Robert Watson, <u>Khilan Gudka</u>, Steven Hand, Ben Laurie (Google), Anil Madhavapeddy

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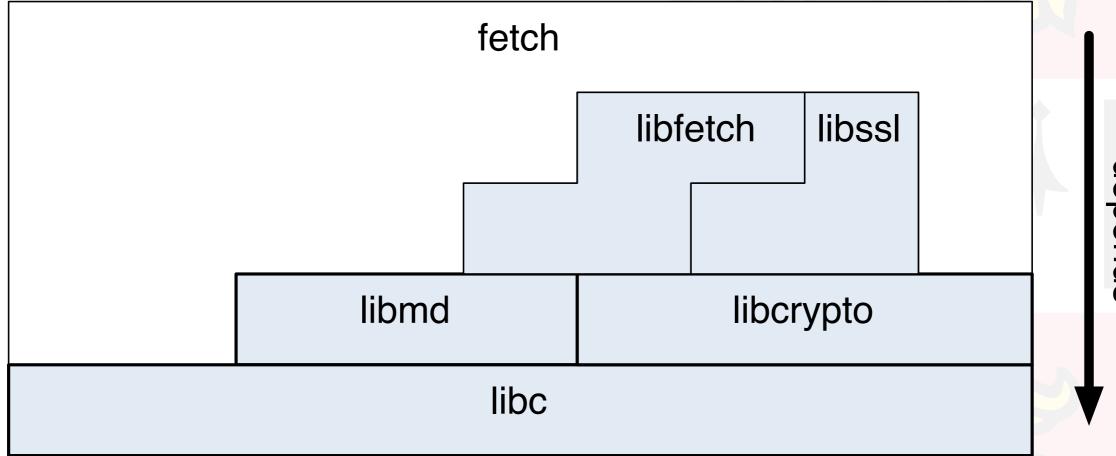


The Enemy ®

- Today's adversary is very sophisticated and able to execute arbitrary code through many means
- It's not just about buffer overflows any more
- Software stack comprises components from numerous untrusted origins. How do we know they do not contain trojans or backdoors? [Android hoover problem]



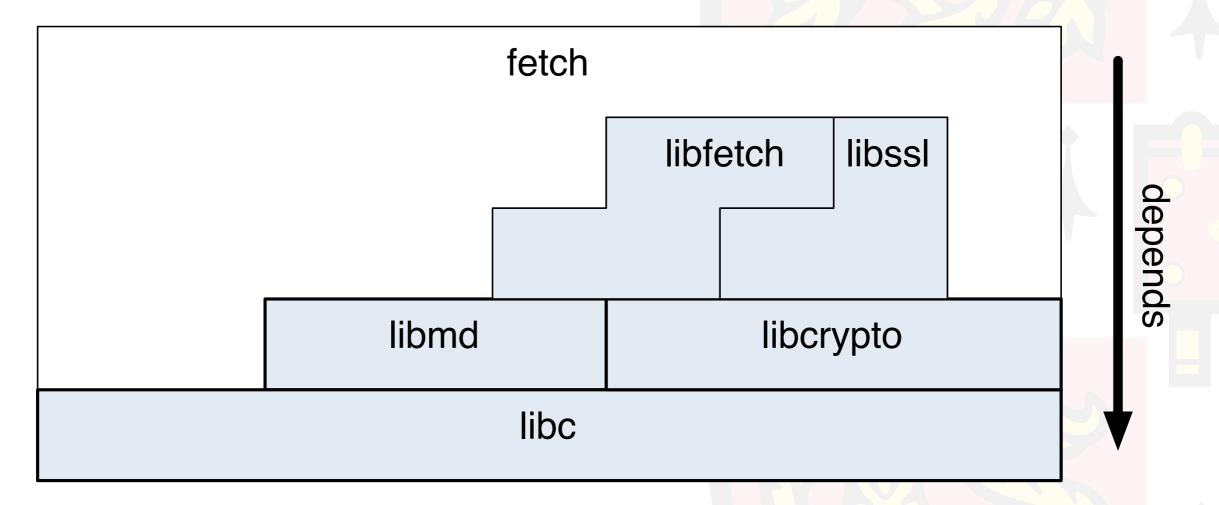
The Battlefield ®







The Battlefield ®



We need mitigation techniques that can work for both **known** and **unknown** vulnerabilities



Principle of least privilege

[Saltzer and Schroeder, 1975]

- Traditionally, UNIX processes run with the ambient rights of the user executing them
- An exploited vulnerability leaks all ambient rights

 But capturing policy for required rights is very difficult



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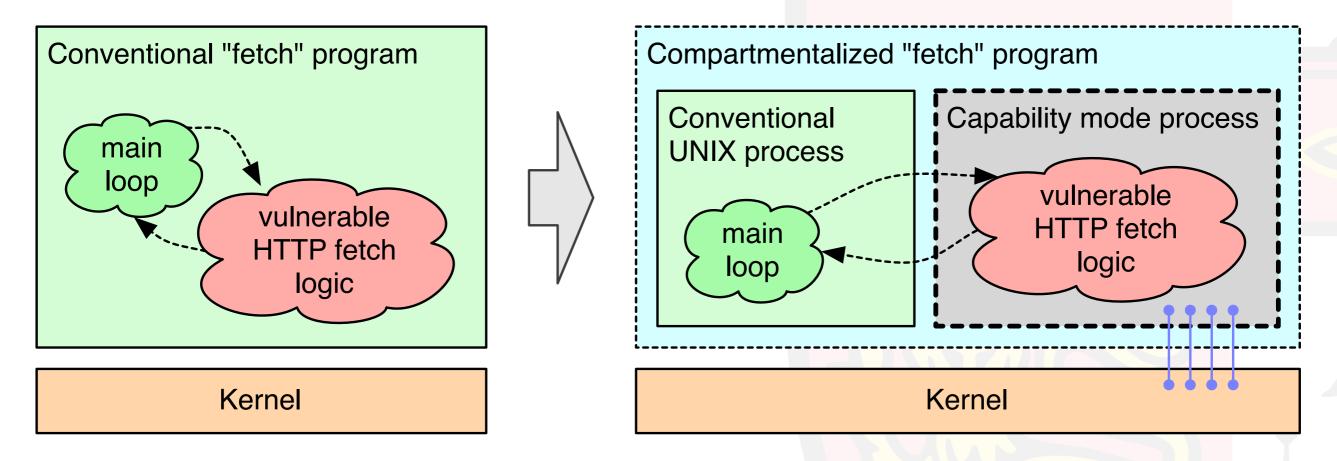
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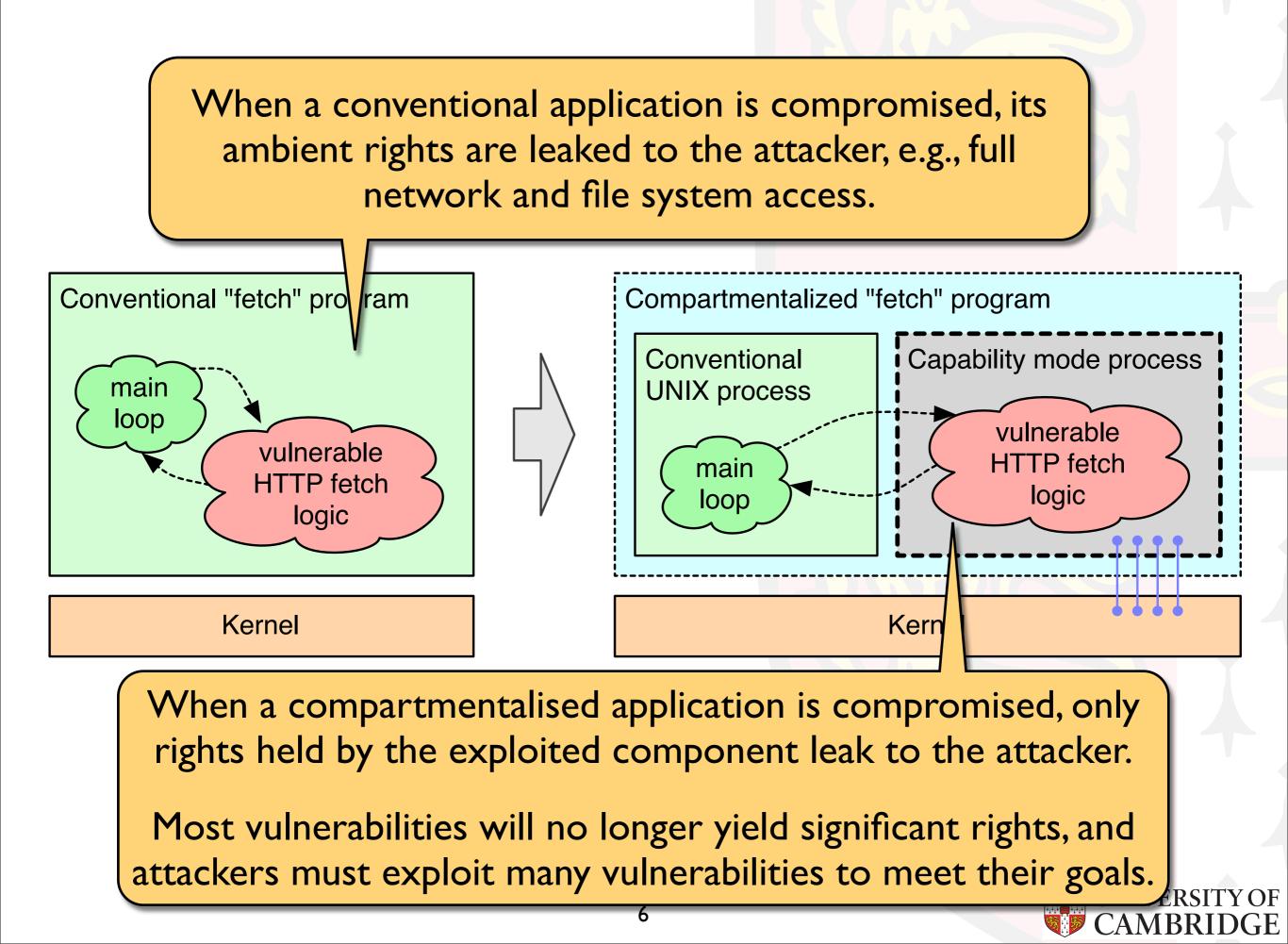
Software

compartmentalisation

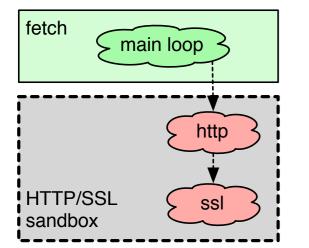


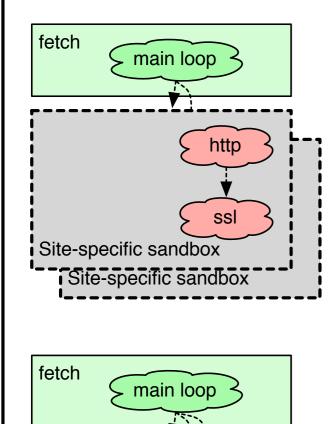
- Software compartmentalisation decomposes applications into many isolated components
- Each runs with only the rights required to perform its function

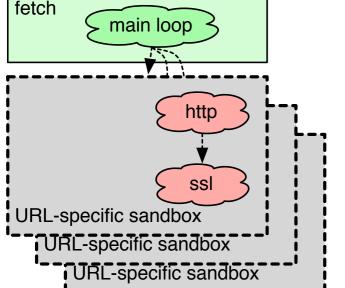


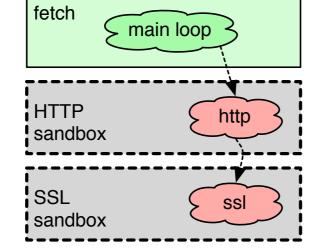


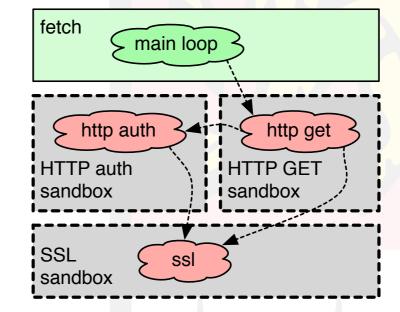
Code-centred compartmentalization











- Applications can be compartmentalized in many different ways, trading off security, performance and complexity.
- Finer-grained decompositions **mitigate** vulnerabilities better, as attacks yield fewer rights.
- The combination of code-centered and datacentered compartmentalisations aligns with the **object-capability** model





Lessons from Capsicum

- Multi-year Cambridge/Google research project into the structure of operating system security (Watson, Anderson, Laurie, Kennaway)
- Capsicum: new operating system primitives for application compartmentalisation, reference application suite including Chromium





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<u>Lesson:</u> software designs that employ the principle of least privilege are neither **easily** nor **efficiently** represented in current hardware



Capability Hardware Enhanced RISC Instructions (CHERI)



- Joint SRI/Cambridge project
- Modify hardware platform to enforce program protection
- Capability registers, tagged memory
- Replace context switches with hardware message passing within an address space
- Apply RISC design philosophy: minimal, compiler-friendly hardware support to provide efficient protection



Compartmentalisation is hard!

- Compartmentalisation turns a "local" program into a distributed one
- Have to preserve functional correctness
 - e.g. data synchronisation/consistency
- Many different compartmentalisations present trade-offs: performance, security and complexity
- Have to find a mapping from intended goals to the underlying sandboxing technology



Gzip

Compartmentalisation helps to mitigate vulnerabilities:

"The gzip program contains a stack modification vulnerability that may allow an attacker to **execute arbitrary code**, or create a denialof-service condition..."

[Source: http://www.kb.cert.org/vuls/id/381508]



Gzip

But getting it right is difficult, even for simple programs!

"In adapting gzip, we were initially surprised to see a performance improvement; investigation of this unlikely result revealed that we had **failed to propagate the compression level** (a global variable) into the sandbox, leading to the incorrect algorithm selection."

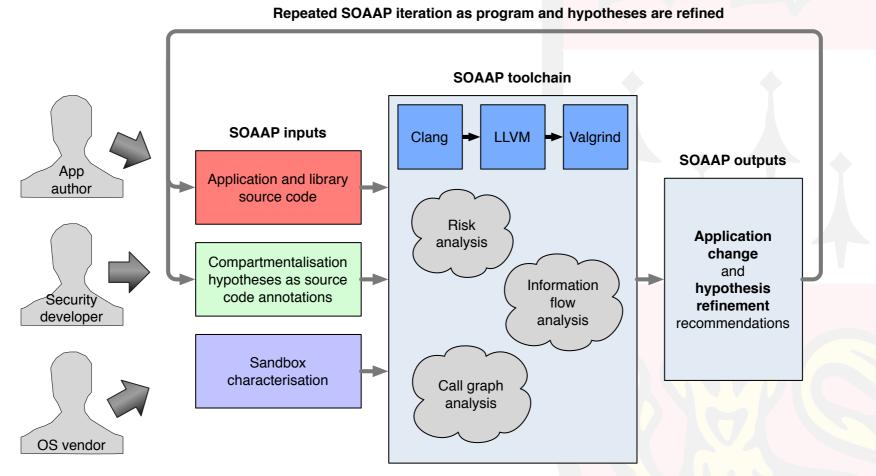
[Watson et al. "Capsicum: practical capabilities for UNIX," USENIX Security 2010]



Sandboxing platforms: Chromium

| | OS | Sandbox | LoC | FS | IPC | NET | S≠S′ | Priv |
|-----|----------|----------|--------|----|-----|------|------|------|
| DAC | Windows | DAC ACLs | 22,350 | Ŕ | | × | × | |
| | Linux | chroot() | 600 | ~ | × | X | | × |
| MAC | Mac OS X | Sandbox | 560 | ~ | | | | |
| | Linux | SELinux | 200 | | | | × | × |
| Сар | Linux | seccomp | 11,300 | | ~ | Sec. | | |
| | FreeBSD | Capsicum | 100 | ~ | V | | | ~ |





- Motivated by the programmability problem in application compartmentalisation
- Allow application programmers to easily evaluate trade-offs through semiautomated analysis of possible compartmentalisations
- Annotation-driven static and dynamic program analysis and refinement of source code – and eventually program transformation

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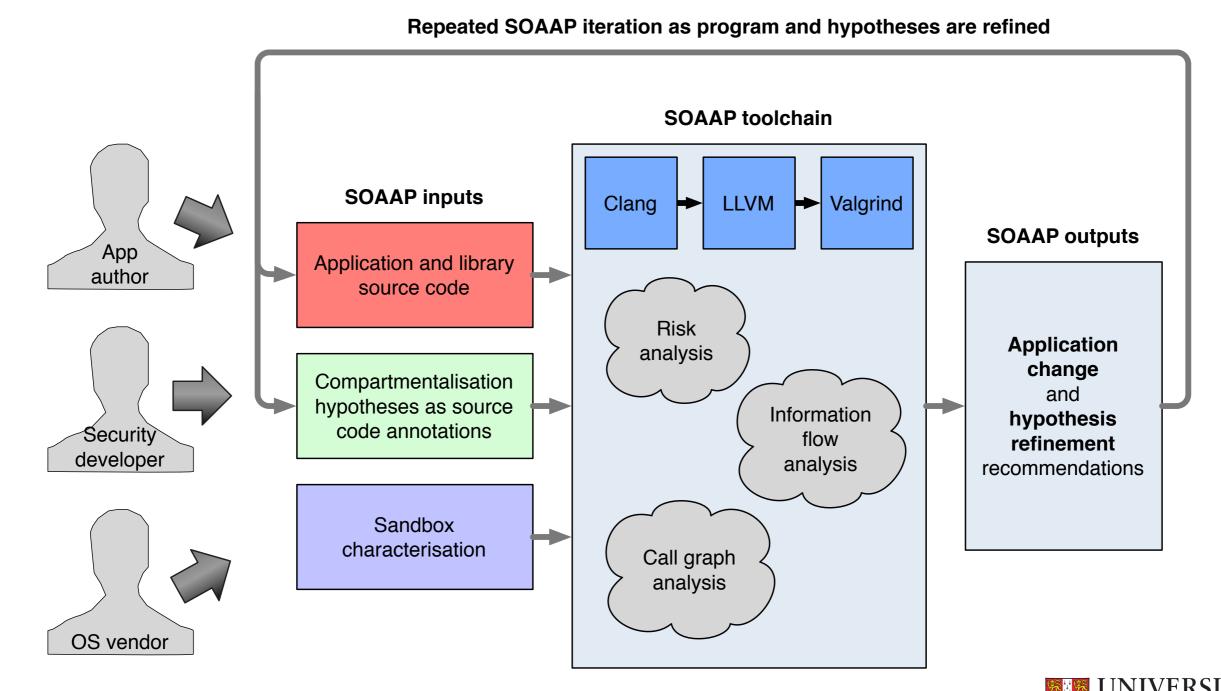


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 - Data that is confidential and should not be leaked

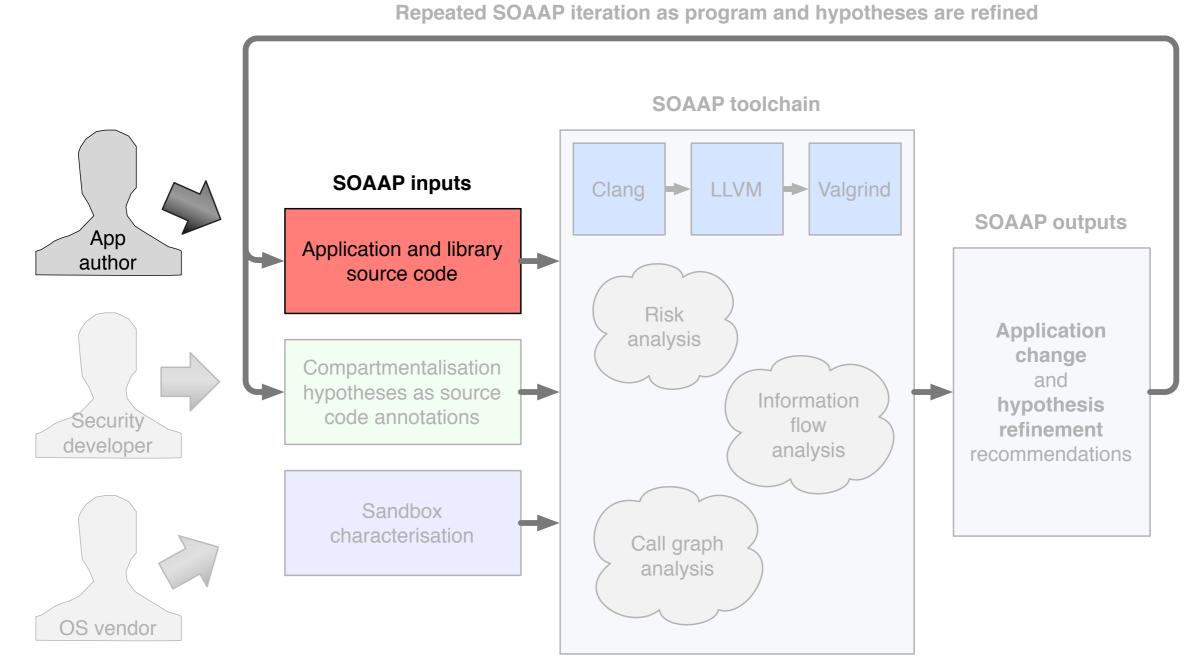


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 - Data that is confidential and should not be leaked
 - Code that is deemed risky

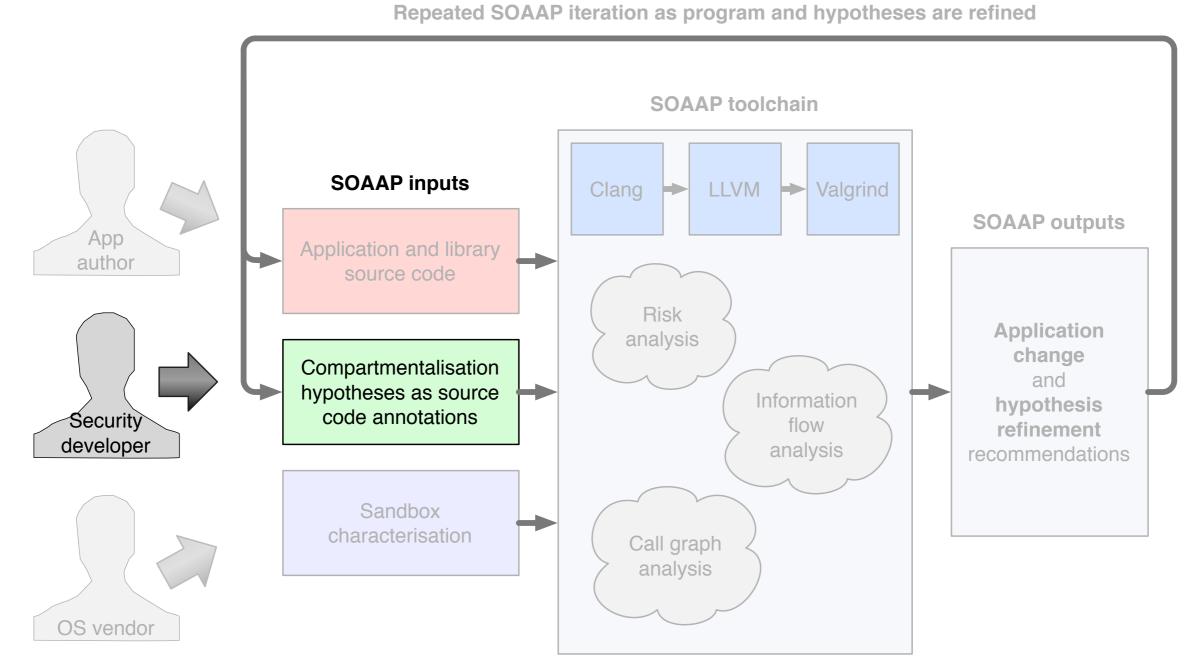




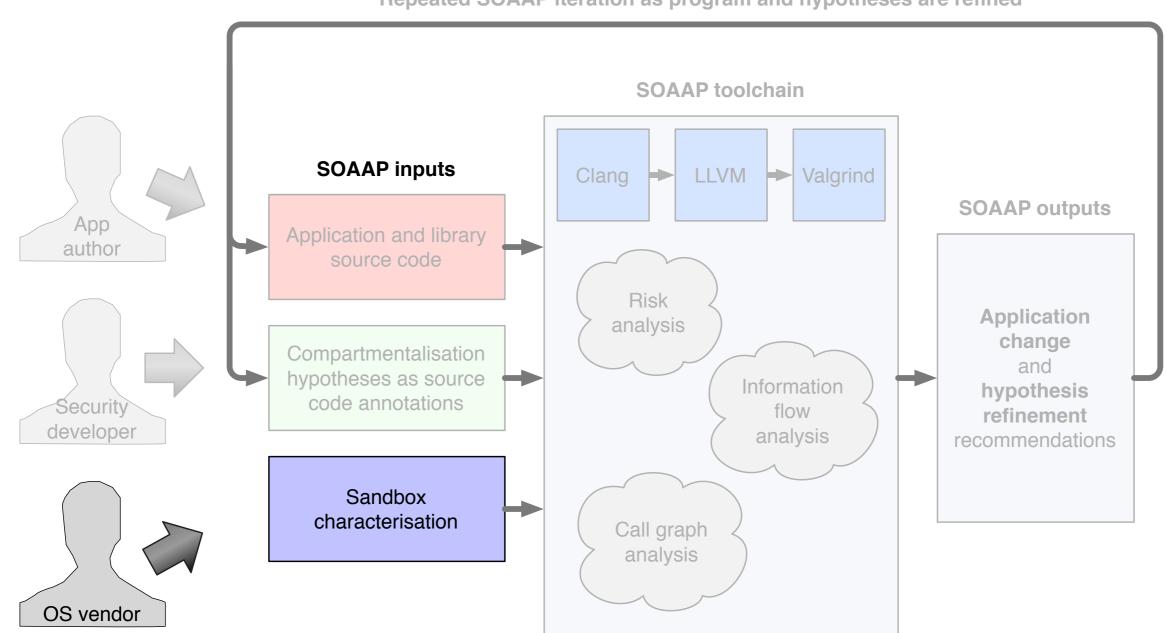
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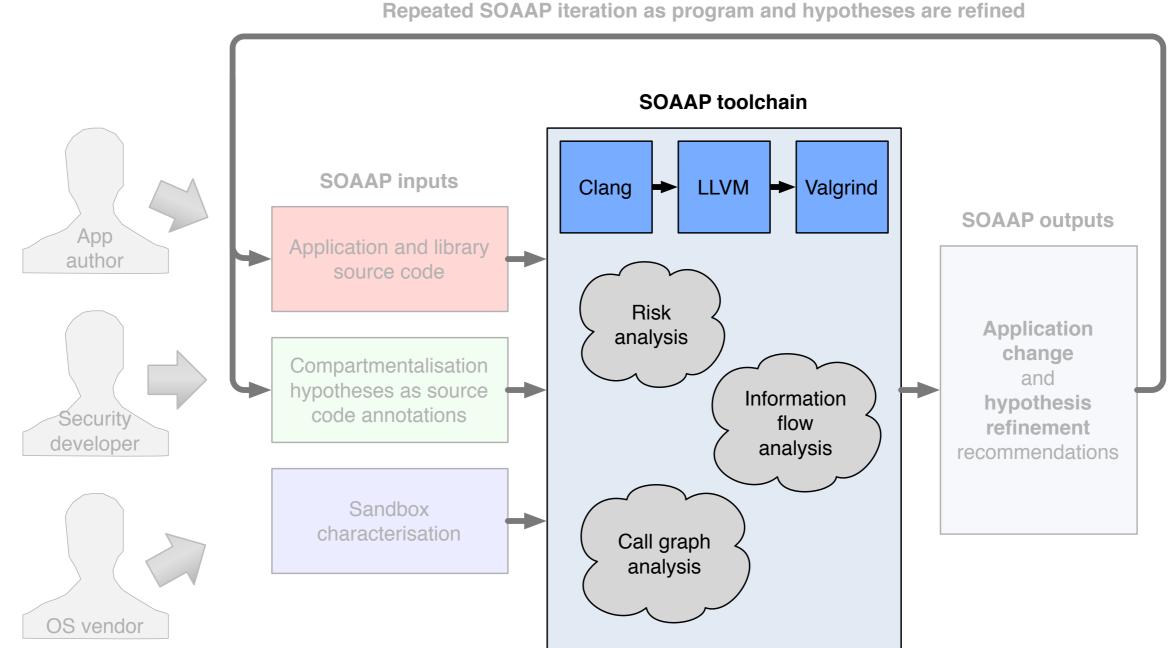


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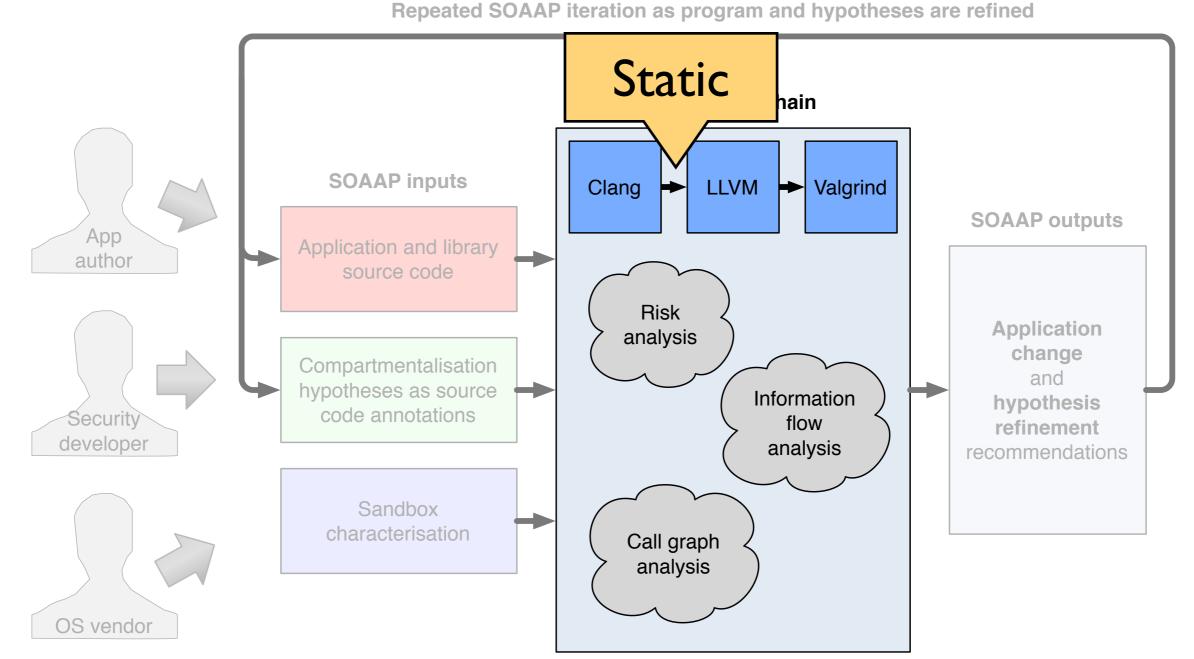


Repeated SOAAP iteration as program and hypotheses are refined

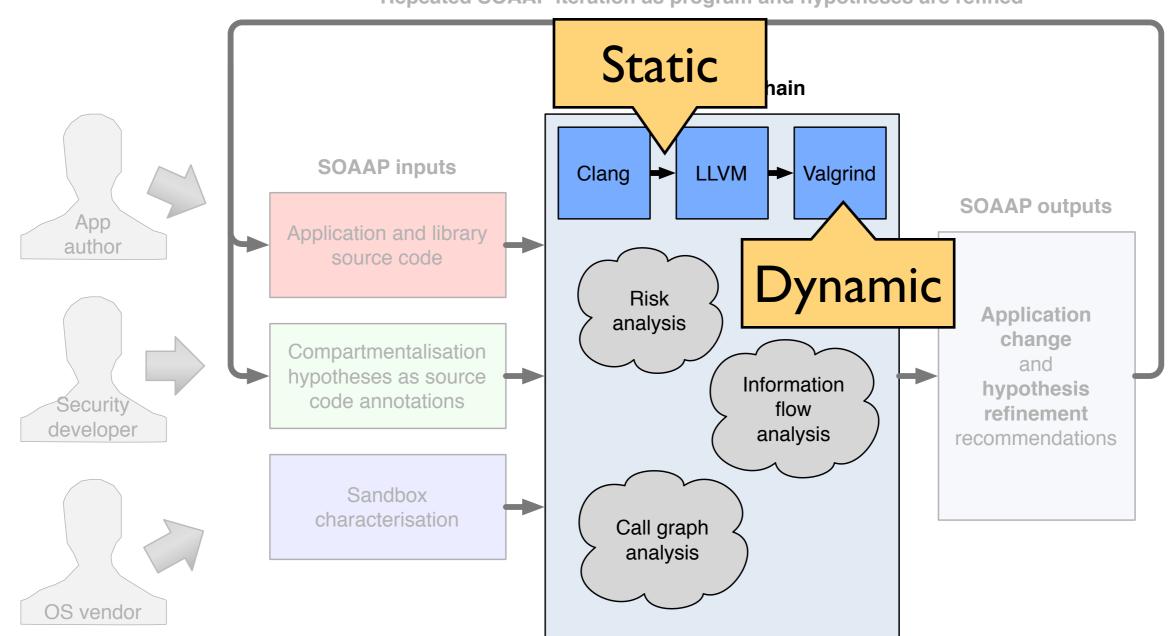




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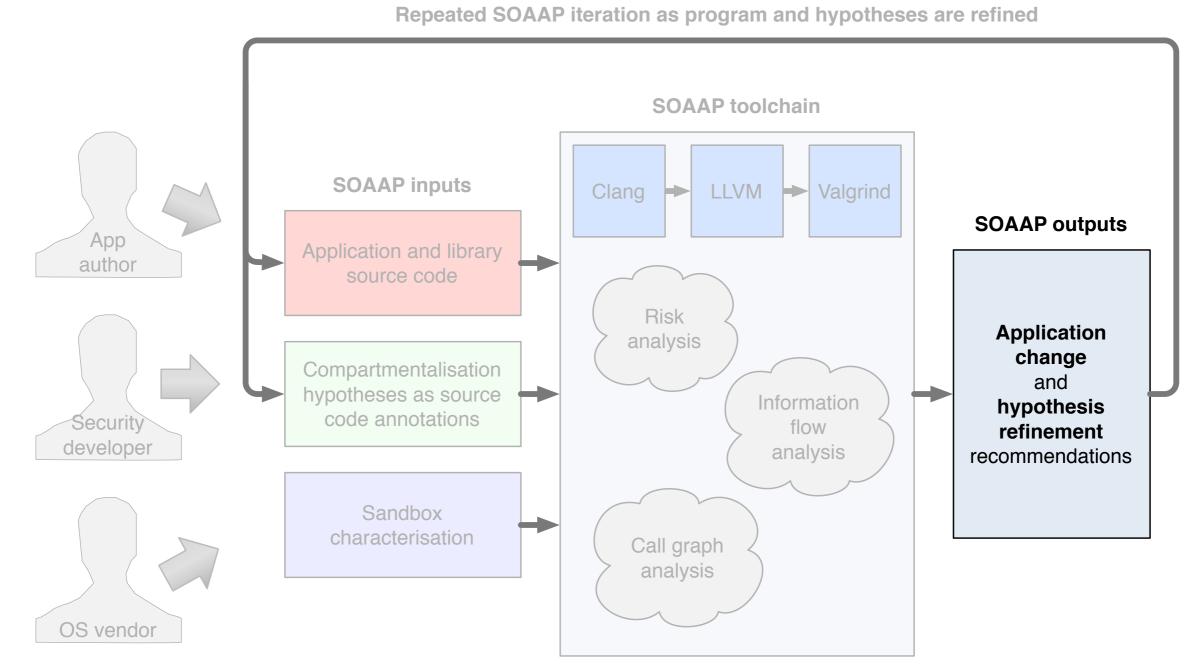




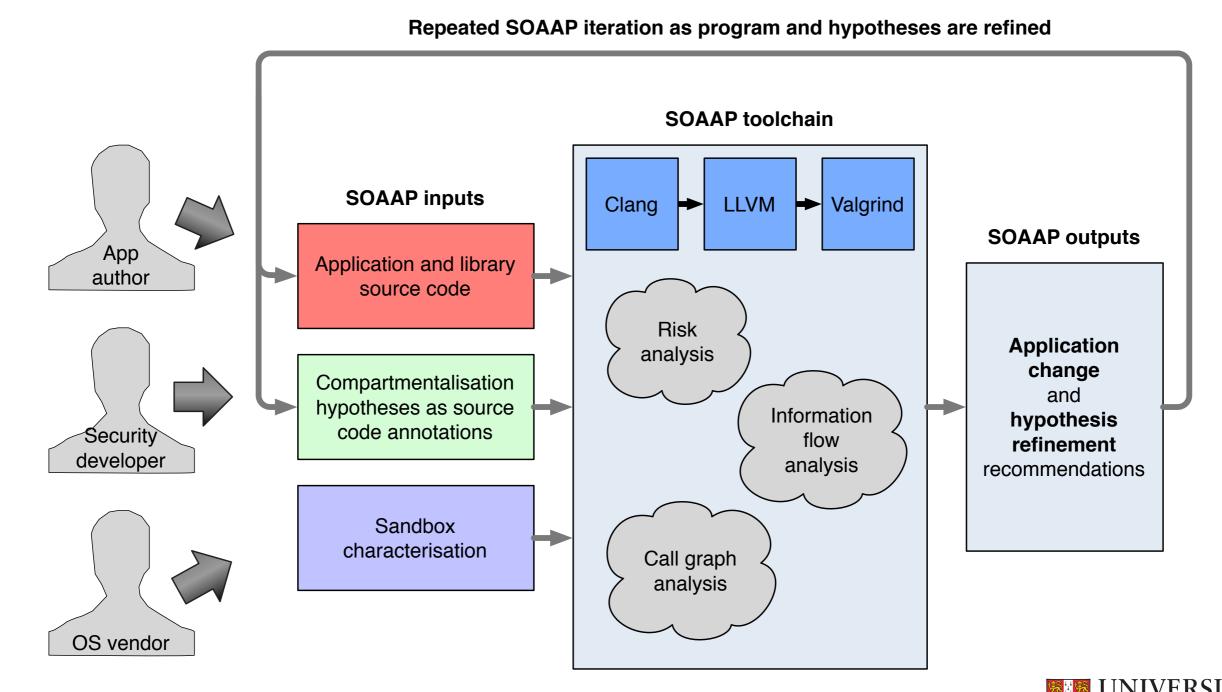


Repeated SOAAP iteration as program and hypotheses are refined





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Example

- Let's compartmentalise FreeBSD's gzip
- As a first pass, hypothetically sandbox the gz_compress() function
- Compile with our modified Clang/LLVM and run with our modified Valgrind



```
543 /* compress input to output. Return bytes read, -1 on error */
544.e___sandbox_persistent
545 static off_t
546 gz_compress(int in, int out, off_t *gsizep, const char *origname, uint32_t mtime)
547 {
548     z_stream z;
549     char *outbufp, *inbufp;
550     off_t in_tot = 0, out_tot = 0;
551     ssize + in size.
```

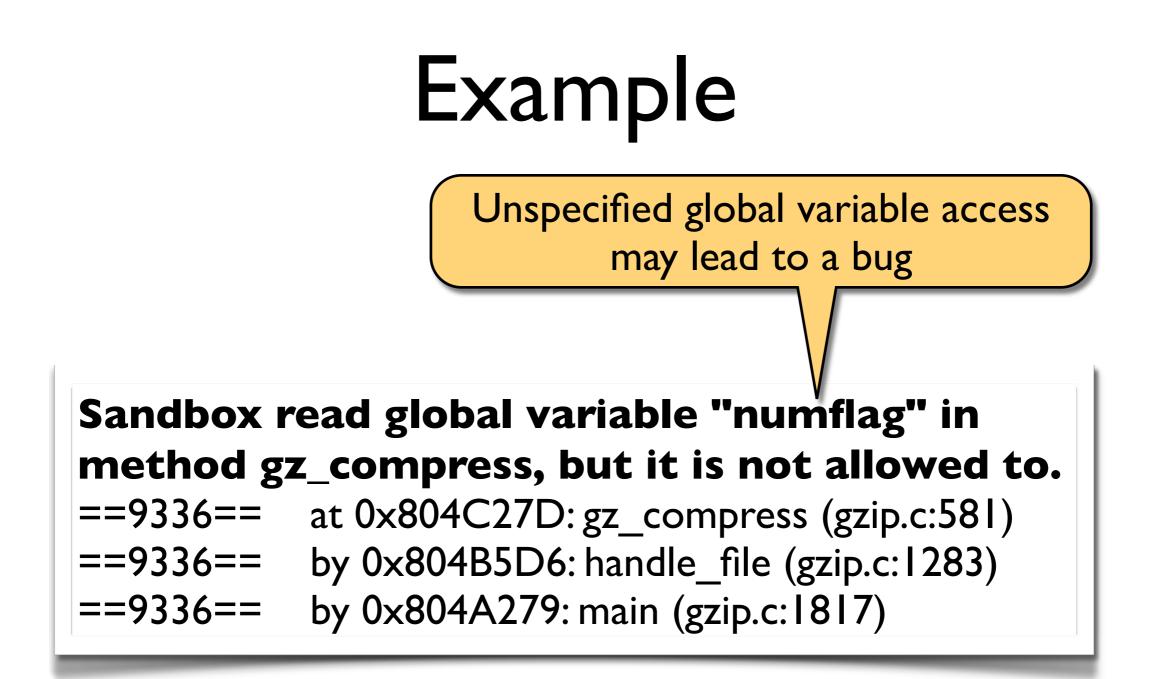


Example "What would happen if I were to sandbox gz compress()?" 543 /* compress input to output. Return bytes read, -1 on error */ €44a__sandbox_persistent 545 static off_t 546 gz_compress(int in, int out, off_t *gsizep, const char *origname, uint32_t mtime) 547 { 548 z_stream z; 549 **char *outbufp, *inbufp;** 550 off_t in_tot = 0, out_tot = 0; 551 ssize + in size.

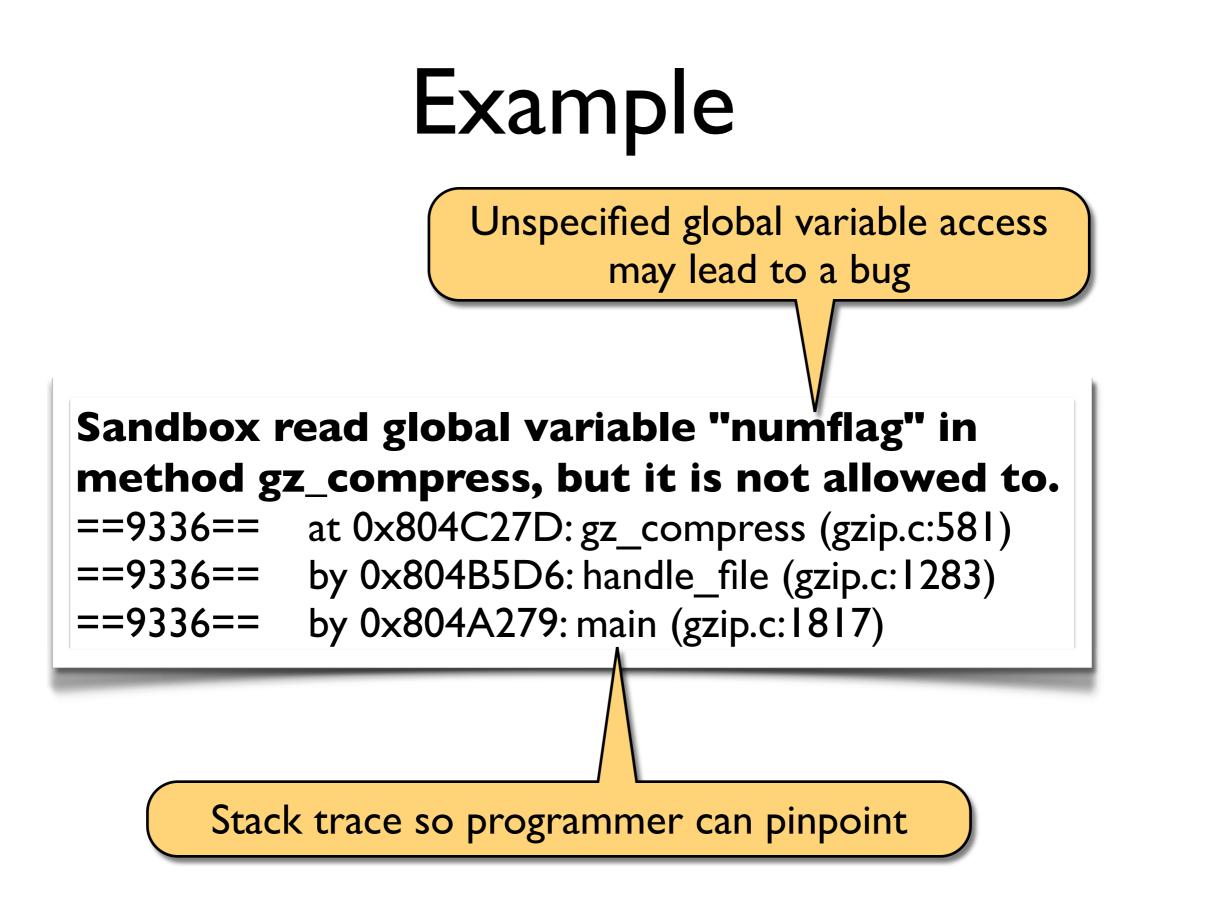


Sandbox read global variable "numflag" in method gz_compress, but it is not allowed to. ==9336== at 0x804C27D: gz_compress (gzip.c:581) ==9336== by 0x804B5D6: handle_file (gzip.c:1283) ==9336== by 0x804A279: main (gzip.c:1817)





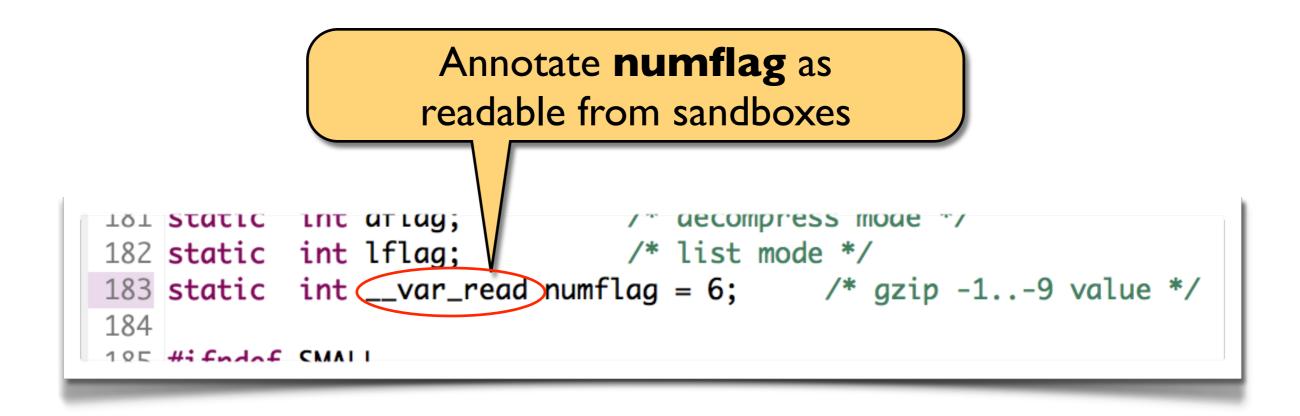






```
181 Static int driag; /* decompress mode */
182 static int lflag; /* list mode */
183 static int __var_read numflag = 6; /* gzip -1..-9 value */
184
195 #ifndof SMALL
```







Global variable "numflag" is being written to in method main after a sandbox has been created and so the sandbox will not see this new value. ==938|== at $0 \times 8049F83$: main (gzip.c:329)



Write to global variable outside the sandbox will not be propagated

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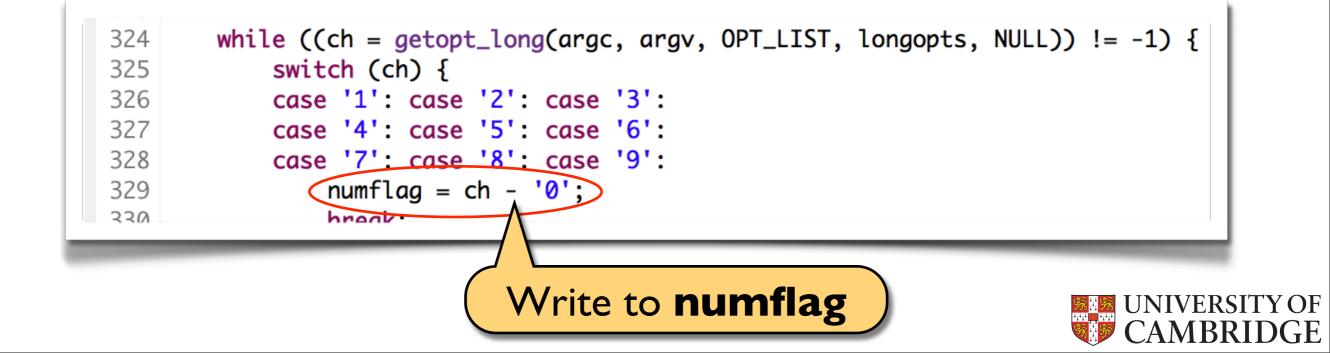
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| 37 | 24 | <pre>while ((ch = getopt_long(argc, argv, OPT_LIST, longopts, NULL)) != -1) {</pre> |
|----|----|---|
| 37 | 25 | <pre>switch (ch) {</pre> |
| 37 | 26 | case '1': case '2': case '3': |
| 37 | 27 | case '4': case '5': case '6': |
| 37 | 28 | case '7': case '8': case '9': |
| 37 | 29 | numflag = ch - '0'; |
| 2 | 20 | hreak. |



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Sandbox read from /usr/home/khilan/nfs/bsd_src/ usr.bin/gzip/test.txt (fd: 3) in method __sys_read, but it is not allowed to.

- ==938I== at 0x172D03: _____sys_read (in /lib/libc.so.7)
- ==9381== by 0x804B5E6: handle_file (gzip.c:1283)
- ==9381== by 0x804A289: main (gzip.c:1817)

Sandbox wrote to /usr/home/khilan/nfs/bsd_src/ usr.bin/gzip/test.txt.gz (fd: 4) in method __sys_write, but it is not allowed to.

==938I== at 0xI72CE3: _____sys_write (in /lib/libc.so.7)

- ==9381== by 0x804B5E6: handle_file (gzip.c:1283)
- ==9381== by 0x804A289: main (gzip.c:1817)



Unspecified file read. Sandbox is accessing a resource it does not have permission to.

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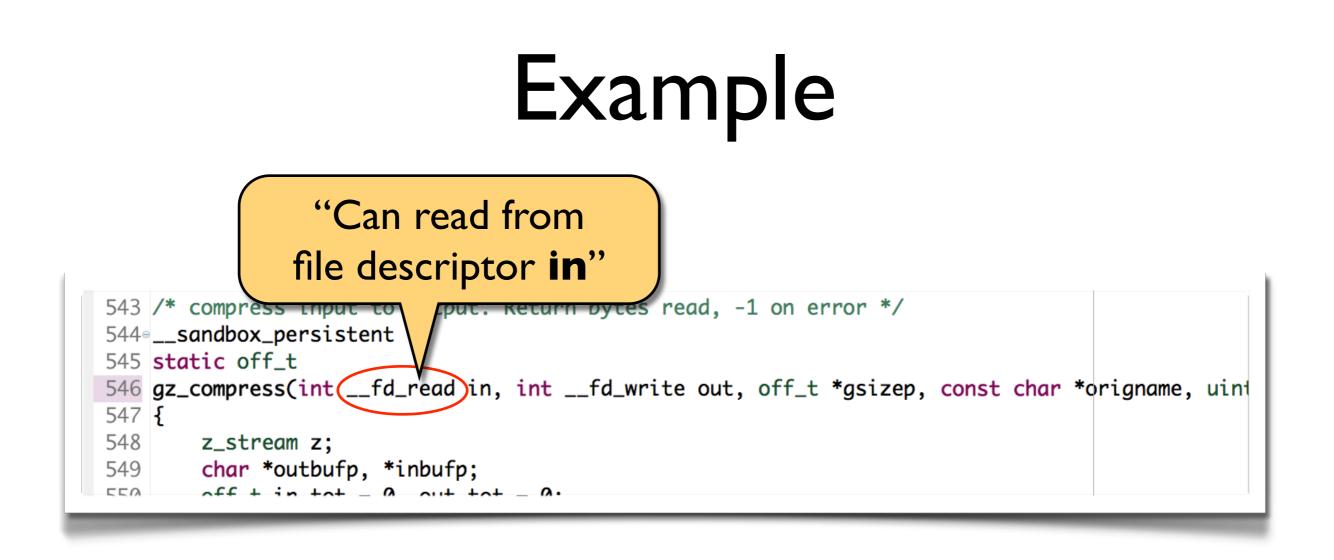
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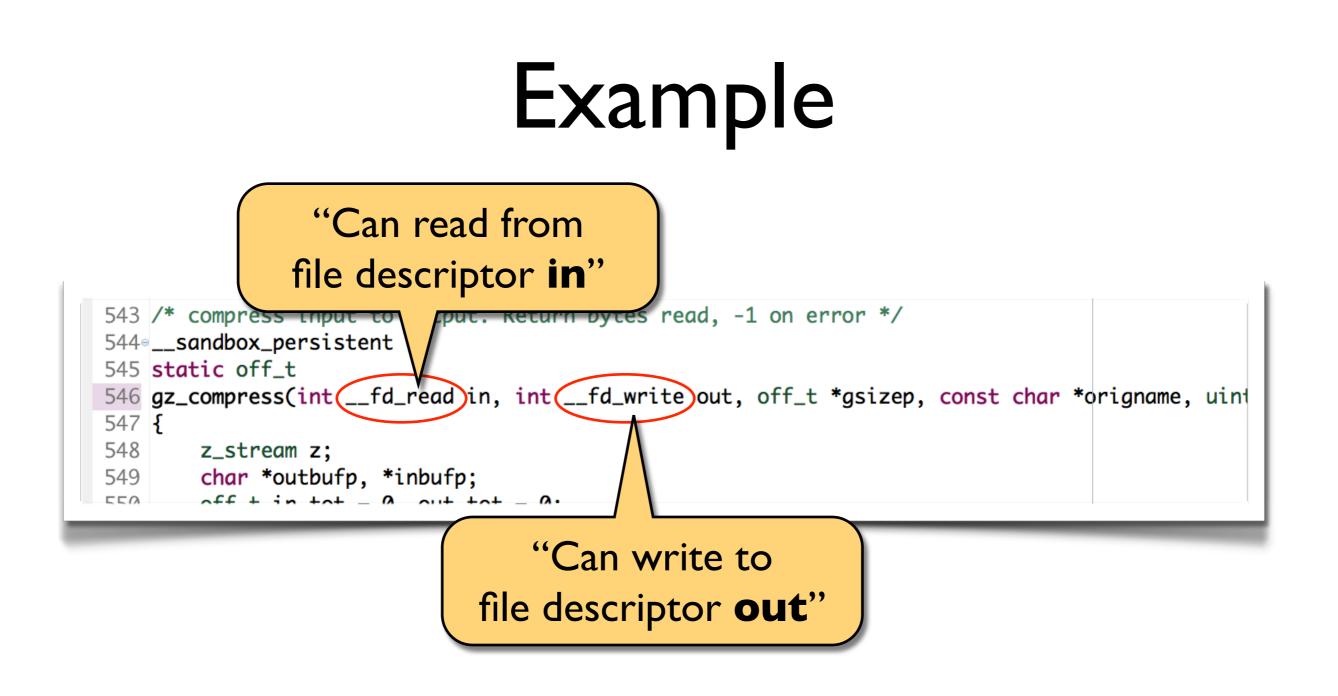
write

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543 /* compress input to output. Return bytes read, -1 on error */
544
545
545
545
545
546
gz_compress(int __fd_read in, int __fd_write out, off_t *gsizep, const char *origname, uint
547
548
z_stream z;
549
char *outbufp, *inbufp;
550
cff t in tot = 0 out tot = 0;
```

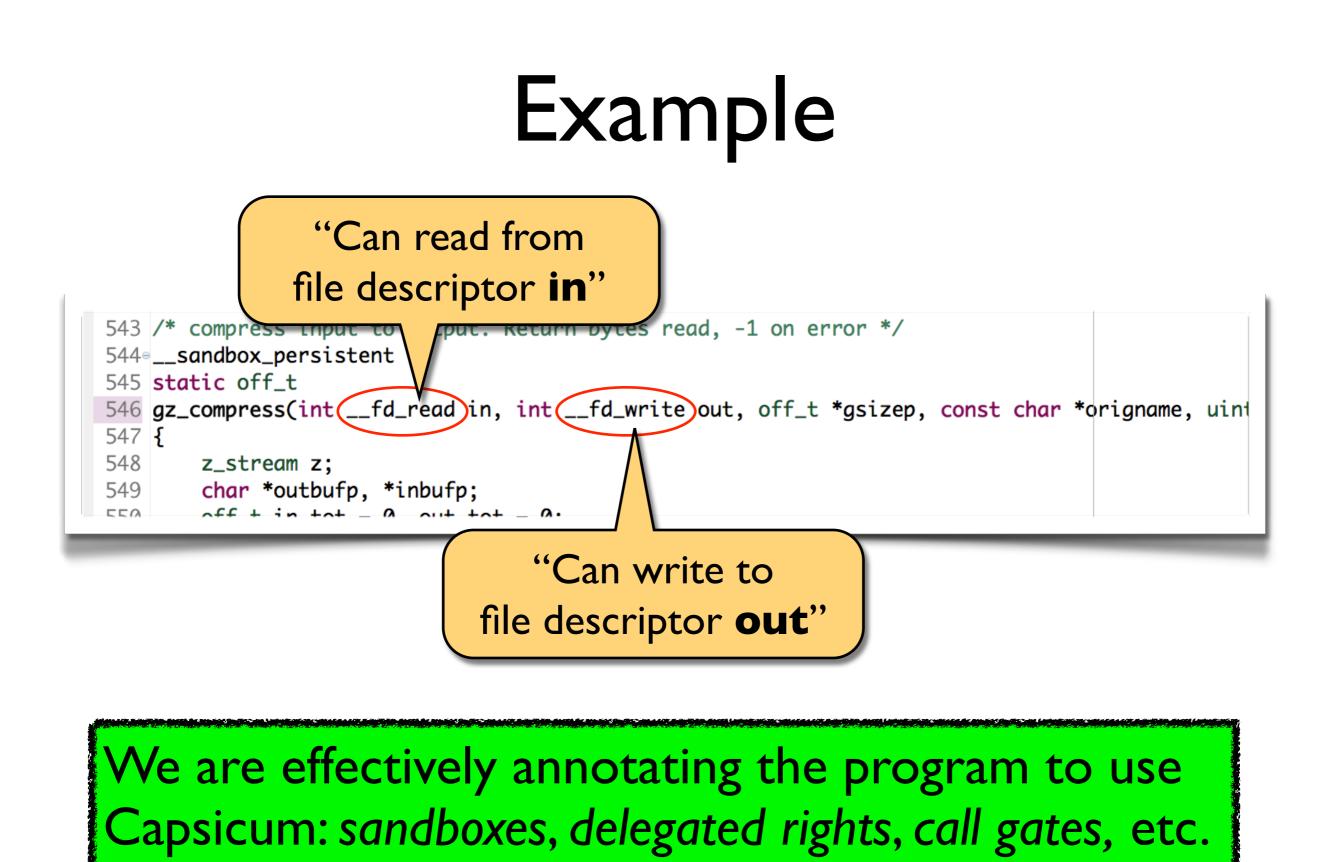














Validate functional correctness



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- Validate security requirements



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| | Windows | DAC ACLs | 22,350 | | | × | × | < |
| DAC | Linux | chroot() | 600 | ~ | × | × | ~ | × |
| MAC | Mac OS X | Sandbox | 560 | ~ | \wedge | | | ~ |
| MAC | Linux | SELinux | 200 | ~ | \wedge | | × | × |
| Cap | Linux | seccomp | 11,300 | | | V | | ~ |
| Сар | FreeBSD | Capsicum | 100 | ~ | ~ | ~ | V R | ~ |



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 - Modulo different sandboxing technologies (e.g. Capsicum, seccomp, SELinux, chroot/setuid).
- Incremental sandboxing and testing
- Trade-off exploration
- Can also validate the correctness/security of already compartmentalised programs



Future plans

- Confidentiality employ information flow analyses to validate flows for sensitive data
- **Risk** automate the classification of risky code, e.g. machine learning, fuzzbuster
- Sandbox characterisations
- Apply SOAAP annotations to alreadycompartmentalised software



 How do false positive and negative rates arising out of the unsoundness of C-language program analysis affect the user experience?



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- How do false positive and negative rates arising out of the unsoundness of C-language program analysis affect the user experience?
- When applied to a back catalogue of known compartmentalisation bugs, are all found, and if not, why not?
- Are new bugs found in previously compartmentalised programs, illustrating the benefits of this approach?



 Once a viable and desirable compartmentalisation is identified, and then implemented by the programmer, are there other problems that arise?



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- Do performance predictions made by SOAAP prove accurate?
- Can we scale up SOAAP-based exploration to both very large collections of programs, such as the footprint of a complete UNIX system, or individually large (monolithic) applications such as web browsers and mail clients?



Acknowledgements

- This work was sponsored by DARPA and Google
- Builds on taintgrind tool by Wei Ming Khoo
 - Originally designed for malware analysis...



Closing remarks

- Goal is to release the SOAAP tools as open source: <u>http://github.com/CTSRD-SOAAP/</u>
- Talk was well received at the recent FreeBSD developer summit held in Cambridge
 - Lots of interest from Capsicum developers
 - Already downloading and using SOAAP

