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THE FEATURE ALGEBRA

GOALS

- language independent and formal characterisation of important aspects of feature oriented software development (FOSD)
- build an algebraic foundation for feature-structure-forests (FSFs), which represent the hierarchical structure of programs (similar to abstract syntax trees)
- provide two operations: superimposition + to compose features (recursive merging of FSFs), and modification application \cdot to modify certain parts of a feature

EXAMPLE FST/FSF

```
//feature CONS
package util;
class List{
   ListNode first;
   void cons(ListNode n){
        n.next = first;
        first = n; }
}
class ListNode{
   ListNode next;
}
```



EXAMPLE FST/FSF



ListNode class ... next

package

Or as a prefix-free set:

{*util.List.cons*, *util.List.first*, *util.ListNode.next*}

EXAMPLE SUPERIMPOSITION





util.ListNode.value }

FEATURE ALGEBRA

DEFINITION (Apel, Lengauer, Möller, Kästner 2010)

A **Feature Algebra** is a structure $(M, I, +, \circ, \cdot, 0, 1)$, with the following properties:

- (I, +, 0) is a monoid in which **distant idempotence** holds, i.e., i + j + i = j + i.
- I is a external monoid over the structure $(M, \circ, 1)$, i.e.,
 - \cdot is a external binary operation $\cdot: M \times I \mapsto I$
 - $(m \circ n) \cdot i = m \cdot (n \cdot i)$
 - $1 \cdot i = i$
- 0 is a right annihilator, i.e., $m \cdot 0 = 0$
- \cdot distributes over +, i.e., $m \cdot (i+j) = (m \cdot i) + (m \cdot j)$

Elements of I are called introductions.

Types of Constraints

We distinguish three main classes of constraints:

- Low-level constraints stem from code level. An example are dependences like "feature F builds on feature G".
- **High-level constraints** mainly originate from the program model or the problem domain.
 - Ex: An optional feature
- An example of a **non-functional constraint** is that "the product must run on a mobile phone and has to have less than 1 Mb of compiled source code".

LOW-LEVEL CONSTRAINTS

• **References** describe all code-level constraints where a method, a class, etc. refers to another object. The same type of constraint occurs when program parts are **import**ed.

//feature F2 class C1{ void foo(){ o.something(); ... }

//feature F1 class C1{ Object o;

 $\mathbf{F}_{\mathbf{IGURE}}$: Low-level Constraint: Reference

LOW-LEVEL CONSTRAINTS

• **Refinements** are similar to references. In jak, the keyword **refines** indicates that a feature builds on another. The Java keyword **extends** has the same effect.

//feature F3	//feature F4
class C3{	refines class C3{
}	}

 $\ensuremath{\operatorname{Figure}}$: Low-level Constraint: Refinement

We call references and refinements, which behave similarly, **structural dependences**.

LOW-LEVEL CONSTRAINTS

• Abstract Class Constraints and Interface Constraints. A concrete subclass class C of an abstract class or interface A must implement all inherited abstract methods. Features may introduce new classes inheriting from A or may introduce new abstract methods into A.

//feature F5
abstract class C5{
 abstract void foo();
}

//feature F6
class C6 extends C5{
 void foo(){};
}

FIGURE : Abstract Class Constraint

HIGH-LEVEL CONSTRAINTS

Mandatority

- A certain feature has to be present in a product.
- Ex: A user requires a toString()-method for each class.

Optionality

- A feature is optional in an product line.
- Ex: The optional feature F may be part of product P, whereas another product Q does not have F.

Alternative

• provides a choice from a given set of features. It can be seen as "exactly one of m different features".

HIGH-LEVEL CONSTRAINTS

Exclusion

- Two features are not allowed to be within the same product.
- Ex: If a product P has a 64-bit implementation of foo(), P is not allowed to have a 32-bit implementation of the same method.

Implication

- A second feature is required.
- Ex: If *P* provides a method (feature) to allocate memory, another feature for deallocation has to be provided.

Requirements

- The dependences between features are given by the feature model or the user.
- Ex: A customer demands the implementation of a printer driver whenever a function print () is implemented.

The main idea is to use triples (i, d, c) consisting of

- an introduction *i*
- a collection *d* of structural dependences, again represented by an introduction
- a condition c

EXAMPLE

```
//feature PRINT_LIST
package util;
class List{
    public void printList(){
      ListNode iter = first;
    while (iter != null){
      System.out.print(iter.toString()+",");
      iter = iter.next; }
    }
}
class ListNode{
    Object value;
}
```



FIGURE : Structural Dependence of PRINT

$\mathbf{F}_{\mathbf{I}\mathbf{G}\mathbf{U}\mathbf{R}\mathbf{E}}$: Implementation of PRINT

EXAMPLE

- The introduction of PRINT (*impl*) is just its FSF
- Its structural dependence (sdpl) is the FSF given before
- PRINT does not impose any condition, i.e., its condition is the constant predicate **true**

The design D_p can now be defined as (impl, sdpl, true).

EXAMPLE



- D_p does not satisfy its dependence ($sdpl \not\subseteq impl$).
- In contrast CONS + PRINT does, since it includes *sdpl* as a subtree. (*sdpl* ⊆ CONS + PRINT)

We model the classes of constraints using a predicate has(F)(i) that checks whether a feature F is included in a given Feature Algebra element $i \in I$. If F can be represented as an introduction f, this can be expressed as the condition $has(f)(i) \iff_{df} f \leq i$.

- Feature exclusion: $has(F)(i) \implies \neg has(G)(i)$
- Feature implication: $has(F)(i) \implies has(G)(i)$.
- Abstract class constraints (and interface constraints): *extends*_D(i) ⇒ has(foo())(i)

DEFINITION

Let $A = (M, I, +, \circ, \cdot, 0, 1)$ be a Feature Algebra and \mathcal{P}_I be the set of all predicates over the introductions I of A.

- A design over A is an element of $I \times I \times \mathcal{P}_I$
- A design (i, d, c) satisfies its dependence d iff $d \leq i$
- A design (i, d, c) satisfies its condition c iff c(i) = true
- A design that satisfies its dependence and its condition is called a **product**

DEFINITION

The **conjunction** of predicates $p, q \in \mathcal{P}_I$ is defined by $(p \wedge q)(i) =_{df} p(i) \wedge q(i)$ for all $i \in I$. The predicate that maps every element of I to true is denoted by **true**.

DEFINITION

Assume an arbitrary set I, the set of predicates \mathcal{P}_I over I and predicates $p, q \in \mathcal{P}_I$.

- By \mathcal{PT}_I we denote the set of all **predicate transformers**
- A predicate transformer t is **conjunctive** if $t(p \land q) = t(p) \land t(q)$ holds for all $p, q \in \mathcal{P}_I$ (e.g. id(p) = p is conjunctive)
- The set of all conjunctive predicate transformers over A is denoted by $\mathcal{CT}_I.$
- A predicate p is called **stable** iff $p(i) \implies p(i+j)$ for all j.

LEMMA

For a set I of introductions the structure $(CT_I, P_I, \land, \circ, \cdot, \text{true}, id)$ forms a Feature Algebra.

Now the following result is immediate by universal algebra.

Theorem

For a Feature Algebra $A = (M, I, +, \circ, \cdot, 0, 1)$ the structure $DES_A =_{df} (M \times M \times CT_I, I \times I \times \mathcal{P}_I, +, \circ, \cdot, 0, 1)$ forms a Feature Algebra of designs if $\mathbf{0} =_{df} (0, 0, \mathbf{true}), \mathbf{1} =_{df} (1, 1, id)$ and the operations as well as modifications are lifted pointwise.

LEMMA

If the designs f = (i, d, b) and g = (j, e, c) are products and b and c are stable then the composition f + g is also a product. Furthermore if f is a product and $(t \cdot b)(m \cdot i) = b(i)$ then $(m, m, t) \cdot f$ is a product.

- A design with a stable condition can be composed with another design while the condition does not change its value
- For example all has(f)(i) conditions are stable

CONCLUSION AND OUTLOOK

- We have shown how constraints can be embedded into the abstract structure of Feature Algebra
- Future work will be directed towards representative case studies to gain a better insight into Feature Algebra and constraints