

Information Retrieval

Lecture 4: Web Search

Computer Science Tripos Part II



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(Lecture Notes after Stephen Clark)

Challenges of Web Search

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- Distributed data
 - data is stored on millions of machines with varying network characteristics
- Volatile data
 - new computers and data can be added and removed easily
 - dangling links and relocation problems
- Large volume
- Unstructured and redundant data
 - not all HTML pages are well structured
 - much of the Web is repeated (mirrored or copied)

- Quality of data
 - data can be false, invalid (e.g. out of date), SPAM
 - poorly written, can contain grammatical errors
- Heterogeneous data
 - multiple media types, multiple formats, different languages
- Unsophisticated users
 - information need may be unclear
 - may have difficulty formulating a useful query

Web Challenges – Size of Vocabulary

- Heap's law: $V = Kn^\beta$
 - β is typically between 0.4 and 0.6, so vocabulary size V grows roughly with the square root of the text size n
- 99% of distinct words in the VLC2 collection are not dictionary headwords (Hawking, Very Large Scale Information Retrieval)

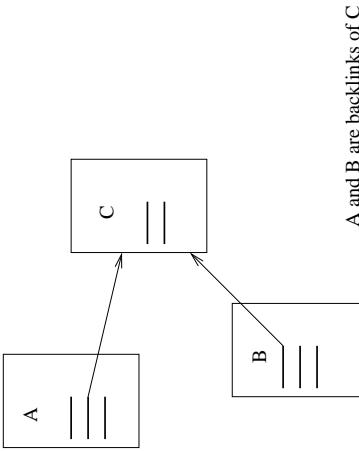
- A characteristic of the Web is its hyperlink structure
- Web search engines exploit properties of the structure to try and overcome some of the web-specific challenges
- Basic idea: hyperlink structure can be used to infer the validity / popularity / importance of a page
 - similar to citation analysis in academic publishing
 - number of links to a page correspond with page's importance
 - links coming from an important page are indicators of other important pages
 - Anchor text describes the page
 - * can be a useful source of text in addition to the text on the page itself, eg *Big Blue* → IBM

PageRank

- PageRank is *query-independent* and provides a global importance score for every page on the web
 - can be calculated once for all queries
 - but can't be tuned for any one particular query
- PageRank has a simple intuitive interpretation:
 - PageRank score for a page is the probability a random surfer would visit that page
- PageRank is/was used by Google
 - PageRank is combined with other measures such as TF × IDF

Link Structure for PageRank

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- Pages with many backlinks are typically more important than pages with few backlinks
- But pages with few backlinks can also be important
 - some links, e.g. from Yahoo, are more important than other links

PageRank Scoring

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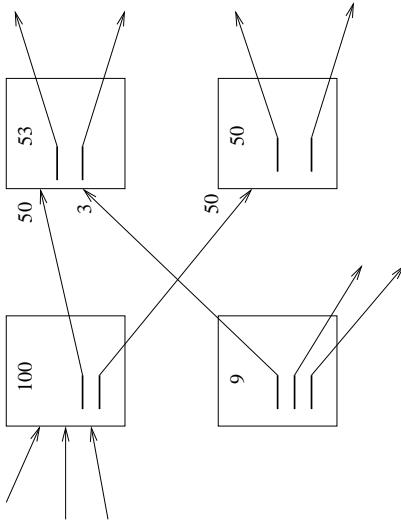
- Consider a browser doing a random walk on the Web
 - start at a random page
 - at each step go to another page along one of the out-links, each link having equal probability
- Each page has a long-term visit rate (the “steady state”)
 - use the visit rate as the score

Simplified PageRank

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$$R(u) = d \sum_{v:v \rightarrow u} \frac{R(v)}{N_v}$$

u is a web page
 N_v is the number of links from v



Teleporting

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- Web is full of dead-ends
 - “long-term visit rate” doesn’t make sense
- A page may have no in-links
 - *Teleporting*: jump to any page on the Web at random (with equal probability $1/N$)
 - when there are no out-links use teleporting
 - otherwise use teleporting with probability α , or follow a link chosen at random with probability $(1 - \alpha)$

$$R(u) = (1 - \alpha) \sum_{v:v \rightarrow u} \frac{R(v)}{N_v} + \alpha E(u)$$

- $E(u)$ is a prior distribution over web pages
- Typical value of α is 0.1
- $R(u)$ can be calculated using an iterative algorithm

Probabilistic Interpretation of PageRank

- PageRank models the behaviour of a "random surfer"
- Surfer randomly clicks on links, sometimes jumping to any page at random based on E
- Probability of a random jump is α
- PageRank for a page is the probability that the random surfer finds himself on that page

- A Markov chain consists of n states plus an $n \times n$ transition probability matrix \mathbf{P}
- At each step, we are in exactly one of the states
 - For $1 \leq i, j \leq n$, the matrix entry P_{ij} tells us the probability of j being the next state given the current state is i
 - For all i , $\sum_{j=1}^n P_{ij} = 1$
- Markov chains are abstractions of random walks
 - crucial property is that the distribution over next states only depends on the current state, and not how the state was arrived at

Random Surfer as a Markov Chain

- Each state represents a web page; each transition probability represents the probability of moving from one page to another
 - transition probabilities include teleportation
- Let \bar{x}^t be the probability vector for time t
 - x_i^t is the probability of being in state i at time t
- we can compute the surfer's distribution over the web pages at any time given only the initial distribution and the transition probability matrix \mathbf{P}

$$x_i^t = \bar{x}^0 P^t$$

- A Markov chain is *ergodic* if the following two conditions hold:
 - For any two states i, j , there is an integer $k \geq 2$ such that there is a sequence of k states $s_1 = i, s_2, \dots, s_k = j$ such that $\forall l, 1 \leq l \leq k - 1$, the transition probability $P_{s_l, s_{l+1}} > 0$
 - There exists a time T_0 such that for all states j , and for all choices of start state i in the Markov chain, and for all $t > T_0$, the probability of being in state j at time t is > 0

Ergodic Markov Chains

- **Theorem:** For any ergodic Markov chain, there is a unique steady-state probability distribution over the states, $\bar{\pi}$, such that if $N(i, t)$ is the number of visits to state i in t steps, then

$$\lim_{t \rightarrow \infty} \frac{N(i, t)}{t} = \pi(i),$$

where $\pi(i) > 0$ is the steady-state probability for state i .

(Introduction to IR, ch.21)

- $\pi(i)$ is the PageRank for state/web page i

- The *left eigenvectors* of the transition probability matrix P are N -vectors $\bar{\pi}$ such that

$$\bar{\pi} P = \lambda \bar{\pi}$$

- We want the eigenvector with eigenvalue 1 (this is known as the *principal left eigenvector* of the matrix P , and it has the largest eigenvalue)
- This makes π the steady-state distribution we're looking for

PageRank Computation

- There are many ways to calculate the principal left eigenvector of the transition matrix
- One simple way:
 - Start with any distribution, eg $x = (1, 0, \dots, 0)$
 - After one step, distribution is $x P$
 - After two steps, distribution is $x P^2$
 - For large k , $x P^k = a$, where a is the steady state
 - Algorithm: keep multiplying x by P until the product looks stable

- Putting all the probability mass from E onto a single page produces a personalised importance ranking relative to that page
- E gives the probabilities of jumping to pages via a random jump
- Putting all the mass on one page emphasises pages "close to" that page

HITS

- Hypertext Induced Topic Search (Kleinberg)
 - Hyperlinks encode a considerable amount of latent human judgement"
 - "The creator of page p , by including a link to page q , has in some measure *conferred authority* on q "
- Example: consider the query "Harvard"
 - `www.harvard.edu` may not use *Harvard* most often
 - but many pages containing the term *Harvard* will point at `www.harvard.edu`
- But some links are created for reasons other than conferral of authority, e.g. navigational purposes, advertisements
- Need also to balance criteria of *relevance* and *popularity*
 - e.g. lots of pages point at `www.google.com`

- An **authority** is a page which has many relevant pages pointing at it
 - authorities are likely to be relevant (precision)
 - there should be overlap between the sets of pages which point at authorities
- A **hub** is a page which links to many authorities
 - hubs help find relevant pages (recall)
 - hubs “pull-together” authorities on a common topic
 - hubs allow us to ignore non-relevant pages with a high *in-degree*
- Relationship between hubs and authorities is mutually reinforcing:
 - a good hub points to many good authorities
 - a good authority is pointed at by many good hubs

Finding Hubs and Authorities

- Suppose we are given some query σ
- We wish to find authoritative pages with respect to σ , restricting computation to a relatively small set of pages:
 - recover top- n pages using some search engine: the *root set*
 - add pages which link to the root set and pages which the root set link: the *base set*
- Base set might contain a few thousand documents, with many authorities
 - how do we find the authorities?

Finding Hubs and Authorities

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- Each page p has a hub weight h_p and authority weight a_p
- Initially set all weights to 1
- Update weights iteratively:

$$h_p \leftarrow \sum_{q:p \rightarrow q} a_q$$

$$a_p \leftarrow \sum_{q:q \rightarrow p} h_q$$

- $p \rightarrow q$ means p points at q
 - weights are normalised after each iteration
 - can prove this algorithm converges
- Pages for a given query can then be weighted by their hub and authority weights

Calculating Hub and Authority Weights

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Loop(G, k):

G : a collection of n linked pages

K : a natural number

Let z denote the vector $(1, 1, \dots, 1) \in \mathcal{R}^n$

Set $\bar{a}_0 := z$

Set $\bar{h}_0 := z$

For $i = 1, 2, \dots, k$

 Update \bar{a}_{i-1} obtaining new weights \bar{a}'_i

 Update \bar{h}_{i-1} obtaining new weights \bar{h}'_i

 Normalise \bar{a}'_i obtaining \bar{a}_i

 Normalise \bar{h}'_i obtaining \bar{h}_i

Return (\bar{a}_k, \bar{h}_k)

Example Results for HITS

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Query	Top Authorities
censorship	.378 http://www.eff.org/ .344 http://www.eff.org/blueribbon.html .238 http://www.cdt.org/ .235 http://www.vtw.org/ "search engines"
	.346 http://www.yahoo.com/ .291 http://www.excite.com/ .239 http://www.mckinley.com/ .231 http://www.lycos.com/ .231 http://www.altavista.digital.com
Gates	.643 http://www.roadahead.com/ .458 http://www.microsoft.com/ .440 http://www.microsoft.com/corpinfo

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available online