

Coding Programs as Numbers

Turing/Church solution of the Entscheidungsproblem uses the idea that (formal descriptions of) algorithms can be the data on which algorithms act.

To realize this idea with Register Machines we have to be able to code RM programs as numbers. (In general, such codings are often called Gödel numberings.)

To do that, first we have to code pairs of numbers and lists of numbers as numbers. There are many ways to do that. We fix upon one...

Numerical coding of pairs

For $x, y \in \mathbb{N}$, define $\begin{cases} \langle\langle x, y \rangle\rangle \triangleq 2^x(2y + 1) \\ \langle x, y \rangle \triangleq 2^x(2y + 1) - 1 \end{cases}$

"equals, by definition"

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So

$$\boxed{0b\langle\langle x, y \rangle\rangle} = \boxed{0by} \boxed{1} \boxed{0 \dots 0}$$

x 0's

$$\boxed{0b\langle x, y \rangle} = \boxed{0by} \boxed{0} \boxed{1 \dots 1}$$

(Notation: $0bx \triangleq x$ in binary.)

E.g. $27 = 0b11011 = \langle\langle 0, 13 \rangle\rangle = \langle 2, 3 \rangle$

x 1's

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$\langle -, - \rangle$ gives a bijection (one-one correspondence) between $\mathbb{N} \times \mathbb{N}$ and \mathbb{N} .

$\langle\!\langle -, - \rangle\!\rangle$ gives a bijection between $\mathbb{N} \times \mathbb{N}$ and $\{n \in \mathbb{N} \mid n \neq 0\}$.

Numerical coding of lists

$\text{list } \mathbb{N} \triangleq$ set of all finite lists of natural numbers, using ML notation for lists:

- ▶ empty list: $[]$
- ▶ list-cons: $x :: \ell \in \text{list } \mathbb{N}$ (given $x \in \mathbb{N}$ and $\ell \in \text{list } \mathbb{N}$)
- ▶ $[x_1, x_2, \dots, x_n] \triangleq x_1 :: (x_2 :: (\dots x_n :: [] \dots))$

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For $\ell \in \text{list } \mathbb{N}$, define $\lceil \ell \rceil \in \mathbb{N}$ by induction on the length of the list ℓ :

$$\begin{cases} \lceil [] \rceil \triangleq 0 \\ \lceil x :: \ell \rceil \triangleq \langle\langle x, \lceil \ell \rceil \rangle\rangle = 2^x(2 \cdot \lceil \ell \rceil + 1) \end{cases}$$

Thus $\lceil [x_1, x_2, \dots, x_n] \rceil = \langle\langle x_1, \langle\langle x_2, \dots \langle\langle x_n, 0 \rangle\rangle \dots \rangle\rangle \rangle$

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For example:

$$\lceil [3] \rceil = \lceil 3 :: [] \rceil = \langle\langle 3, 0 \rangle\rangle = 2^3(2 \cdot 0 + 1) = 8 = 0b1000$$

$$\lceil [1, 3] \rceil = \langle\langle 1, \lceil [3] \rceil \rangle\rangle = \langle\langle 1, 8 \rangle\rangle = 34 = 0b100010$$

$$\lceil [2, 1, 3] \rceil = \langle\langle 2, \lceil [1, 3] \rceil \rangle\rangle = \langle\langle 2, 34 \rangle\rangle = 276 = 0b100010100$$

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$$\text{0b}\lceil [x_1, x_2, \dots, x_n] \rceil = \boxed{1} \boxed{0 \dots 0} \boxed{1} \boxed{0 \dots 0} \dots \boxed{1} \boxed{0 \dots 0}$$

$\underbrace{\hspace{1.5cm}}_{x_n \text{ 0's}} \quad \underbrace{\hspace{1.5cm}}_{x_{n-1} \text{ 0's}} \quad \underbrace{\hspace{1.5cm}}_{x_1 \text{ 0's}}$

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$$0b\lceil [x_1, x_2, \dots, x_n] \rceil = \boxed{1} \boxed{0 \dots 0} \boxed{1} \boxed{0 \dots 0} \dots \boxed{1} \boxed{0 \dots 0}$$

Hence $\ell \mapsto \lceil \ell \rceil$ gives a bijection from $\text{list } \mathbb{N}$ to \mathbb{N} .

Numerical coding of programs

If P is the RM program

$$\begin{array}{l} L_0 : body_0 \\ L_1 : body_1 \\ \vdots \\ L_n : body_n \end{array}$$

then its numerical code is

$$\ulcorner P \urcorner \triangleq \ulcorner [\ulcorner body_0 \urcorner, \dots, \ulcorner body_n \urcorner] \urcorner$$

where the numerical code $\ulcorner body \urcorner$ of an instruction body

$$\text{is defined by: } \begin{cases} \ulcorner R_i^+ \rightarrow L_j \urcorner \triangleq \langle\langle 2i, j \rangle\rangle \\ \ulcorner R_i^- \rightarrow L_j, L_k \urcorner \triangleq \langle\langle 2i + 1, \langle j, k \rangle \rangle\rangle \\ \ulcorner \text{HALT} \urcorner \triangleq 0 \end{cases}$$

Any $x \in \mathbb{N}$ decodes to a unique instruction $body(x)$:

if $x = 0$ then $body(x)$ is HALT,
else ($x > 0$ and) let $x = \langle\langle y, z \rangle\rangle$ in
if $y = 2i$ is even, then
 $body(x)$ is $R_i^+ \rightarrow L_z$,
else $y = 2i + 1$ is odd, let $z = \langle j, k \rangle$ in
 $body(x)$ is $R_i^- \rightarrow L_j, L_k$

So any $e \in \mathbb{N}$ decodes to a unique program $prog(e)$,
called the register machine **program with index e** :

$$prog(e) \triangleq \begin{array}{c} L_0 : body(x_0) \\ \vdots \\ L_n : body(x_n) \end{array} \quad \text{where } e = \ulcorner [x_0, \dots, x_n] \urcorner$$

Example of $prog(e)$

- ▶ $786432 = 2^{19} + 2^{18} = 0b11\underbrace{0\dots0}_{18 \text{ "0"s}} = \lceil [18, 0] \rceil$
- ▶ $18 = 0b10010 = \langle\langle 1, 4 \rangle\rangle = \langle\langle 1, \langle 0, 2 \rangle \rangle\rangle = \lceil R_0^- \rightarrow L_0, L_2 \rceil$
- ▶ $0 = \lceil \text{HALT} \rceil$

So $prog(786432) =$

$L_0 : R_0^- \rightarrow L_0, L_2$
$L_1 : \text{HALT}$

Example of $prog(e)$

- ▶ $786432 = 2^{19} + 2^{18} = 0b110\underbrace{\dots 0}_{18 \text{ "0"s}} = \lceil [18, 0] \rceil$
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N.B. jump to label with no body (erroneous halt)

What function is computed by a RM with $program(786432)$ as its program?

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So $\text{prog}(786432) =$

$L_0 : R_0^- \rightarrow L_0, L_2$
$L_1 : \text{HALT}$

N.B. In case $e = 0$ we have $0 = \lceil [] \rceil$, so $\text{prog}(0)$ is the program with an empty list of instructions, which by convention we regard as a RM that does nothing (i.e. that halts immediately).

$$666 = 0b1010011010$$

$$= \lceil [1, 1, 0, 2, 1] \rceil$$

$\text{prog}(666) =$

$$\begin{aligned} L_0 &: R_0^+ \rightarrow L_0 \\ L_1 &: R_0^+ \rightarrow L_0 \\ L_2 &: \text{HALT} \\ L_3 &: R_0^- \rightarrow L_0, L_0 \\ L_4 &: R_0^+ \rightarrow L_0 \end{aligned}$$

(never halts!)

What partial function does this compute?