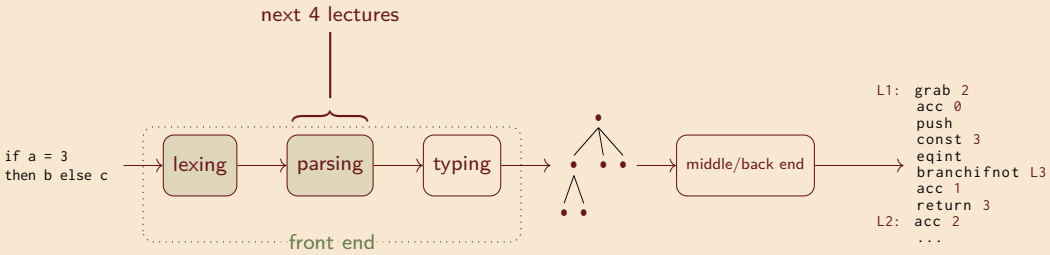
Compiler Construction

Lecture 3: Context-free grammars

Jeremy Yallop
jeremy.yallop@cl.cam.ac.uk
Lent 2024


next 4 lectures
if a = 3
then b else c
lexing
parsing
typing
front end
middle/back end
L1: grab 2
acc 0
push
const 3
eqint
branchifnot L3
acc 1
return 3
L2: acc 2
...

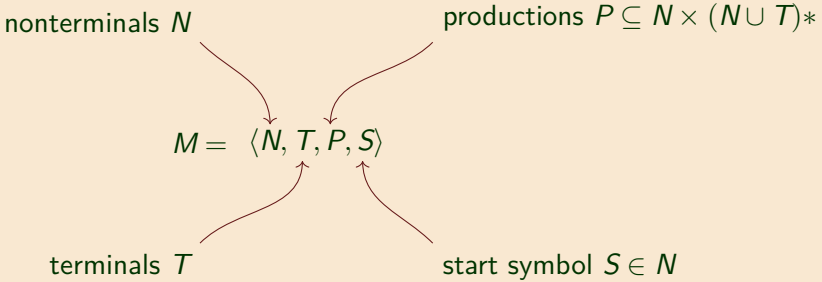
Context-free grammars

What are context-free grammars?

A small fragment of the C standard:

> **6.7 Declarations**
> **Syntax**
>
> *declaration:*
> *declaration-specifiers init-declarator-list$_{opt}$;*
> *static-assert-declaration*
>
> *declaration-specifiers:*
> *storage-class-specifier declaration-specifiers$_{opt}$*
> *type-specifier declaration-specifiers$_{opt}$*
> *type-qualifier declaration-specifiers$_{opt}$*
> *function-specifier declaration-specifiers$_{opt}$*
> *alignment-specifier declaration-specifiers$_{opt}$*
>
> *init-declarator-list:*
> *init-declarator*
> *init-declarator-list , init-declarator*
>
> *init-declarator:*
> *declarator*
> *declarator = initializer*

Today's Q: how can we turn this declarative specification into a program?



Each $\langle A, \alpha \rangle \in P$ is written as $A \to \alpha$

$$
\begin{aligned}
G_1 &= \langle N_1, T_1, P_1, E \rangle \\
\textit{where} & \\
N_1 &= \{E\} \\
T_1 &= \{+, *, (,), \mathsf{id}\} \\
P_1 &= E \to E + E \\
&\quad \mid E * E \\
&\quad \mid (E) \\
&\quad \mid \mathsf{id}
\end{aligned}
$$

NB: P_1 definition is shorthand for

$$P_1 = \{\langle E, E + E \rangle, \langle E, E * E \rangle, \langle E, (E) \rangle, \langle E, \mathsf{id} \rangle\}$$

Derviations

Notation conventions:

$$\alpha, \beta, \gamma \ldots \in (N \cup T)*$$
$$A, B, C, \ldots \in N$$

Given: $\alpha A \beta$ and a production $A \to \gamma$ a derivation step is written as

$$\alpha A \beta \Rightarrow \alpha \gamma \beta$$

$\Rightarrow^+$ means one or more derivation steps

$\Rightarrow^*$ means zero or more derivation steps.

Example derivations

A **leftmost** derivation

E

A **rightmost** derivation

E

Example derivations

A **leftmost** derivation

$$E \Rightarrow E*E$$

A **rightmost** derivation

$$E$$

A **leftmost** derivation

$$\begin{aligned} E &\Rightarrow E*E \\ &\Rightarrow (E)*E \end{aligned}$$

A **rightmost** derivation

$$E$$

A **leftmost** derivation

$$\begin{aligned} E &\Rightarrow E*E \\ &\Rightarrow (E)*E \\ &\Rightarrow (E+E)*E \end{aligned}$$

A **rightmost** derivation

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A **leftmost** derivation

$$\begin{aligned} E &\Rightarrow E*E \\ &\Rightarrow (E)*E \\ &\Rightarrow (E+E)*E \\ &\Rightarrow (x+E)*E \end{aligned}$$

A **rightmost** derivation

$$E$$

Example derivations

A **leftmost** derivation

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\begin{aligned}
E &\Rightarrow E*E \\
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&\Rightarrow (E+E)*E \\
&\Rightarrow (x+E)*E \\
&\Rightarrow (x+y)*E
\end{aligned}
$$

A **rightmost** derivation

$$E$$

Example derivations

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A **rightmost** derivation

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A **rightmost** derivation

$$E$$

A **leftmost** derivation

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E &\Rightarrow E{*}E \\
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&\Rightarrow (E{+}E){*}E \\
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&\Rightarrow (x+y){*}E \\
&\Rightarrow (x+y)*(E) \\
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&\Rightarrow (x+y)*(z{+}E)
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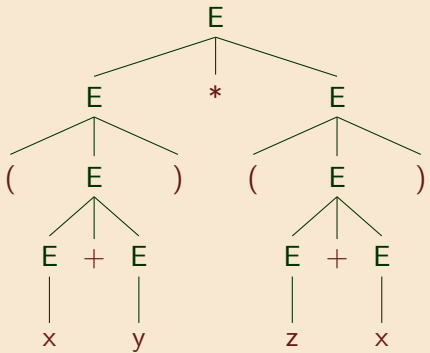
\end{aligned}
$$

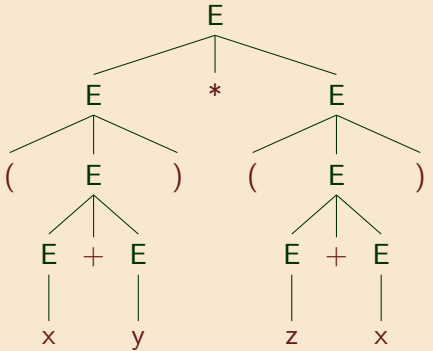
The derivation tree for (x+y) * (z+x):



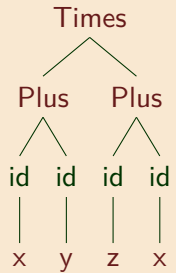
All derivations of this expression will produce the same derivation tree.

Concrete *vs* abstract syntax trees

(Terminology: = **parse** tree
= **derivation** tree
= **concrete syntax** tree)



An **abstract syntax** tree contains only the information needed to generate an intermediate representation



The language generated by a grammar

$L(G)$: the **language generated by** G

$$L(G) \quad = \quad \{w \in T* \mid S \Rightarrow^+ w\}$$

For example, if G has productions

$$S \to aSb \mid \epsilon$$

then

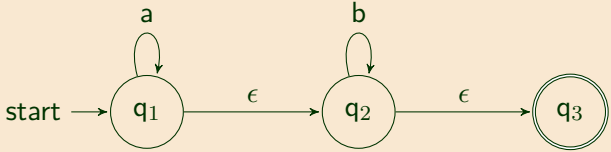
$$L(G) \quad = \quad \{a^n b^n \mid n \geq 0\}$$

So CFGs can capture more than regular languages.

Pushdown automata

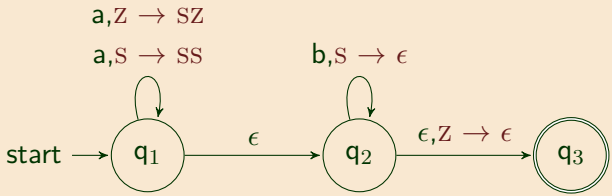
Regular languages are accepted by **finite automata**:

a*b*

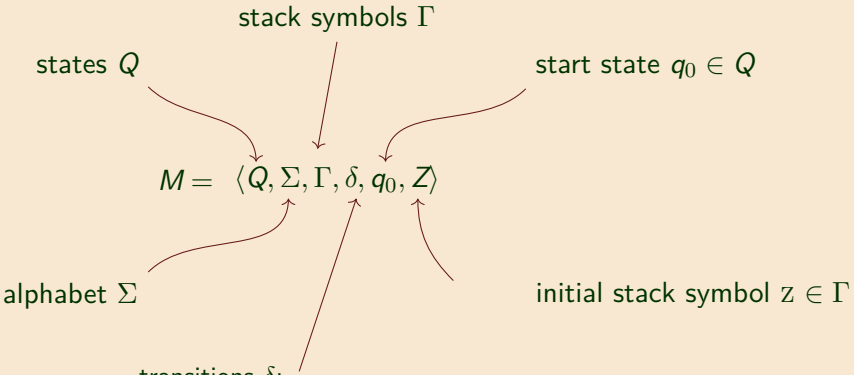


Context-free languages are accepted by **pushdown automata**, finite automata augmented with stacks.

$a^n b^n$



Pushdown automata (PDAs)



$\langle q', \beta \rangle \in \delta(q, a, X)$ means:

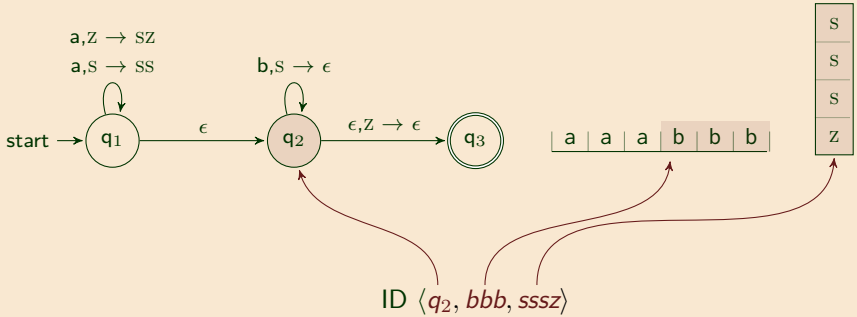
When the machine is
- in state q, *and*
- reading a *and*
- with X on top of the stack,

it can
- move to state q' *and*
- replace X with β.

i.e. it *pops* X from the stack and *pushes* β.

For $q \in Q, w \in \Sigma^*, \alpha \in \Gamma^*$, $\langle q, w, \alpha \rangle$ is called an **instantaneous description** (ID).

It denotes the PDA in state q looking at the first symbol of w with α on the stack



For $\langle q', \beta \rangle \in \delta(q, a, X), a \in \Sigma$, define the relation $\rightarrow$ on IDs as

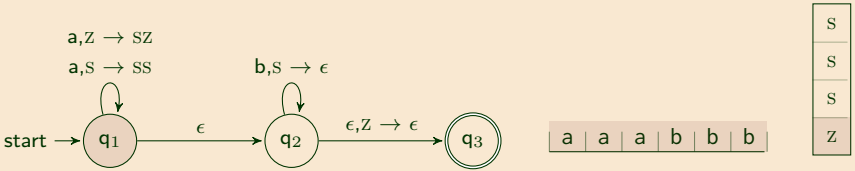
$$\langle q, aw, X\alpha \rangle \rightarrow \langle q', w, \beta\alpha \rangle$$

and for $\langle q', \beta \rangle \in \delta(q, \epsilon, X)$ as

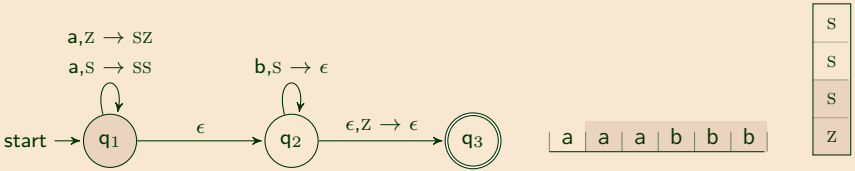
$$\langle q, w, X\alpha \rangle \rightarrow \langle q', w, \beta\alpha \rangle$$

Then the **language accepted by** M, $L(M)$, is:

$$L(M) = \{w \in \Sigma* \mid \exists q \in Q, \langle q_0, w, Z \rangle \rightarrow^+ \langle q, \epsilon, \epsilon \rangle\}$$

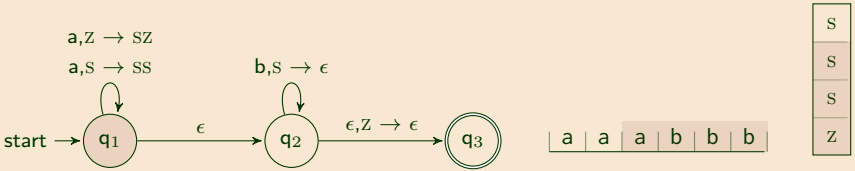


$\langle q_1, aaabbb, \mathrm{Z} \rangle$



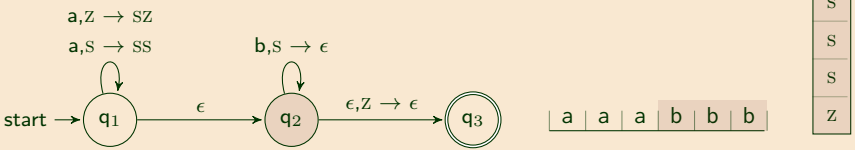
$\langle q_1, aaabbb, \mathrm{Z} \rangle$
$\langle q_1, aabbb, \mathrm{SZ} \rangle$

PDA execution

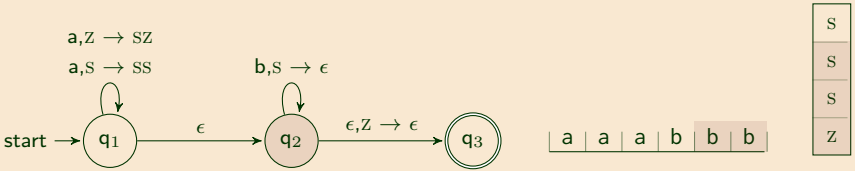


$\langle q_1, aaabbb, \mathrm{Z} \rangle$
$\langle q_1, aabbb, \mathrm{SZ} \rangle$
$\langle q_1, abbb, \mathrm{SSZ} \rangle$

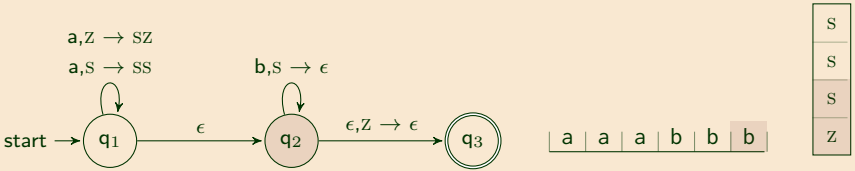
PDA execution



$\langle q_1, aaabbb, \mathrm{Z} \rangle$
$\langle q_1, aabbb, \mathrm{SZ} \rangle$
$\langle q_1, abbb, \mathrm{SSZ} \rangle$
$\langle q_2, bbb, \mathrm{SSSZ} \rangle$



$\langle q_1, aaabbb, \mathrm{Z} \rangle$
$\langle q_1, aabbb, \mathrm{SZ} \rangle$
$\langle q_1, abbb, \mathrm{SSZ} \rangle$
$\langle q_2, bbb, \mathrm{SSSZ} \rangle$
$\langle q_2, bb, \mathrm{SSZ} \rangle$



$\langle q_1, aaabbb, \mathrm{Z} \rangle$
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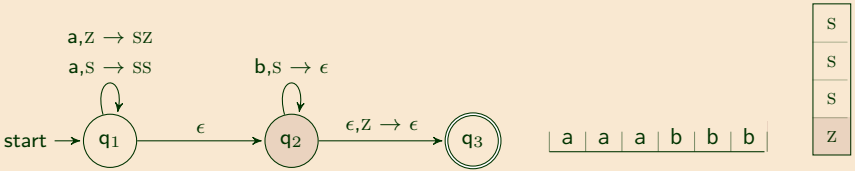
$\langle q_2, bb, \mathrm{SSZ} \rangle$
$\langle q_2, b, \mathrm{SZ} \rangle$



$\langle q_1, aaabbb, \mathrm{Z} \rangle$
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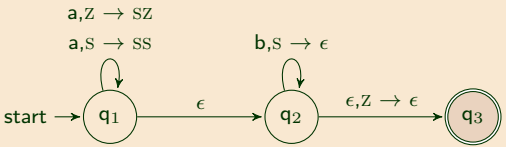
$\langle q_2, b, \mathrm{SZ} \rangle$
$\langle q_2, \epsilon, \mathrm{Z} \rangle$



$\langle q_1, aaabbb, \mathrm{Z} \rangle$
$\langle q_1, aabbb, \mathrm{SZ} \rangle$
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$\langle q_2, bb, \mathrm{SSZ} \rangle$
$\langle q_2, b, \mathrm{SZ} \rangle$
$\langle q_2, \epsilon, \mathrm{Z} \rangle$
$\langle q_3, \epsilon, \epsilon \rangle$

PDA and CFG facts:

For every CFG G there is a PDA M such that $L(G) = L(M)$

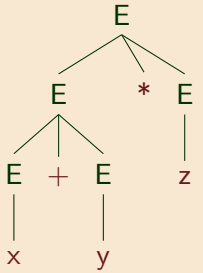
For every PDA M there is a CFG G such that $L(G) = L(M)$

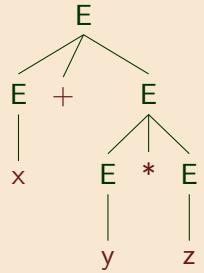
Is the parsing problem solved? Given a CFG G we can construct the PDA M.

No! For programming languages we want M to be **deterministic**

Ambiguity

The origin of nondeterminism is ambiguity





Both derivation trees correspond to `x + y * z`.

But `(x + y) * z` is not the same as `x + (y * z)`.

Ambiguity causes problems going from program texts to derivation trees.

Modifying the grammar to eliminate ambiguity

We can often modify the grammar to eliminate ambiguity.

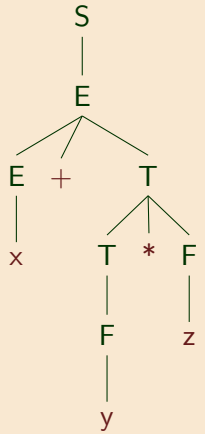
$$G_2 = \langle N_2, T_1, P_2, E \rangle$$

where

$$P_2 = \begin{array}{lcll} E & \to & E + T \mid T & \text{(expressions)} \\ T & \to & T * F \mid F & \text{(terms)} \\ F & \to & (E) \mid id & \text{(factors)} \end{array}$$

(Can you prove that $L(G_1) = L(G_2)$?)

The modified grammar eliminates ambiguity. The following is now the unique derivation tree for `x + y * z`:



1. Some context-free languages are **inherently ambiguous** — every CFG for them is ambiguous. For example

$$\begin{aligned} L &= \{a^n b^n c^m d^m \mid m \geq 1, n \geq 1\} \\ &\cup \{a^n b^m c^m d^n \mid m \geq 1, n \geq 1\} \end{aligned}$$

2. Checking for **ambiguity** in an arbitrary CFG is **not decidable**.

3. Given two grammars G_1 and G_2, checking $L(G_1) = L(G_2)$ **is not decidable**.

(See Hopcroft & Ullman, "Introduction to Automata Theory, Languages, and Computation")

Top-down & bottom-up

Two approaches to building stack-based parsing machines

Top-down: attempts a leftmost derivation. We'll look at two techniques:

Recursive descent (hand coded)	Predictive parsing (table driven)

Bottom-up: attempts a rightmost derivation backwards. We'll look at two techniques:

SLR(1) (Simple LR(1))	LR(1)

Bottom-up techniques are strictly more powerful (can parse more grammars)

Recursive descent parsing

```
type token =
  ADD | MUL | LPAREN | RPAREN | IDENT of string

let rec
    e toks = e' (t toks)
and e' = function
  | ADD :: toks → e' (t toks)
  | toks        → toks (* ϵ *)
and t toks = t' (f toks)
and t' = function
  | MUL :: toks → t' (f toks)
  | toks        → toks (* ϵ *)
and f = function
    | LPAREN :: toks →
      (match e toks with
      | RPAREN :: toks → toks
      | _              → failwith "RPAREN")
    | IDENT _ :: toks → toks
    | _               → failwith "F"
```

$$
\begin{array}{lcl}
E & \rightarrow & T\,E' \\
E' & \rightarrow & +\,T\,E' \mid \epsilon \\
T & \rightarrow & F\,T' \\
T' & \rightarrow & *\,F\,T' \mid \epsilon \\
F & \rightarrow & (\,E\,) \mid \mathsf{id}
\end{array}
$$

Parse corresponds to a leftmost derivation constructed in a top-down manner

Left recursion & recursive-descent parsing

Recursive descent parsing is not suitable for G_2.

Left-recursion $E \to E + T$ will lead to an infinite loop:

```
let rec
    e toks = match e toks (* loop! *) with
             | ADD :: toks → ...
```

$$\begin{array}{lcl} E & \to & E + T \mid T \\ T & \to & T * F \mid F \\ F & \to & (E) \mid \mathrm{id} \end{array}$$

Eliminating left recursion

$$G_2 = \langle N_2, T_1, P_2, E \rangle$$

where

$$\ldots$$

$$P_2 = \begin{array}{lcl} E & \to & E + T \mid T \\ T & \to & T * F \mid F \\ F & \to & (E) \mid id \end{array}$$

$$G_3 = \langle N_3, T_1, P_3, E \rangle$$

where

$$\ldots$$

$$P_3 = \begin{array}{lcl} E & \to & T\ E' \\ E' & \to & +\ T\ E' \mid \epsilon \\ T & \to & F\ T' \\ T' & \to & *\ F\ T' \mid \epsilon \\ F & \to & (\ E\ ) \mid \mathsf{id} \end{array}$$

(Can you prove that $L(G_2) = L(G_3)$?)

The stack machine is *implicit in the call stack*


```
let rec
    e toks = e' (t toks)
and e' = function
  | ADD :: toks → e' (t toks)
  | toks        → toks (* ϵ *)
and t toks = t' (f toks)
and t' = function
  | MUL :: toks → t' (f toks)
  | toks        → toks (* ϵ *)
and f = function
  | LPAREN :: toks →
    (match e toks with
     | RPAREN :: toks → toks
     | _  → failwith "RPAREN")
  | IDENT _ :: toks → toks
  | _               → failwith "F"
```

Parsing `x + y * z`, i.e.

```
[IDENT "x";
 ADD;
 IDENT "y";
 MUL;
 IDENT "z"]
```

Evaluation trace:

```
      e toks
⇝     e' (t toks)
⇝     e' (t' (f toks))
⇝     ...
```

Next time: LL parsing