

# Complexity Theory

## Lecture 12

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<http://www.cl.cam.ac.uk/teaching/1617/Complexity/>

## Strong Hierarchy Theorems

For any constructible function  $f(n) \geq n$ ,  $\text{TIME}(f(n))$  is properly contained in  $\text{TIME}(f(n)(\log f(n)))$ .

### Space Hierarchy Theorem

For any pair of constructible functions  $f$  and  $g$ , with  $f = O(g)$  and  $g \neq O(f)$ , there is a language in  $\text{SPACE}(g(n))$  that is not in  $\text{SPACE}(f(n))$ .

Similar results can be established for nondeterministic time and space classes.

## Consequences

- For each  $k$ ,  $\text{TIME}(n^k) \neq \text{P}$ .
- $\text{P} \neq \text{EXP}$ .
- $\text{L} \neq \text{PSPACE}$ .
- Any language that is  $\text{EXP}$ -complete is not in  $\text{P}$ .
- There are no problems in  $\text{P}$  that are complete under linear time reductions.

## Descriptive Complexity

*Descriptive Complexity* is an attempt to study the complexity of problems and classify them, not on the basis of how difficult it is to *compute* solutions, but on the basis of how difficult it is to *describe* the problem.

This gives an alternative way to study complexity, independent of particular machine models.

Based on *definability in logic*.

## Graph Properties

As an example, consider the following three decision problems on *graphs*.

1. Given a graph  $G = (V, E)$  does it contain a *triangle*?
2. Given a directed graph  $G = (V, E)$  and two of its vertices  $a, b \in V$ , does  $G$  contain a *path* from  $a$  to  $b$ ?
3. Given a graph  $G = (V, E)$  is it *3-colourable*? That is, is there a function  $\chi : V \rightarrow \{1, 2, 3\}$  so that whenever  $(u, v) \in E$ ,  $\chi(u) \neq \chi(v)$ .

## Graph Properties

1. Checking if  $G$  contains a triangle can be solved in *polynomial time* and *logarithmic space*.

2. Checking if  $G$  contains a path from  $a$  to  $b$  can be done in *polynomial time*.

Can it be done in *logarithmic space*?

Unlikely. It is **NL**-complete.

3. Checking if  $G$  is 3-colourable can be done in *exponential time* and *polynomial space*.

Can it be done in *polynomial time*?

Unlikely. It is **NP**-complete.

## Logical Definability

In what kind of formal language can these decision problems be *specified* or *defined*?

The graph  $G = (V, E)$  contains a triangle.

$$\exists x, y, z \in V (x \neq y \wedge y \neq z \wedge x \neq z \wedge E(x, y) \wedge E(x, z) \wedge E(y, z))$$

The other two properties are *provably* not definable with only first-order quantification over vertices.

## First-Order Logic

Consider *first-order predicate logic*.

A collection of variables  $x, y, \dots$ , and formulas:

$$E(x, y) \mid \phi \wedge \psi \mid \phi \vee \psi \mid \neg\phi \mid \exists x\phi \mid \forall x\phi$$

Any property of graphs that is expressible in *first-order logic* is in **L**.

The problem of deciding whether  $G \models \phi$  for a first-order  $\phi$  is in time  $O(ln^m)$  and  $O(m \log n)$  space.

where,  $l$  is the *length* of  $\phi$  and  $n$  the *order* of  $G$  and  $m$  is the nesting depth of quantifiers in  $\phi$ .



## Complexity of First-Order Logic

The straightforward algorithm proceeds recursively on the structure of  $\phi$ :

- Atomic formulas by direct lookup.
- Boolean connectives are easy.
- If  $\phi \equiv \exists x \psi$  then for each  $v$  in  $G$  check whether

$$(G, x \mapsto v) \models \psi.$$

## Second-Order Quantifiers

*3-Colourability* and *Reachability* can be defined with quantification over *sets of vertices*.

$$\exists R \subseteq V \exists B \subseteq V \exists G \subseteq V$$

$$\forall x (Rx \vee Bx \vee Gx) \wedge$$

$$\forall x (\neg(Rx \wedge Bx) \wedge \neg(Bx \wedge Gx) \wedge \neg(Rx \wedge Gx)) \wedge$$

$$\forall x \forall y (Exy \rightarrow (\neg(Rx \wedge Ry) \wedge$$

$$\neg(Bx \wedge By) \wedge$$

$$\neg(Gx \wedge Gy)))$$

$$\forall S \subseteq V (a \in S \wedge \forall x \forall y ((x \in S \wedge E(x, y)) \rightarrow y \in S) \rightarrow b \in S)$$

## Existential Second-Order Logic

Second-order logic is obtained by adding to the defining rules of first-order logic two further clauses:

atomic formulae –  $X(t_1, \dots, t_a)$ , where  $X$  is a *second-order variable*

second-order quantifiers –  $\exists X\phi, \forall X\phi$

*Existential Second-Order Logic* (ESO) consists of formulas of the form

$$\exists X_1 \cdots \exists X_k \phi$$

where  $\phi$  is *first-order*

## Fagin's Theorem

### Theorem (Fagin)

A class of graphs is definable by a formula of *existential second-order logic* if, and only if, it is decidable by a *nondeterministic machine* running in polynomial time.

$$\text{ESO} = \text{NP}$$

One direction is easy: Given  $G$  and  $\exists X_1 \dots \exists X_k \phi$ .

a nondeterministic machine can guess an interpretation for  $X_1, \dots, X_k$  and then verify  $\phi$ .

The other direction requires a proof similar to Cook's theorem.

## A Logic for P?

Is there a logic, intermediate between first and second-order logic that expresses exactly graph properties in  $P$ ?

This is an open question, still the subject of active research.

# The End

Please provide *feedback*, using the link sent to you by e-mail.