

Architecture review

Architectures for Large-Scale, Networked Systems

Individual user using globally available service

Single administration domain

Federated administration domains

Independent, external services - to be integrated

Detached, ad-hoc, anonymous groups;
anonymous principals, issues of trust and risk

Federated administration domains: Examples

- **national healthcare services:**
many hospitals, clinics, primary care practices
- **national police services:**
many county police forces
- **global company:**
branches in London, Tokyo, New York, Berlin, Paris...
- **transport**
County Councils responsible for cities, some roads
- **active city:**
fire, police, ambulance, healthcare services.
mobile workers
sensor networks e.g. for traffic/pollution monitoring

Federated domains - characteristics

- **names:** administered per domain (users, roles, services, data-types, messages, sensors, ...)
- **authentication:** users administered within a domain
- **communication:** needed *within* and *between* domains
- **security:** per-domain firewall protection
- **policies:** specified per domain e.g. for **communication**, **access control** *intra and inter-domain*, plus some external policies to satisfy government, legal, and institutional requirements
- **high trust** and accountability within a domain,
known trust between domains

Independent, External Services - Examples

- **commercial web-based services**
e.g. online banking, airline booking etc.
- **national services used by police and others**
e.g. DVLA, court-case workflow
- **national health services**
e.g. national Electronic Health Record (EHR) service
- **e-science (grid) databases and generic services**
e.g. astronomical, transport, medical *databases*
for *computation* or *storage*
- **e-science** may support “virtual organisations” –
collaborating groups across several domains

Independent, external services - characteristics

- **naming and authentication**
may be of individuals via trusted third parties (TTPs)
and/or via home domain of client
- **access control policies**
related to client roles in domains and/or individuals
support for “*virtual organisations*” spanning domains
- need for: **accounting, charging, audit**
these may be done by trusted third parties
a basis for mutual **trust** (service done, client paid)
- **trust**
based on evidence of behaviour
clients exchange experiences, services monitor and record
assume full connectivity, e.g. TTPs can authenticate/identify

Examples of detached ad hoc groups and the need for trust

- Commuters regularly play cards on the train
- Auctions – build up trust of an ID through small honoured purchases, then default on a big one
- E-purse purchases – trust in system
- Recommendations: e.g. in a tourist scenario - restaurants, places to visit. Recommendations of people and their skills.
- Wireless routing via peers:
routing of messages P2P rather than by dedicated brokers – reliability, confidentiality, altruism
- Trust has a context – skills may not transfer
e.g. drivers of cars, trains, planes ...

Detached, ad-hoc, anonymous groups

- e.g. connected by wireless
- can't assume trusted third-parties (CAs) accessible
- can't assume knowledge of names and roles, identity likely to be by key/pseudonym
- new identities can be generated (by detected villains)

- parties need to decide whether to interact
- each has a **trust policy** and a trust engine
- each computes whether to proceed – policy is based on:
 - accumulated trust information
(from recommendations and evidence from monitoring)
 - **risk (resource-cost)** and **likelihood** of possible outcomes

Promising Approaches for Large-Scale Systems

- **Roles** for scalability
- **Parametrised roles** for expressiveness, scalability, simplicity
- **RBAC** for services, service-managed objects, including the communication service
- **Policy** specification and change management
- **Policy-driven** system management

- **Asynchronous**, loosely-coupled communication
publish/subscribe for scalability
event-driven paradigm for ubiquitous computing
- **Database** integration – how best to achieve it?

And don't forget:

- **Mobile** users
- **Sensor network** integration