

Prolog can be used for parsing context-free grammars

Here is a simple grammar:

$s \rightarrow 'a' 'b'$

$s \rightarrow 'a' 'c'$

$s \rightarrow s s$

Terminals: a, b

Non-terminals: s

Parsing by consumption

Write a predicate for each non-terminal which consumes as much as the first list which is necessary to match the non-terminal and returns the remaining elements in the second list

e.g.
`s([a,b],[]), s([a,b,c,d],[c,d])`

A Prolog program which accepts sentences from our grammar

$s \rightarrow 'a' 'b'$

$s \rightarrow 'a' 'c'$

$s \rightarrow s s$

`c([X|T],X,T).`

`s(In,Out) :- c(In,a,In2), c(In2,b,Out).`

`s(In,Out) :- c(In,a,In2), c(In2,c,Out).`

`s(In,Out) :- s(In,In2), s(In2,Out).`

Prolog provides a shortcut syntax for this

$s \twoheadrightarrow [a],[b].$
 $s \twoheadrightarrow [a],[c].$
 $s \twoheadrightarrow s,s.$

$s \rightarrow 'a' 'b'$
 $s \rightarrow 'a' 'c'$
 $s \rightarrow s s$

This will both test and generate:
 $s([a,c,a,b],[])$ or $s(A,[])$.

Building a parse tree

`c([X|T],X,T).`

`s(ab,In,Out) :- c(In,a,In2), c(In2,b,Out).`

`s(ac,In,Out) :- c(In,a,In2), c(In2,c,Out).`

`s(t(A,B),In,Out) :- s(A,In,In2), s(B,In2,Out).`

`:- s(Result,[a,c,a,b,a,b],[]).`

Building a parse tree

$s(ab) \rightarrow [a],[b].$

$s(ac) \rightarrow [a],[c].$

$s(t(A,B)) \rightarrow s(A),s(B).$

Parsing Natural Language (back to Prolog's roots)

s --> np, vp.

np --> det, n.

vp --> v.

vp --> v, np.

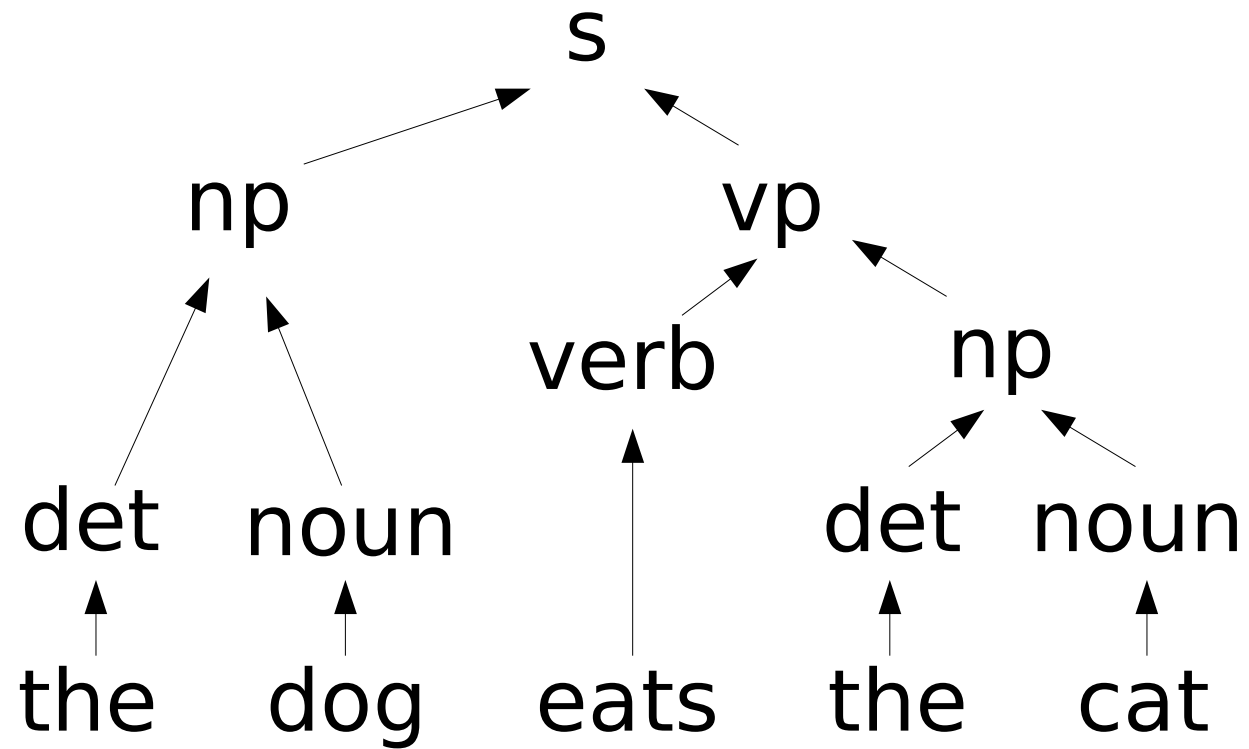
n --> [cat].

n --> [dog].

v --> [eats].

det --> [the].

This is a very limited grammar of English. Things get complicated very quickly – for more see the Natural Language Processing course next year (Prolog is not a pre-requisite)



We can also handle agreement

$s(N) \rightarrow np(N), vp(N).$

$np(N) \rightarrow det, n(N).$

$vp(N) \rightarrow v(N).$

$vp(N) \rightarrow v(N), np(_).$

$n(s) \rightarrow [cat].$

$n(s) \rightarrow [dog].$

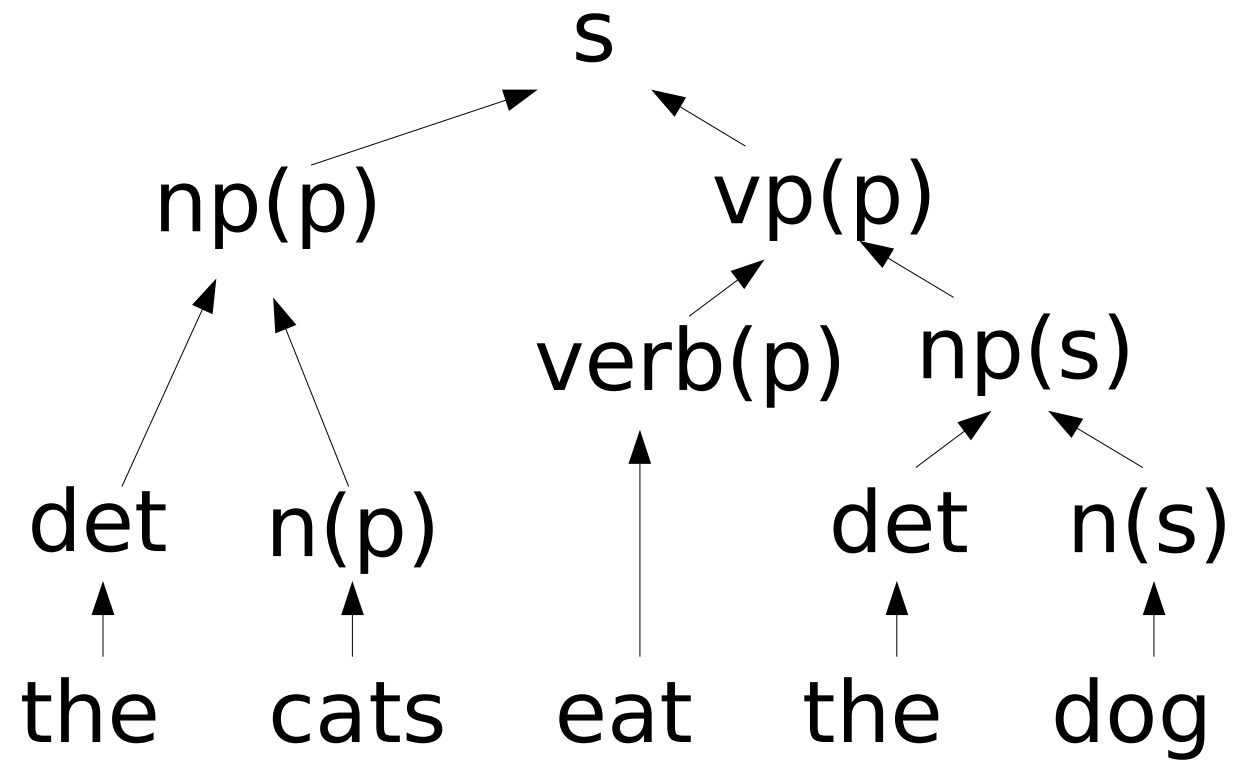
$n(p) \rightarrow [cats].$

$v(s) \rightarrow [eats].$

$v(p) \rightarrow [eat].$

$det \rightarrow [the].$

We consider only
third-person constructions



Things get much more complicated very quickly

Ambiguities, special cases and noise all make this hard to scale up to a full language

Closing Remarks

- Declarative programming is different to Functional or Procedural programming
 - Foundations of Computer Science & Programming in Java
- Prolog is built on logical deduction
 - formal explanation in Logic & Proof
- It can provide concise implementations of algorithms such as sorting or graph search
 - Algorithms I & Algorithms II

Closing Remarks

- Foundations of Functional Programming (Part IB)
 - Building computation from first principles
- Databases (Part 1B)
 - Find out more about representing data and SQL
- Artificial Intelligence (Part 1B)
 - Search, constraint programming and more
- C & C++ (Part 1B)
 - Doing useful stuff in the real world
- Natural Language Processing (Part II)
 - Parsing natural language