

- 2008 Paper 5 Question 7 (*b*)
- 2009 Paper 3 Question 2 (*b*)
- 2010 Paper 3 Question 5 (*c*)
- 2011 Paper 3 Question 6 (*b*)

§ Topic VII. Data abstraction and modularity — SML Modules

Keywords:

- Modules language; Signatures; Structures; Concrete and opaque signatures; Signature inclusion; Signature matching; Subtyping; Information hiding; Functors.

Tripes questions:

- 2007 Paper 5 Question 7 (*d*)
- 2009 Paper 3 Question 2 (*d*)
- 2010 Paper 3 Question 5 (*d*)
- 2011 Paper 3 Question 6 (*c*)

§ Topic VIII. The state of the art – Scala

Keywords:

- Scala; Procedural programming; Declarative programming; Mutable state; Blocks; Functions; Parameter passing; Classes and objects; `abstract classes`; `traits`; `case classes`; Pattern matching; Generic types and methods; Variance annotations; Functions as objects; Type parameter bounds; View bounds; Implicit parameters; Implicit conversions; Mixin-class composition.

Tripes questions:

- 2008 Paper 6 Question 7 (*c*)
- 2009 Paper 3 Question 2 (*e*)
- 2010 Paper 3 Question 5 (*e*)
- 2011 Paper 3 Question 6 (*d*)