# Asymptotic Equipartition Property and Data Compression Exercises

# Exercise 3.3:

The AEP and source coding. A discrete memoryless source emits a sequence of statistically independent binary digits with probabilities p(1) = 0.005 and p(0) = 0.995. The digits are taken 100 at a time and a binary codeword is provided for every sequence of 100 digits containing three or fewer ones.

- (a) Assuming that all codewords are the same length, find the minimum length required to provide codewords for all sequences with three or fewer ones.
- (b) Calculate the probability of observing a source sequence for which no codeword has been assigned.

## Solution:

(a) The number of sequences of 100 digits containing three or few ones is given by

$$N = \begin{pmatrix} 100 \\ 0 \end{pmatrix} + \begin{pmatrix} 100 \\ 1 \end{pmatrix} + \begin{pmatrix} 100 \\ 2 \end{pmatrix} + \begin{pmatrix} 100 \\ 3 \end{pmatrix}$$
  
= 1 + 100 + 4980 + 161700  
= 166751 (1)

The minimum length required to encode these sequences is given by  $\lceil \log_2 N \rceil = \lceil 17.34731 \rceil = 18.$ 

(b) The probablity of observing a sequence which has an assigned codeword is given by:

$$P = 1 \cdot 0.995^{100} + 100 \cdot 0.995^{99} \cdot 0.005 + 4980 \cdot 0.995^{98} \cdot 0.005^2 + 161700 \cdot 0.995^{97} \cdot 0.005^3$$
  
= 0.9983

(2)

Hence the probability of observing a sequence which has no codeword is 0.0017.

# Exercise 5.4:

Huffman Coding. Consider the random variable

$$\mathbf{X} = \begin{pmatrix} x_1 & x_2 & x_3 & x_4 & x_5 & x_6 & x_7 \\ 0.49 & 0.26 & 0.12 & 0.04 & 0.04 & 0.03 & 0.02 \end{pmatrix}$$
(3)

- (a) Find a binary Huffman code for **X**.
- (b) Find the expected codelength for this encoding.

(c) Find a ternary Huffman code for **X** (a ternary code is one which uses three symbols, e.g.  $\{0, 1, 2\}$ , instead of a binary code's two symbols  $\{0, 1\}$ ).

## Solution:

(a) Using the diagram in Figure 1, the Huffman code for **X** is given in Table 1.

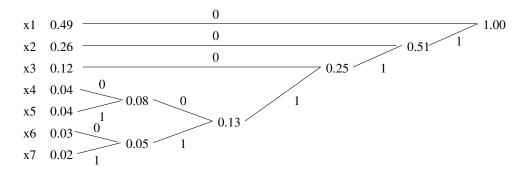


Figure 1: Diagram for designing the binary Huffman code for  $\mathbf{X}$  in Exercise 5.4.

| Table 1:  | Binary | Huffman    | code : | for   | $\mathbf{X}$ | in | Exercise | 5.4   |
|-----------|--------|------------|--------|-------|--------------|----|----------|-------|
| 100010 11 |        | 1100110011 | 000.0  | - U - |              |    |          | · · · |

| Х     | Code  |
|-------|-------|
| $x_1$ | 0     |
| $x_2$ | 10    |
| $x_3$ | 110   |
| $x_4$ | 11100 |
| $x_5$ | 11101 |
| $x_6$ | 11110 |
| $x_7$ | 11111 |

(b) The expected codelength for this encoding is:

$$E[L_x] = 0.49 \times 1 + 0.26 \times 2 + 0.12 \times 3 + (0.04 + 0.04 + 0.03 + 0.02) \times 5$$
  
= 2.02 (4)

(c) Using the diagram in Figure 2, the ternary Huffman code for X is given in Table 2.

#### **Exercise from Lectures**:

Fano and Huffman codes. Construct Fano and Huffman codes for  $\{0.2, 0.2, 0.18, 0.16, 0.14, 0.12\}$ . Compare the expected number of bits per symbol in the two codes with each other and with the entropy. Which code is best?

#### Solution:

Using the diagram in Figure 3, the Fano code is given in Table 3. The expected codelength for the Fano code is:

$$E[L] = (0.2 + 0.16) \times 2 + (0.2 + 0.18 + 0.14 + 0.12)) \times 3$$
  
= 2.64 (5)

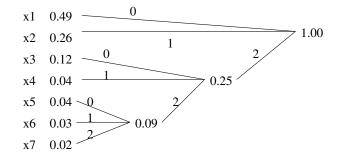


Figure 2: Diagram for designing the ternary Huffman code for X in Exercise 5.4.

Table 2: Ternary Huffman code for X

| Х  | Code                      |
|--|---------------------------|
| $\begin{array}{c} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{array}$ | 0<br>1<br>20<br>21<br>220 |
| $\begin{array}{c} x_6 \\ x_7 \end{array}$                      | 221<br>222                |

Using the diagram in Figure 4, the Huffman code is given in Table 4. The expected codelength for the Huffman code is:

$$E[L] = (0.2 + 0.2) \times 2 + (0.18 + 0.16 + 0.14 + 0.12) \times 3$$
  
= 2.6 (6)

The entropy is calculate as:

$$H = -(0.2\log 0.2 + 0.2\log 0.2 + 0.18\log 0.18 + 0.16\log 0.16 + 0.14\log 0.14 + 0.12\log 0.12)$$
  
= 2.56 (7)

Comparing the expected codelengths with the entropy, the Huffman code is the best code and achieves and expected codelength that is closest to the entropy.

#### Exercise 5.21:

Optimal codes for uniform distributions. Consider a random variable with m equiprobable outcomes. The entropy of this information sources is obviously  $\log_2 m$  bits.

- (a) Describe the optimal instantaneous binary code for this source and compute the average codeword length  $L_m$ .
- (b) For what values of m does the average codeword length  $L_m$  equal the entropy  $H = \log_2 m$ ?
- (c) We know that L < H + 1 for any probability distribution. The redundancy of a variable length code is defined to be  $\rho = L H$ . For what value(s) of m, where  $2^k \le m \le 2^{k+1}$ , is the redundancy of the code maximised? What is the limiting value of this worst case redundancy as  $m \to \infty$ ?

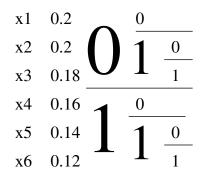


Figure 3: Diagram for designing the Fano code in the exercise from the lectures.

Table 3: Fano code for exercise from the lectures

| Х     | Code |
|-------|------|
| $x_1$ | 00   |
| $x_2$ | 010  |
| $x_3$ | 011  |
| $x_4$ | 10   |
| $x_5$ | 110  |
| $x_6$ | 111  |

Solution:

(a) The optimal instantaneous binary code has codewords that differ by at most one bit. If d is difference between the number of outcomes m and the smallest power of 2,

$$d = m - 2^{\lfloor \log m \rfloor} \tag{8}$$

then there will be 2d codewords of length  $\lceil \log m \rceil$  and m - 2d codewords of length  $\lfloor \log m \rfloor$ . Let  $b = \lfloor \log_2 m \rfloor$ . When  $m = 2^b$ , every code is b bits long. For each new code required (i.e. for each increment in m) one b bit code has to be extended by one bit to make two b + 1 bit codes, one for the old symbol coded by that b bit code and one for newly introduced symbol. Thus every increment in m leads to the removal of one b bit code and the introduction of two b+1 bit codes. If  $d = m - 2^b$  then there will thus be 2d code words of length b + 1 and m - 2d code words of length b.

The average codeword length is given by:

$$L_m = \frac{1}{m} \left( 2d \lceil \log m \rceil + (m - 2d) \lfloor \log m \rfloor \right)$$
  
=  $\frac{1}{m} \left( m \lfloor \log m \rfloor + 2d \right)$   
=  $\lfloor \log m \rfloor + \frac{2d}{m}$  (9)

(b) The average codeword equals the entropy when m is a power of 2.

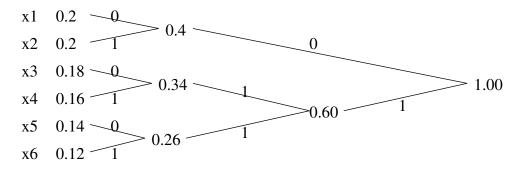


Figure 4: Diagram for designing the Huffman code in the exercise from the lectures.

Table 4: Binary Huffman code for  $\mathbf{X}$ 

| Х     | Code |
|-------|------|
| $x_1$ | 00   |
| $x_2$ | 01   |
| $x_3$ | 100  |
| $x_4$ | 101  |
| $x_5$ | 110  |
| $x_6$ | 111  |

(c) When  $m = 2^n + d$ , the redundancy  $\rho = L - H$  is given by

$$\rho = L - \log m$$

$$= \lfloor \log m \rfloor + \frac{2d}{m} - \log m$$

$$= n + \frac{2d}{2^n + d} - \log(2^n + d)$$

$$= n + \frac{2d}{2^n + d} - \frac{\ln(2^n + d)}{\ln 2}$$
(10)

Differentiating with respect to d, we have

$$\frac{\partial \rho}{\partial d} = \frac{(2^n + 2d) \cdot 2 - 2d}{(2^n + d)^2} - \frac{1}{\ln 2} \cdot \frac{1}{2^n + d}$$
(11)

and setting this to zero, means that  $d^* = 2^n(2\ln 2 - 1)$ . Substituting this back into the equation for the redundancy, means that we have

$$\rho^* = n + \frac{2d}{2^n + d} - \frac{\ln(2^n + d)}{\ln 2}$$
  
=  $n + \frac{2 \cdot 2^n (2\ln 2 - 1)}{2^n + 2^n (2\ln 2 - 1)} - \frac{\ln(2^n + 2^n (2\ln 2 - 1))}{\ln 2}$  (12)  
= 0.0861

# Exercise 5.25:

Shannon code. Consider the following method for generating a code for a random variable

X which takes on m values  $\{1, 2, ..., m\}$  with probabilities  $p_1, p_2, ..., p_m$ . Assume that the probabilities are ordered so that  $p_1 \ge p_2 \ge \cdots \ge p_m$ . Define

$$F_i = \sum_{k=1}^{i-1} p_k,$$
(13)

the sum of the probabilities of all symbols less than *i*. Then the codeword for *i* is the number  $F_i \in [0, 1]$  rounded off to  $l_i$  bits, where  $l_i = \lceil \log \frac{1}{p_i} \rceil$ .

(a) Show that the code constructed by this process is prefix-free and the average length satisfies

$$H(X) \le L < H(X) + 1 \tag{14}$$

(b) Construct the code for the probability distribution (0.5, 0.25, 0.125, 0.125).

Solution:

(a) We look at the size of the increments to  $F_i$ . Since  $l_i = \lceil \log \frac{1}{p_i} \rceil$ , this means that

$$l_{i} - 1 < \log \frac{1}{p_{i}} \le l_{i}$$

$$2^{l_{i}-1} < \frac{1}{p_{i}} \le 2^{l_{i}}$$

$$2^{-l_{i}} \le p_{i} < 2^{-l_{i}+1}$$
(15)

Since  $l_i = \lceil \log \frac{1}{p_i} \rceil$ ,

$$\log \frac{1}{p_i} \le l_i < \log \frac{1}{p_i} + 1$$

$$p_i \log \frac{1}{p_i} \le p_i l_i < p_i \log \frac{1}{p_i} + p_i$$

$$\sum_i p_i \log \frac{1}{p_i} \le \sum_i p_i l_i < \sum_i p_i \log \frac{1}{p_i} + \sum_i p_i$$

$$H(X) \le L(X) < H(X) + 1$$
(16)

Let  $x_k$  be the code word for symbol k.

 $x_k$  cannot be a prefix for  $x_i$ , i < k because  $l_i \leq l_k$  (N.B. if  $l_i = l_k$  then there is the possibility that  $x_i$  and  $x_k$  could be identical, but this is covered by the following case by swapping the roles of i and k).

Let us now do a proof by contradication that  $x_k$  cannot be a prefix for  $x_{k+j}$ .

Assume  $x_k$  is a prefix of  $x_{k+j}$ .

Then  $x_k$  and  $x_{k+j}$  must agree in their first  $l_k$  bits.

Therefore  $F_{k+j} - F_k < 2^{-l_k}$ .

$$F_{k+j} - F_k < 2^{-l_k}$$

$$\Rightarrow \sum_{i=1}^{k+j-1} p_i - \sum_{i=1}^{k-1} p_i < 2^{-l_k}$$

$$\Rightarrow \sum_{i=k}^{k+j-1} p_i < 2^{-l_k}$$

$$\Rightarrow p_k < 2^{-l_k}$$

But we know:

$$l_k = \left[ \log_2 \frac{1}{p_k} \right]$$
  

$$\Rightarrow l_k \geq \log_2 \frac{1}{p_k}$$
  

$$\Rightarrow 2^{l_k} \geq \frac{1}{p_k}$$
  

$$\Rightarrow 2^{-l_k} \leq p_k$$

This is a contradiction, therefore  $x_k$  cannot be a prefix for  $x_{k+j}$ , therefore the Shannon code is a prefix code.

(b) The code is designed as in Table 5:

 $\lceil \log \frac{1}{p_i} \rceil$  $F_i$ Codeword i $p_i$  $0_{10} = 0.0_2$ 1  $1 \\ 2 \\ 3$ 0 0.5 $0.5_{10} = 0.1_2$ 0.25 $\mathbf{2}$ 10 $\begin{array}{l} 0.75_{10} = 0.11_2 \\ 0.875_{10} = 0.111_2 \end{array}$ 0.1253 1104 0.1253 111

Table 5: Shannon code for  ${\bf X}$