

ON THE ALGEBRAIC DERIVATION OF GARBAGE COLLECTORS

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MOTIVATION

Considered Application: Garbage Collection

Characterise garbage formally ?

- view abstract memory states as (non-labelled) graphs a
- nodes represent objects, addresses, ...
- edges denote references, links between objects, ...
- specify a set of nodes s as the *entry resources* of the system
- define all nodes unreachable from s in a as *garbage*

RELATIONS AS A CONCRETE CALCULUS

- relations enable pointfree calculational reasoning
- represent arbitrary graphs as relations R
- reachability within n edges:

$$(x, y) \in R^n \iff \exists \text{ path of length } n \text{ in } R \text{ from } x \text{ to } y$$

- Kleene star $*$ for arbitrary finite powers
- represent sets of nodes as subidentity relations
- set of *reachable* nodes from s :

$$\text{reach}(s, R) =_{df} (s ; R^*)^\rceil$$

where ; denotes relational composition, \rceil codomain/range

AN ABSTRACT FORMALISATION

Capture general behaviour by the use **Modal Kleene algebras**

- more general than relation algebras
- axioms mainly expressible in first-order logic
 - ▶ amenable to fully automated reasoning

INGREDIENTS OF A MODAL KLEENE ALGEBRA

Additive Monoid

$$\begin{aligned}x + (y + z) &= (x + y) + z , \\x + y &= y + x , \\x + 0 &= 0 , \quad x + x = x , \\x \leq y &\Leftrightarrow_{df} x + y = y .\end{aligned}$$

Multiplicative Monoid

$$\begin{aligned}x \cdot (y \cdot z) &= (x \cdot y) \cdot z , \\x \cdot 1 &= x , \quad 1 \cdot x = x .\end{aligned}$$

Distributivity and Annihilation

$$\begin{aligned}x \cdot (y + z) &= (x \cdot y) + (x \cdot z) , & (x + y) \cdot z &= (x \cdot z) + (y \cdot z) , \\x \cdot 0 &= 0 , & 0 \cdot x &= 0 .\end{aligned}$$

INGREDIENTS OF A MODAL KLEENE ALGEBRA

Tests and Complements

$$p + \neg p = 1 , \quad p \cdot \neg p = 0 = \neg p \cdot p .$$

Codomain, Diamond and Box

$$\begin{aligned} x &\leq x \cdot x^\top , & (x \cdot p)^\top &\leq p , \\ \langle x | p =_{df} (p \cdot x)^\top , & [x] p =_{df} \neg \langle x | \neg p = \neg (\neg p \cdot x)^\top . \end{aligned}$$

Kleene star, Iteration

$$\begin{aligned} 1 + x \cdot x^* &\leq x^* , & x \cdot y + z &\leq y \Rightarrow x^* \cdot z \leq y , \\ 1 + x^* \cdot x &\leq x^* , & y \cdot x + z &\leq y \Rightarrow z \cdot x^* \leq y . \end{aligned}$$

REACHABILITY IN THE ALGEBRA

- abstract definition:

$$\text{reach}(p, a) =_{df} \langle a^* \mid p = (p \cdot a^*)^\top \rangle$$

- some properties:

$$\text{reach}(0, a) = 0$$

$$\text{reach}(p + q, a) = \text{reach}(p, a) + \text{reach}(q, a)$$

reach is isotone in both arguments

$$\text{reach}(\text{reach}(p, a), a) = \text{reach}(p, a)$$

reach(p, a) is the smallest fixpoint μ_f of $f(q) = p + \langle a \mid q$

AN ALGEBRAIC DERIVATION

- $\langle a | p$ represents all direct successors of p
- following properties are valid

$$\text{reach}(0, a) = 0 \quad \text{reach}(p, a) = p + \text{reach}(\langle a | p, a)$$

- left hand side : termination case
- right hand side : recursive specification

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Hence:

$$\begin{aligned}\text{reach}(p, a) &= \text{if } p = 0 \text{ then } 0 \\ &\quad \text{else } p + \text{reach}(\langle a | p, a)\end{aligned}$$

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Problem: Algorithm does not terminate generally!

- Example: $p = \{(1, 1)\}$ and $a = \{(1, 2), (2, 1)\}$

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A solution: $\text{reach}(p, a) = p + \text{reach}(\langle a | p, \neg p \cdot a)$

- as long as $p \neq 0$ holds and a is finite, $\neg p \cdot a$ decreases

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NON-REACHABILITY IN THE ALGEBRA

- define

$$\textit{noreach}(p, a) =_{df} \neg \textit{reach}(p, a) = \neg \langle a^* | p = [a^*] \neg p$$

- dual properties

$$\textit{noreach}(0, a) = 1$$

$$\textit{noreach}(p + q, a) = \textit{noreach}(p, a) \cdot \textit{noreach}(q, a)$$

noreach is antitone in both arguments

$$\textit{noreach}(p, a) = \textit{noreach}(\textit{reach}(p, a), a)$$

noreach(p, a) is the greatest fixpoint ν_f of $f(q) = \neg p \cdot [a] q$

A DUAL ALGORITHM

By Boolean algebra and $noreach(p, a) = \neg reach(p, a)$:

$$1. \ reach(0, a) = 0 \quad \rightsquigarrow \quad noreach(0, a) = 1$$

$$2. \ reach(p, a) = p + reach(\langle a | p, \neg p \cdot a)$$

\rightsquigarrow

$$noreach(p, a) = \neg p \cdot noreach(\langle a | p, \neg p \cdot a)$$

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Hence:

$$\begin{aligned} noreach(p, a) &= \text{if } p = 0 \text{ then } 1 \\ &\quad \text{else } \neg p \cdot noreach(\langle a | p, \neg p \cdot a) \end{aligned}$$

OPTIMISATIONS

Tail recursion

- use new argument r to collect all $\neg p$ accumulations in

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- initialise $r = 1$ at the beginning and define

$$\textit{tnoreach}(r, p, a) = \begin{cases} \text{if } p = 0 \text{ then } r \\ \text{else } \textit{tnoreach}(\neg p \cdot r, \langle a | p, \neg p \cdot a) \end{cases}$$

MORE TRANSFORMATIONS

Optimisations for an imperative form

- $\neg p \cdot a$ deletes all $\neg p$ nodes and all incident edges in a

$$\text{tnoreach}(r, p, a) = \begin{cases} \text{if } p = 0 \text{ then } r \\ \text{else } \text{tnoreach}(\neg p \cdot r, \langle a | p, \neg p \cdot a) \end{cases}$$

- deletion of reachable resources of course not desired
(may require a copy of a)

Guarantee termination **without** directly modifying a ?

MORE TRANSFORMATIONS

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- remember: initially $r = 1$ and $r - p =_{df} \neg p \cdot r$
- first argument decreasing while $p \neq 0$

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Idea:

- use value $\neg p \cdot r$ in second argument

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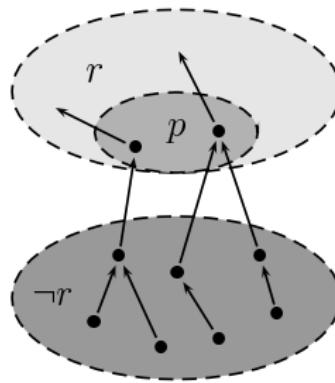
Idea:

- use value $\neg p \cdot r$ in second argument
- first transformation step:

$$tnoreach(r, p, a) = tnoreach(\neg p \cdot r, \neg p \cdot \langle a | p, \neg p \cdot a)$$

MORE TRANSFORMATIONS

To include r assume invariant $\langle a | \neg r \leq p + \neg r$



and obtain

$$\text{tnoreach}(r, p, a) = \begin{cases} \text{if } p = 0 \text{ then } r \\ \text{else } \text{tnoreach}(\neg p \cdot r, \neg p \cdot \textcolor{blue}{r}, \langle a | p, a) \end{cases}$$

AN IMPERATIVE VERSION

$$tnoreach(r, p, a) = \begin{aligned} &\text{if } p = 0 \text{ then } r \\ &\text{else } tnoreach(\neg p \cdot r, \neg p \cdot r \cdot \langle a | p, a) \end{aligned}$$

- specification easily translated
- simple and short specification
- general and abstract form

```
1 p := roots; r := 1;
2 while (p != 0) {
3     r := r - p;
4     p := r · ⟨a|p;
5 }
6 return r;
```

CHARACTERISING CONCURRENT BEHAVIOUR

- consider a trace or sequence of elements a_0, \dots, a_n
- specify and assume e.g. for all $0 \leq i \leq n$ the behaviour

$$s \leq p \Rightarrow \langle a_{i+1} | \text{reach}(p, a_i) \leq \text{reach}(p, a_i)$$

- direct successors of $\text{reach}(p, a_i)$ in a_{i+1} are reachable in a_i
- allows simple and short algebraic proof of

$$s \leq p \Rightarrow \text{noreach}(p, a_i) \leq \text{noreach}(p, a_{i+1})$$

- garbage only grows or $\text{reach}(p, a_i)$ only decreases

OUTLOOK

Further Ideas

- concrete investigations on characterising concurrency
- representation of fragmented memory (compaction)
- further refinements of abstract algorithm
- calculate more complex derivational case studies
- use of sledgehammer tactic of *Isabelle* for (semi-)automated machine-checked proofs