## List of Pairs

$$
\begin{aligned}
& \text { fun } \operatorname{zip}([],[])=[] \\
& \text { | zip }(h 1:: t 1, \text { h2::t2) }= \\
& \quad(\mathrm{h} 1, \mathrm{~h} 2):: \mathrm{zip}(\mathrm{t} 1, \mathrm{t} 2) ;
\end{aligned}
$$

! Warning: pattern matching is not exhaustive
> val zip = in :
'a list * 'b list -> ('a * 'b) list

Creates a list of pairs from a pair of lists.
What happens when the two lists are of different length?

## Unzipping

$$
\begin{aligned}
& \text { fun unzip }[] \quad=([],[]) \\
& \text { | unzip }((x, y):: \text { pairs })= \\
& \text { let } \operatorname{val}(t, u)=\text { unzip pairs in } \\
& \quad(x:: t, y:: u) \\
& \text { end; }
\end{aligned}
$$

Note the local declaration

$$
\text { let } D \text { in } E \text { end }
$$

Compare this against applying functions first and second to extract the components of the pair.

## Equality Types

We can test certain expressions for equality:

- 2 = $1+1$;
> val it = true : bool
- $1.414 * 1.414=2.0$;
> val it = false : bool
- [] = [1];
> val it = false : bool
Equality testing can be used with the basic types, and with tuples and lists, but not with functions.
$-(f n x=>x+2)=(f n x=2+x) ;$
! Type clash: match rule of type
! 'a -> 'b
! cannot have equality type ''c


## Testing for Membership

$$
\begin{aligned}
\text { fun member }(x,[]) & =\text { false } \\
\mid \text { member }(x, h:: t) & =
\end{aligned}
$$

$$
(x=h) \text { orelse member }(x, t) \text {; }
$$

val member $=\mathrm{fn}:$ ' 'a * ''a list -> bool ', a is an equality type variable.

- op=;
> val it $=f n:$ ''a * ''a -> mol
fun inter ([], l) = []
| inter (h::t,l) =
if member (hel) then h::inter (tel)
else inter (t,l);
fin : ''a list * 'aa list -> ''a list


## Insertion Sort

$$
\begin{aligned}
& \text { fun insert(x:real, []) = [x] } \\
& \text { | insert(x, h::t) = } \\
& \text { if } x<=h \text { then } x:: h: t \\
& \text { else h::insert(x,t); }
\end{aligned}
$$

fun insort [] = []
| insort (h::t) = insert (h, insort t);
fn : real list -> real list

Insertion sort takes $O\left(n^{2}\right)$ comparisons on average and in the worst case.

## Merge Sort

fun merge ([], l) = 1 : real list
| merge ( $1,[]$ ) $=1$
| merge (h1::t1,h2::t2)=
if h1 <= h2
then h1::merge(t1, h2::t2)
else h2::merge(h1::t1, t2);
fun mergesort [] = []
| mergesort [x] = [x]
| mergesort $1=$
let val k = length 1 div 2 in merge (mergesort (List.take(l, k)), mergesort (List.drop(l, k))) end;

Merge sort takes $O(n \log n)$ comparisons on average and in the worst case.

## Quick Sort

fun quick [] = []
| quick [x] $=$ [x] : real list
| quick (h::t) =
let fun part (left, right, []) =
(quick left)@(h::quick right)
| part (left, right, x::l) =
if $\mathrm{x}<=\mathrm{h}$
then part (x: :left, right, l)
else part (left, x::right, l)
in
part( [], [], t) end;
Quick sort takes $O(n \log n)$ comparisons on average and $O\left(n^{2}\right)$ in the worst case.

## QS without Append

fun quik ([], sorted) = sorted
| quik ([x], sorted) = (x:real)::sorted
| quik (h::t, sorted) =
let
fun part (left, right, []) = quik(left, h::quik(right, sorted)) | part (left, right, x::l) = if $\mathrm{x}<=\mathrm{h}$
then part (x: :left, right, l)
else part (left, x::right, l)
in
part([], [], t) end;

