## Prolog lecture 5

- Data structures
- Difference lists
- Appendless append

## Appending two Lists

#### Predicate definition is elegantly simple:

```
append([],L,L).
append([X|T],L,[X|R]) :- append(T,L,R).
```

#### Run-time performance is not good though

- Procedural languages would not scan a list to append

#### Want to modify the end of the list directly

Prolog can achieve this!

```
append([X|T],L,[X|R]) :- append(T,L,R).
               append([1,2],[3,4],A).
       append([X|T],L,[X|R]):-append(T,L,R).
                                                            A=[1|V_1]
append([1|[2]],[3,4],[1|V_1]):-append([2],[3,4],V_1).
       append([X|T],L,[X|R]):-append(T,L,R).
                                                           V_1 = [2 | V_2]
append([2|[]]],[3,4],[2|V_2]):-append([],[3,4],V_2).
                   append([],L,L).
                                                           V_{2} = [3, 4]
               append([],[3,4],[3,4]).
```

append([],L,L).

## Difference Lists (p185)

#### Instead of storing one list, store two

 Represent our original list as the difference between these other two lists

### We might represent the "normal" list [1,2,3] as

- [1,2,3,4,5]-[4,5] or
- [1,2,3,foo]-[foo] or
- -[1,2,3|X]-X

It is the last form here that is key!

Append one list to another...

```
1 :: ( 2 :: ( 3 :: [] ) )
4 :: ( 5 :: ( 6 :: [] ) )
```

... in a single list-linking step

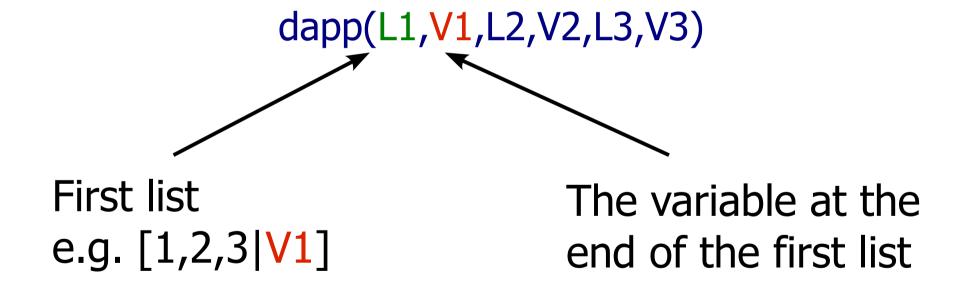
```
1 :: ( 2 :: ( 3 :: [] ) )
4 :: ( 5 :: ( 6 :: [] ) )
```

```
1 :: ( 2 :: ( 3 :: A ) )
4 :: ( 5 :: ( 6 :: B ) )
```

(Although A "is" the second list, to "be" the second list just requires being a label for the beginning of that list.)

Prolog syntax for the first list is [1,2,3|A]

A potential representation of difference list append:



Ideally the two parts (L1 and V1) of the difference list would be kept together though...

By convention we write our difference list pair as A-B

```
But we could also write something like:
```

```
differenceList(A,B)
```

or A+B

or A\*B

etc.

#### dapp(L1-V1,L2-V2,L3-V3)

 True if L3-V3 is the result of appending difference list L2-V2 to L1-V1

```
L1 11_0::11_1::\cdots:11_n::V1
L2 12<sub>0</sub>::12<sub>1</sub>:: ··· ::12<sub>n</sub>::V2
L3 l1<sub>0</sub>:: ··· ::l1<sub>n</sub>::l2<sub>0</sub>:: ··· ::l2<sub>n</sub>::V2
      dapp(L1-V1,L2-V2,L3-V3) :- L3=L1,
                                                  V1=L2,
                                                  V3=V2.
```

L1 
$$11_0::11_1::\cdots:11_n::V1$$
L2  $12_0::12_1::\cdots:12_n::V2$ 
L3  $11_0::\cdots$ 
This is the value of the list we want to represent and so our difference list has to be  $[11_0, 11_1, 11_2.... | V1]-V1$ 

$$V3=V2.$$

```
L1 11_0::11_1::\cdots:11_n::V1
L2 12<sub>0</sub>::12<sub>1</sub>:: ··· ::12<sub>n</sub>::V2
L3 l1<sub>0</sub>:: ··· ::l1<sub>n</sub>::l2<sub>0</sub>:: ··· ::l2<sub>n</sub>::V3
    dapp(L1-V1,L2-V2,L3-V3) :- V1=L2,
                                                L3=L1,
                                                V3=V2.
```

```
dapp(L1-V1,L2-V2,L3-V3) :- V1=L2,
L3=L1,
V3=V2.
```

#### We know that V1 and L2 must be the unified:

- replace all instances of V1 and L2 with new variable B
- (we can remove the B=B of course)

```
dapp(L1-B,B-V2,L3-V3) :- B=B,
L3=L1,
V3=V2.
```

#### So we have:

```
dapp(L1-B,B-V2,L3-V3) :- L3=L1,
V3=V2.
```

#### But we know that L3 and L1 must be unified also

- Replace them with a new variable A:

```
dapp(A-B,B-V2,A-V3) :- A=A,
V3=V2.
```

#### Now we have:

```
dapp(A-B,B-V2,A-V3) :- V3=V2.
```

#### But we know that V3 and V2 must be the same

- Substituting a new variable C:

$$dapp(A-B,B-C,A-C) :- C=C.$$

### But that simplifies to the following final answer

- Gradual substitution like this is a useful technique

### Representing empty Difference Lists

An empty difference list is an empty list with a variable at its end ready for later binding.

- Let us call this variable A
- We've seen lists like [1,2|A]

If you understand the [...|L] syntax you will appreciate that removing 1,2 leaves (simply):

We write this in the conventional notation as: A-A

### Another Difference List Example

Define a procedure rotate(X,Y) where both X and Y are represented by difference lists, and Y is formed by rotating X to the left by one element.

[14 marks] 1996-6-7

## Determine an answer first that does not use Difference Lists

Take the first element off the first list (H) and append it after the tail (i.e. at the end) in the solution (R)

```
rotate([H|T],R) :- append(T,[H],R).
```

### Rewrite with Difference Lists

#### Allocate "tail variables" to our original lists

- Give list [H|T] tail variable T1
- Give list R tail variable S

```
rotate([H|T],R) :- append(T,[H],R).
```

#### becomes:

```
rotate([H|T]-T1,R-S) :-
dapp(T-T1,[H|L]-L,R-S).
```

# Rename variables to incorporate difference list append

Recall: difference list append just shuffles vars

```
rotate([H|T]-T1,R-S) :-
dapp(T-T1,[H|L]-L,R-S).
```

Set T1 as [H|L]: i.e. unify with B in dapp/3

```
rotate([H|T]-[H|L],R-S) :-
dapp(T-[H|L],[H|L]-L,R-S).
```

# Rename variables to incorporate difference list append

#### From the previous slide:

```
rotate([H|T]-[H|L],R-S) :-
dapp(T-[H|L],[H|L]-L,R-S).
```

#### Rename R to be T, thus unifying with A in dapp/3

```
rotate([H|T]-[H|L],T-S) :-
dapp(T-[H|L],[H|L]-L,T-S).
```

## Rename variables to incorporate difference list append

#### From the previous slide:

```
rotate([H|T]-[H|L],T-S) :-
dapp(T-[H|L],[H|L]-L,T-S).
```

#### Rename S to be L: thus unifying with C in dapp/3

```
rotate([H|T]-[H|L],T-L) :-
dapp(T-[H|L],[H|L]-L,T-L).
```

#### dapp query is now redundant: remove it!

### Final Answer

rotate([H|T]-[H|L],T-L).

Beautifully concise... but also somewhat opaque!

It is recommended that you comment any line of Prolog like this really, really thoroughly!

### Converting to difference lists

```
double([],[]).
double([H|T],[R|S]) :-
   R is H*2,
   double(T,S).
```

... add in the tail variables ...

```
double(A-A,B-B).
double([H|T]-T1,[R|S]-S1) :-
   R is H*2,
   double(T-T1,S-S1).
```

## Question

What does double([1,2,3|T]-T,R) produce?

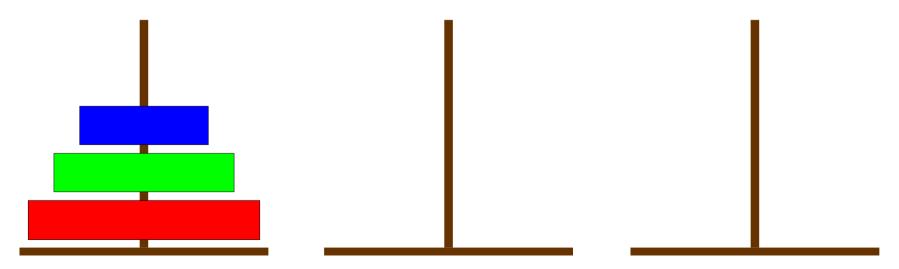
- a) true, R = [2,4,6|X]-X
- b) false
- c) true, R = X-X
- d) an exception

### Towers of Hanoi Revisited

#### Move n rings from Src to Dest

- move n-1 rings from Src to Aux
- move the n<sup>th</sup> ring from Src to Dest
- move n-1 rings from Aux to Dest

### Base case: move 0 rings from Src to Dest



### End

- Next lecture: solving Sudoku,
- constraint logic programming
- and where to go next...