

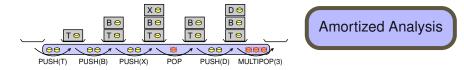
5.1: Amortized Analysis



Lent 2016

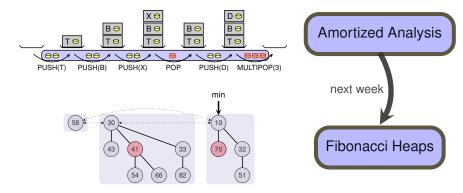


Use of Amortized Analysis



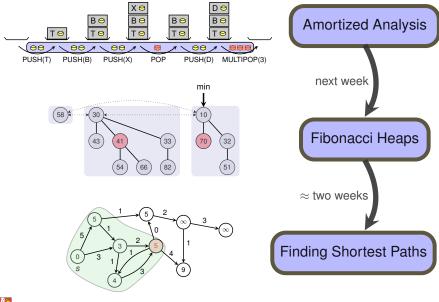


Use of Amortized Analysis





Use of Amortized Analysis





Stack Operations



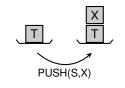
5.1: Amortized Analysis

• PUSH (S, x)

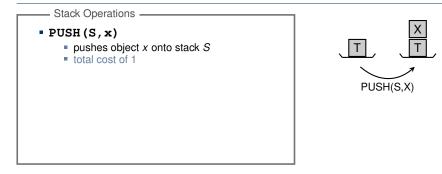


Stack Operations _____

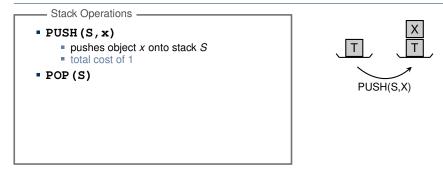
- PUSH(S,x)
 - pushes object x onto stack S



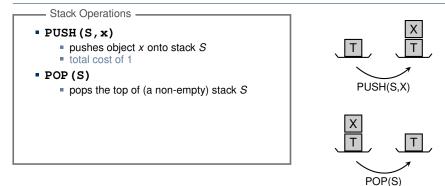




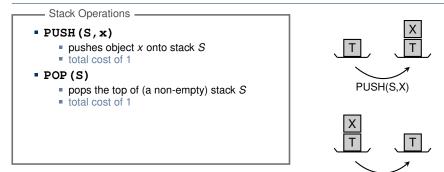






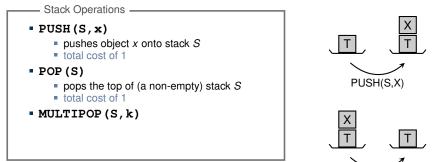






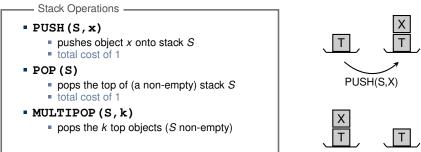


POP(S)

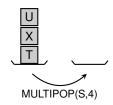




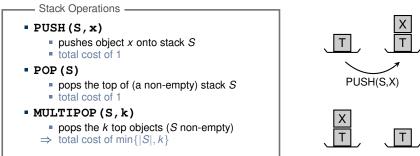




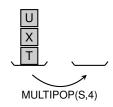




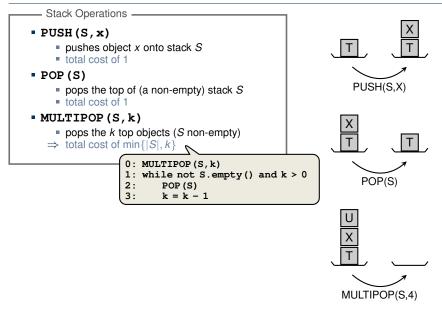




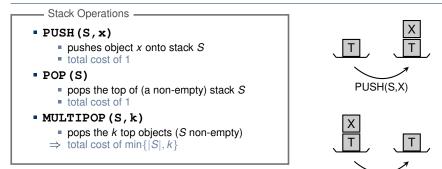




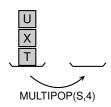






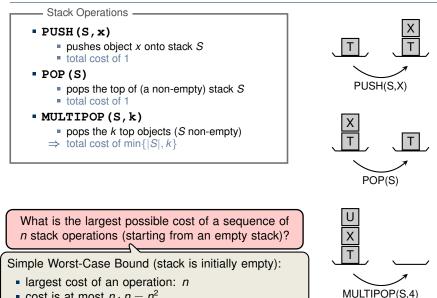


What is the largest possible cost of a sequence of *n* stack operations (starting from an empty stack)?



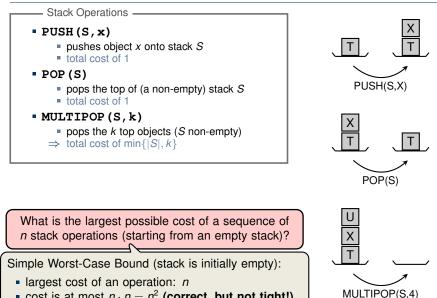
POP(S)





• cost is at most $n \cdot n = n^2$





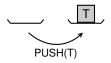
• cost is at most $n \cdot n = n^2$ (correct, but not tight!)



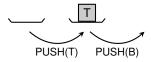




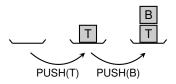




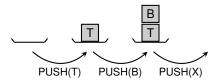




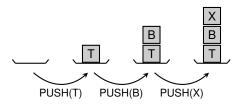




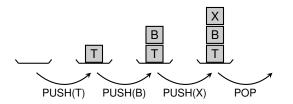




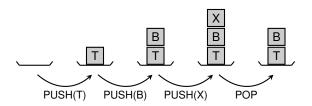




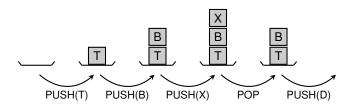




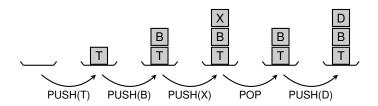




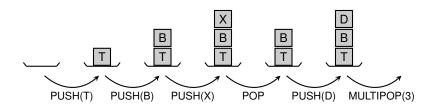




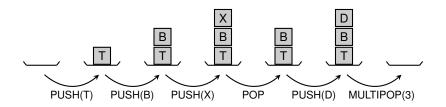
















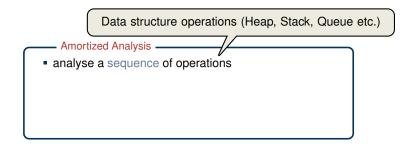


Amortized Analysis

analyse a sequence of operations



A new Analysis Tool: Amortized Analysis

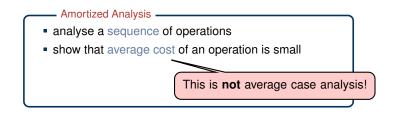




Amortized Analysis

- analyse a sequence of operations
- show that average cost of an operation is small







Amortized Analysis

- analyse a sequence of operations
- show that average cost of an operation is small
- concrete techniques
 - Aggregate Analysis
 - Potential Method



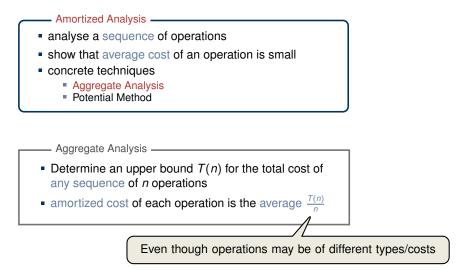
Amortized Analysis

- analyse a sequence of operations
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Aggregate Analysis _____

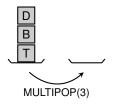
- Determine an upper bound T(n) for the total cost of any sequence of n operations
- amortized cost of each operation is the average $\frac{T(n)}{n}$





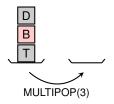


- Iargest cost of an operation: n
- cost is at most $n \cdot n = n^2$ (correct, but not tight!)



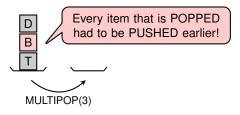


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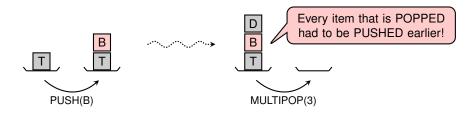


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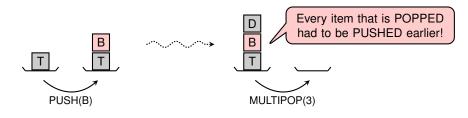


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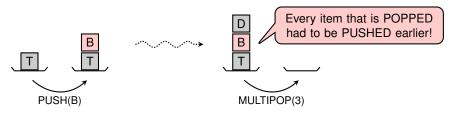
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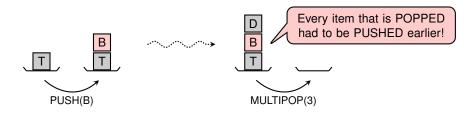
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$$T(n) \leq$$



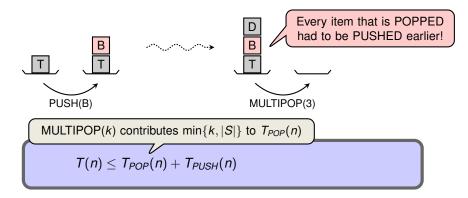
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$$T(n) \leq T_{POP}(n) + T_{PUSH}(n)$$

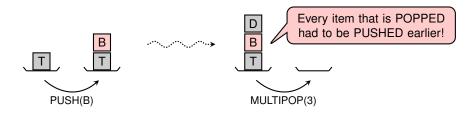


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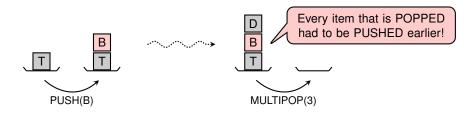
- Iargest cost of an operation: n
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$$T(n) \leq T_{POP}(n) + T_{PUSH}(n) \leq 2 \cdot T_{PUSH}(n)$$



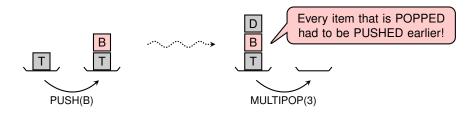
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$$T(n) \le T_{POP}(n) + T_{PUSH}(n) \le 2 \cdot T_{PUSH}(n) \le 2 \cdot n.$$
Aggregate Analysis: The amortized cost per operation is $\frac{T(n)}{n} \le 2$







Potential Method

- allow different amortized costs
- → store (fictitious) credit in the data structure to cover up for expensive operations



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Potential of a data structure can be also thought of as

- amount of potential energy stored
- distance from an ideal state



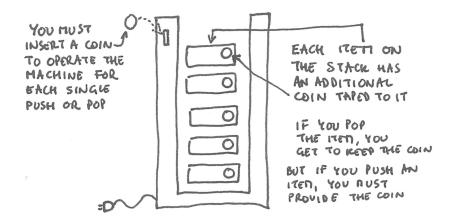
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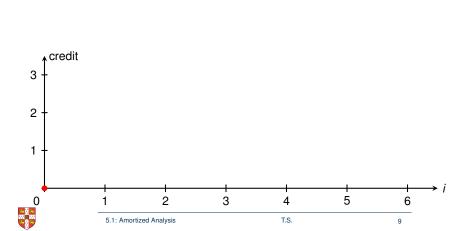
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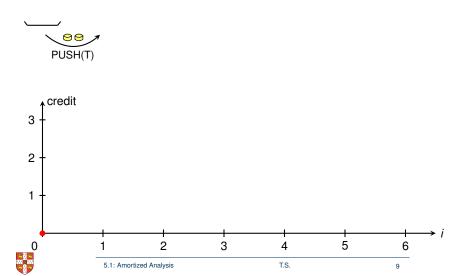
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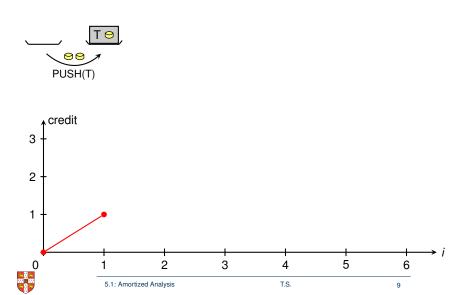


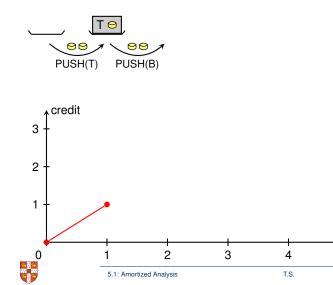


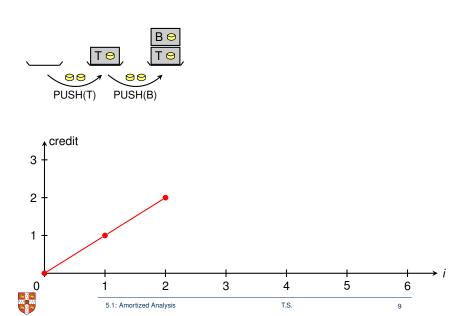


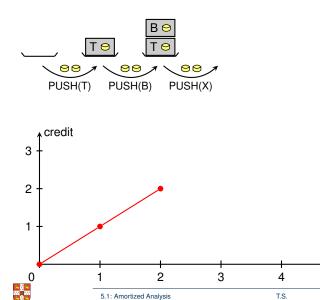






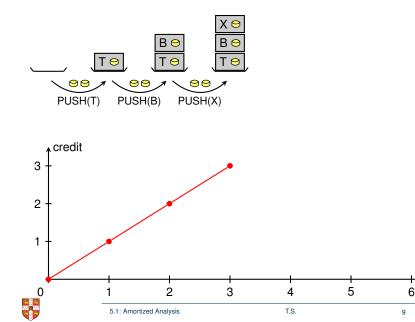


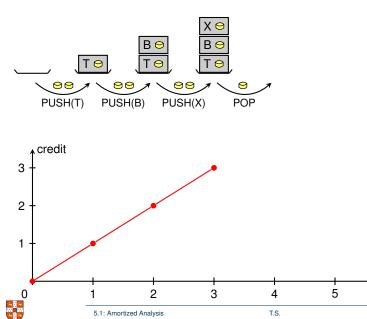


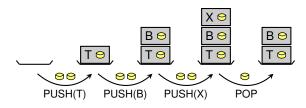


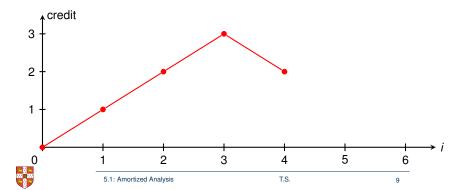
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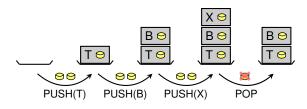
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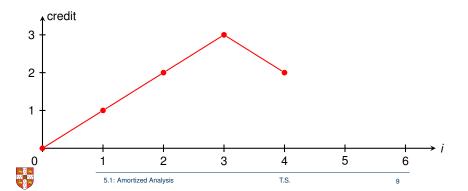


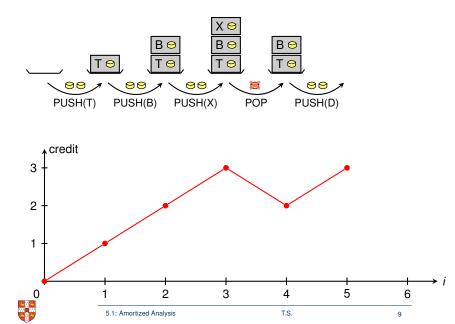


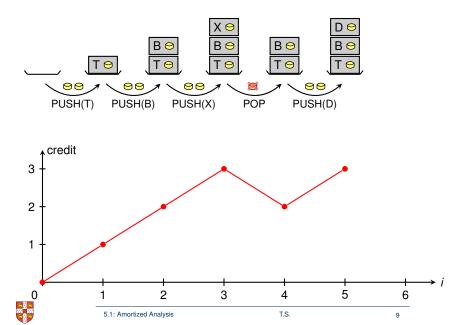




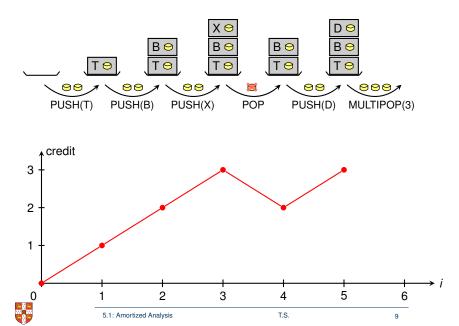




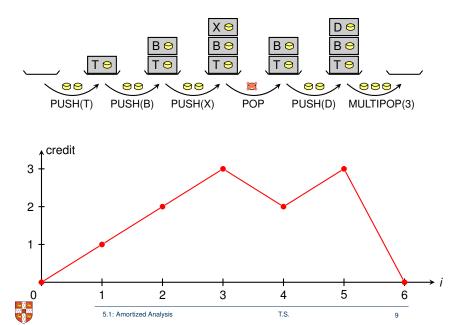




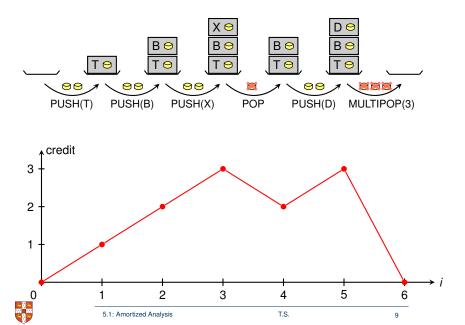
Stack and Coins

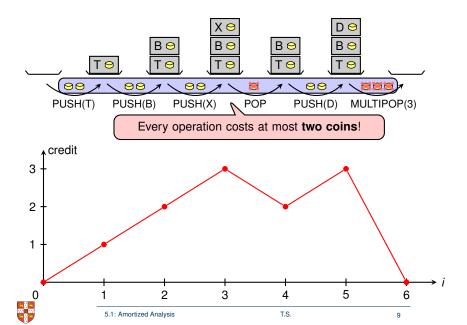


Stack and Coins



Stack and Coins





• c_i is the actual cost of operation i



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- \widehat{c}_i is the amortized cost of operation *i*





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$$\left\{egin{array}{l} c_i < \widehat{c}_i, \, c_i = \widehat{c}_i ext{ or } \ c_i > \widehat{c}_i ext{ are all possible!} \end{array}
ight.$$



- c_i is the actual cost of operation i
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- Φ_i is the potential stored after operation *i* ($\Phi_0 = 0$)



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Function that maps states of the data structure to some value

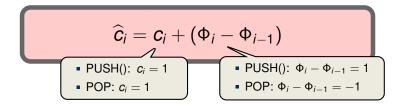


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$$\widehat{c}_i = c_i + (\Phi_i - \Phi_{i-1})$$



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$$\widehat{\textit{\textit{C}}}_i = \textit{\textit{C}}_i + (\Phi_i - \Phi_{i-1})$$

$$\sum_{i=1}^n \widehat{c}_i = \sum_{i=1}^n (c_i + \Phi_i - \Phi_{i-1}) =$$



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$$\sum_{i=1}^{n} \widehat{c}_{i} = \sum_{i=1}^{n} (c_{i} + \Phi_{i} - \Phi_{i-1}) = \sum_{i=1}^{n} c_{i} + \Phi_{n} - \Phi_{0}$$



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$$\sum_{i=1}^{n} \widehat{c}_{i} = \sum_{i=1}^{n} (c_{i} + \Phi_{i} - \Phi_{i-1}) = \sum_{i=1}^{n} c_{i} + \Phi_{n}$$
If $\Phi_{n} \ge 0$ for all *n*, sum of amortized costs is an upper bound for the sum of actual costs!



 $\Phi_i =$













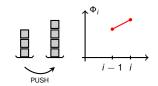
 $\Phi_i = \#$ objects in the stack after *i*th operation (= # coins)

PUSH • actual cost: $c_i = 1$ • potential change: $\Phi_i - \Phi_{i-1} =$ PUSH



 $\Phi_i = \#$ objects in the stack after *i*th operation (= # coins)

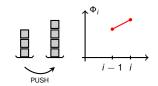
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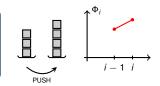
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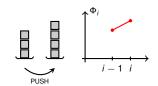
- actual cost: c_i = 1
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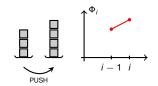
- actual cost: c_i = 1
- potential change: $\Phi_i \Phi_{i-1} = 1$
- amortized cost: $\hat{c}_i = c_i + (\Phi_i \Phi_{i-1}) = 1 + 1 = 2$





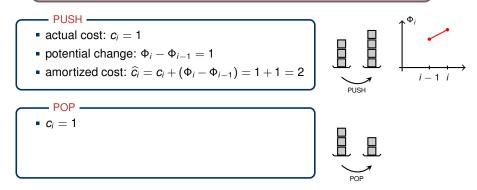
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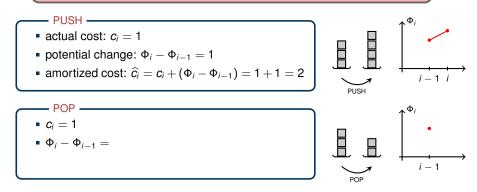




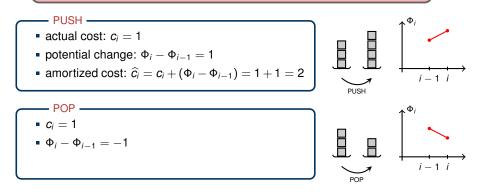




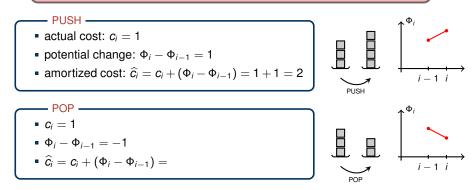




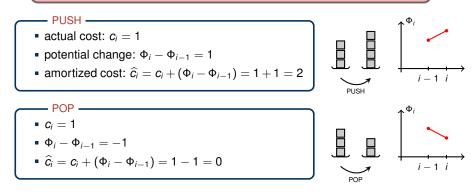




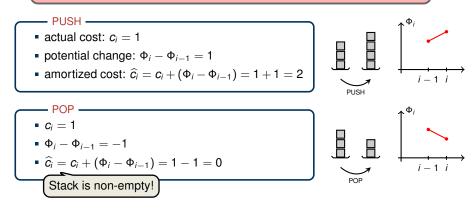




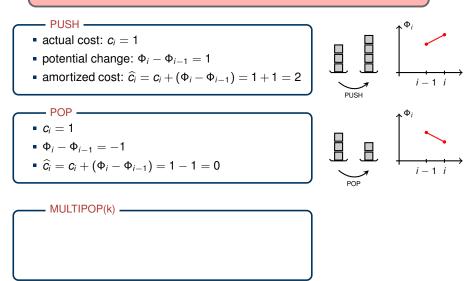




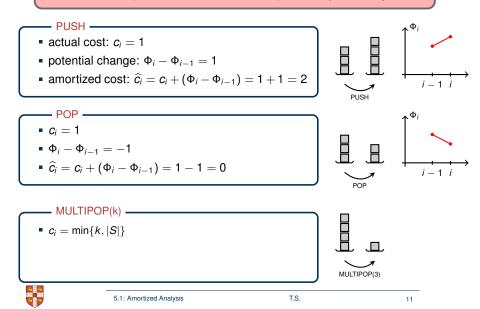


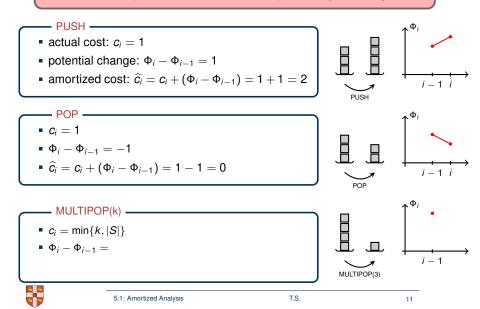


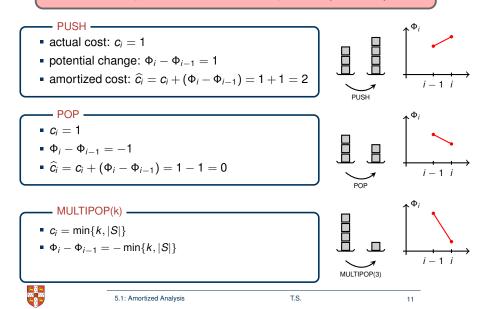


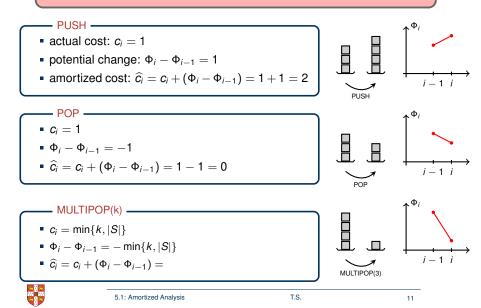


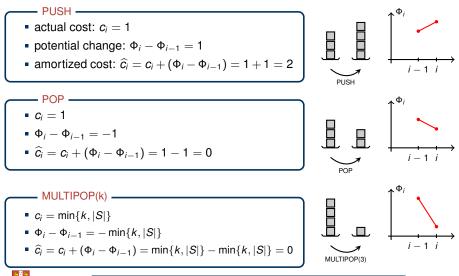




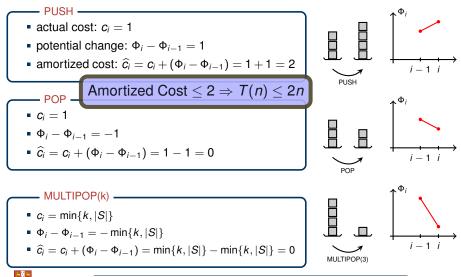






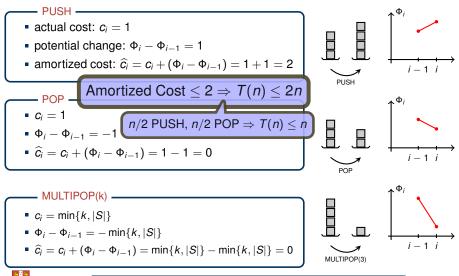








 $\Phi_i = \#$ objects in the stack after *i*th operation (= # coins)





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Second Example: Binary Counter

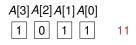
Binary Counter -

- Array A[k-1], A[k-2], ..., A[0] of k bits
- Use array for counting from 0 to $2^k 1$



Binary Counter -

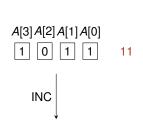
- Array A[k-1], A[k-2], ..., A[0] of k bits
- Use array for counting from 0 to $2^k 1$





- Binary Counter -

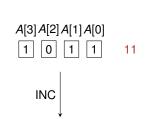
- Array A[k − 1], A[k − 2], ..., A[0] of k bits
- Use array for counting from 0 to $2^k 1$
- only operation: INC





- Binary Counter -

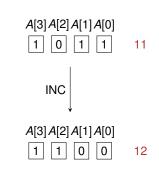
- Array A[k − 1], A[k − 2], ..., A[0] of k bits
- Use array for counting from 0 to $2^k 1$
- only operation: INC
 - increases the counter by one



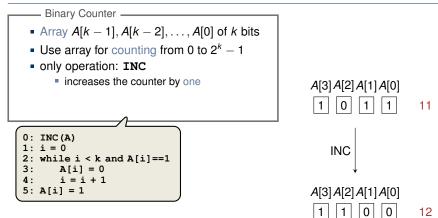




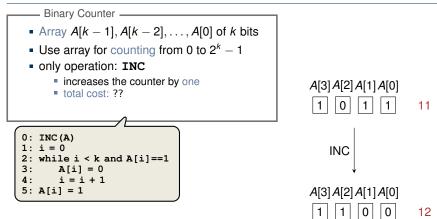
- Array A[k-1], A[k-2], ..., A[0] of k bits
- Use array for counting from 0 to $2^k 1$
- only operation: INC
 - increases the counter by one











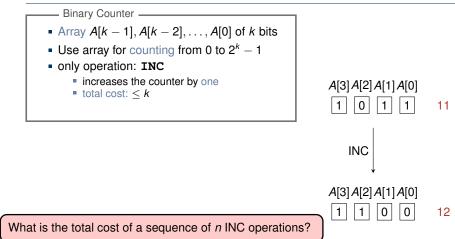


Second Example: Binary Counter Binary Counter -■ Array A[k − 1], A[k − 2], ..., A[0] of k bits • Use array for counting from 0 to $2^k - 1$ only operation: INC increases the counter by one A[3]A[2]A[1]A[0] total cost: < k</p> 11 INC

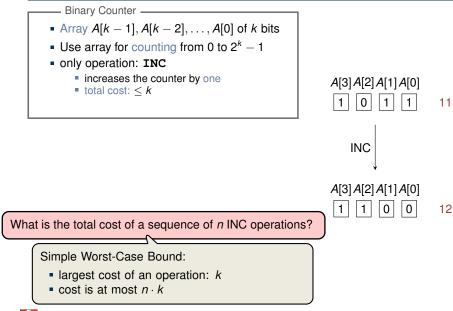


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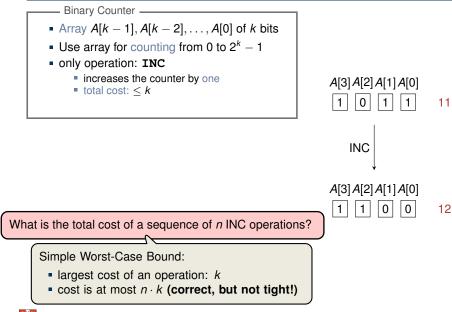
A[3] A[2] A[1] A[0]



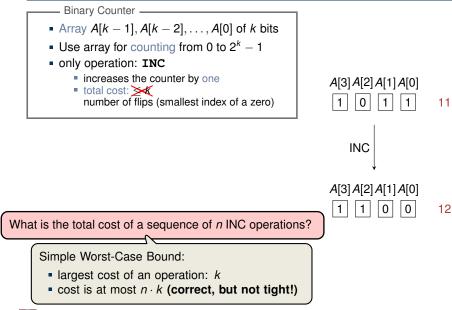














Counter Value	A [7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0



Counter Value	A [7]	A[6]	A[5]	A[4]	A[3]	A[2]	A [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	A [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	A [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3



Counter Value	A [7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3



Counter Value	A [7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4



Counter Value	A[7]	A[6]	A[5]	<i>A</i> [4]	<i>A</i> [3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4



Counter Value	A [7]	<i>A</i> [6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value		[-]	[-]		[-]			r.1	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7



Counter Value	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8



Counter	4[7]	4[6]	4[5]	A[4]	101	4[0]	A[1]	4[0]	Total
Value	<i>A</i> [7]	<i>A</i> [6]	<i>A</i> [5]	<i>A</i> [4]	<i>A</i> [3]	<i>A</i> [2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10



Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	7[7]	ΛĮΟJ	Α[J]	[ד]ר	Α[J]	7[2]	ניז~	ΛĮVJ	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10



Counter Value	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value									Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11



Counter Value	A [7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15



Counter Value	A [7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	7[7]	ΑĮΟJ	Α[J]	7[4]	дIJ	7[2]	ניז~	٦[٥]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value		ΛĮΟJ	Α[J]	[ד]ר	Α[J]	7[2]	ניזא	ΛĮVJ	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16



Counter	A [7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, í, ì	, (o)	, (O)	/ [+]	, ioi	/ '[<u>~</u>]	, I, I, I	, ilo]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18



Counter	4[7]	4[0]	4[[]]	4[4]	4[0]	4[0]	4[4]	4[0]	Total
Value	A [7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	<i>A</i> [3]	<i>A</i> [2]	<i>A</i> [1]	A[0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value									Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19



Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	A[7]	Alol	A[J]	A[4]	A[3]	A[2]	A[I]	A[U]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19



Counter	A[7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	7[/]	رەيج	ηIJ	7[4]	7[3]	7[2]	רוי	رەي	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22



Counter Value	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22



Counter Value	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total Cost
	-			-		-			
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23



									T
Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, .[,]	, [0]	, [0]	, l .]	7.[0]	, .[_]	[.]	, [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23



Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, (,)	, [0]	, [0]	, i, i,	, [0]	, (-)	,,(,)	, [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25



Counter Value	A [7]	<i>A</i> [6]	A[5]	<i>A</i> [4]	<i>A</i> [3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total
value									Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	, (,)	, [0]	, [0]	, [,]	, [0]	, [-]	, ()	, [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26



Counter	A[7]	A[6]	A[5]	A[4]	A[3]	A[2]	<i>A</i> [1]	A[0]	Total
Value	7[7]	л[0]	Α[J]	[ד]ר	л[0]	거[스]	ניז~	лĮ0j	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26



Counter	A[7]	A[6]	A[5]	<i>A</i> [4]	A[3]	A[2]	<i>A</i> [1]	4[0]	Total
Value	A[/]	Alol	A[J]	A[4]	A[3]	A[2]	A[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26
16	0	0	0	1	0	0	0	0	31



Counter	A[7]	4[6]	V [E]	A[A]	4[0]	4[0]	A[1]	4[0]	Total
Value	<i>A</i> [7]	<i>A</i> [6]	<i>A</i> [5]	<i>A</i> [4]	<i>A</i> [3]	<i>A</i> [2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1	1
2	0	0	0	0	0	0	1	0	3
3	0	0	0	0	0	0	1	1	4
4	0	0	0	0	0	1	0	0	7
5	0	0	0	0	0	1	0	1	8
6	0	0	0	0	0	1	1	0	10
7	0	0	0	0	0	1	1	1	11
8	0	0	0	0	1	0	0	0	15
9	0	0	0	0	1	0	0	1	16
10	0	0	0	0	1	0	1	0	18
11	0	0	0	0	1	0	1	1	19
12	0	0	0	0	1	1	0	0	22
13	0	0	0	0	1	1	0	1	23
14	0	0	0	0	1	1	1	0	25
15	0	0	0	0	1	1	1	1	26
16	0	0	0	1	0	0	0	0	31



Counter	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total
Value					Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11



A[3]	A[2]	<i>A</i> [1]	A[0]	_
			·	Cost
0	0	0	0	0
0	0	0	1	1
0	0	1	0	3
0	0	1	1	4
0	1	0	0	7
0	1	0	1	8
0	1	1	0	10
0	1	1	1	11
	0 0 0 0 0 0	0 0 0 0 0 0 0 1 0 1 0 1	0 0 0 0 0 1 0 0 1 0 1 0 0 1 0 0 1 1	0 0 0 1 0 0 1 0 0 0 1 1 0 1 0 0 0 1 0 1 0 1 0 1 0 1 1 0



Counter	A[3]	4[0]	A[1]	<i>A</i> [0]	Total
Value	A[3]	Α[2]	<i>A</i> [1]	ЯĮUJ	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11
	Ŭ	1	1 1	0 1	_



4 [3]	Δ[2]	∆ [1]	4[0]	Total
7[0]	7[2]	ניזר	ΛĮΟJ	Cost
0	0	0	0	0
0	0	0	1	1
0	0	1	0	3
0	0	1	1	4
0	1	0	0	7
0	1	0	1	8
0	1	1	0	10
0	1	1	1	11
	0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 1 0 1 0 1	0 0 0 0 0 1 0 0 1 0 1 0 0 1 0 0 1 1	0 0 0 0 0 0 0 1 0 0 1 0 0 1 0 0 0 1 0 0 0 1 0 1 0 1 0 1 0 1 0 1



Counter	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total
Value	رداہ	거[스]	[י]~	٦[٥]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11



Counter	A[3]	4[0]	4[1]	4[0]	Total
Value	A[3]	<i>A</i> [2]	A[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

Bit A[i] is only flipped every 2ⁱ increments



Counter	4[0]	4[0]	A[+]	4[0]	Total
Value	A[3]	<i>A</i> [2]	A[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2ⁱ increments
- In a sequence of n increments from 0, bit A[i] is flipped \[n/2i \] times



Counter	4[0]	4[0]	A[1]	4[0]	Total
Value	A[3]	<i>A</i> [2]	A[I]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2ⁱ increments
- In a sequence of *n* increments from 0, bit A[i] is flipped $\lfloor \frac{n}{2^i} \rfloor$ times

$$T(n) \leq$$



Counter	101	4[0]	4[1]	4[0]	Total
Value	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2ⁱ increments
- In a sequence of *n* increments from 0, bit A[i] is flipped $\lfloor \frac{n}{2^i} \rfloor$ times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor$$



Counter	101	4[0]	4[1]	4[0]	Total
Value	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2ⁱ increments
- In a sequence of *n* increments from 0, bit A[i] is flipped $\lfloor \frac{n}{2^i} \rfloor$ times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i}
ight
floor \leq \sum_{i=0}^{k-1} \frac{n}{2^i}$$



Counter	101	4[0]	4[1]	4[0]	Total
Value	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2ⁱ increments
- In a sequence of *n* increments from 0, bit A[i] is flipped $\lfloor \frac{n}{2^i} \rfloor$ times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor \leq \sum_{i=0}^{k-1} \frac{n}{2^i} = n \cdot \left(1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{k-1}}\right)$$



Counter	101	4[0]	4[1]	4[0]	Total
Value	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2ⁱ increments
- In a sequence of *n* increments from 0, bit A[i] is flipped $\lfloor \frac{n}{2^i} \rfloor$ times

$$T(n) \leq \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor \leq \sum_{i=0}^{k-1} \frac{n}{2^i} = n \cdot \left(1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{k-1}}\right) \leq 2 \cdot n.$$



Counter Value	A[3]	A[2]	<i>A</i> [1]	<i>A</i> [0]	Total Cost
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	3
3	0	0	1	1	4
4	0	1	0	0	7
5	0	1	0	1	8
6	0	1	1	0	10
7	0	1	1	1	11

- Bit A[i] is only flipped every 2ⁱ increments
- In a sequence of n increments from 0, bit A[i] is flipped \[n/2i \] times

Aggregate Analysis: The amortized cost per operation is
$$\frac{T(n)}{n} \le 2$$
.

$$T(n) \le \sum_{i=0}^{k-1} \left\lfloor \frac{n}{2^i} \right\rfloor \le \sum_{i=0}^{k-1} \frac{n}{2^i} = n \cdot \left(1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{k-1}}\right) \le 2 \cdot n.$$



$$\Phi_i =$$



 $\Phi_i = \#$ ones in the binary representation of *i*



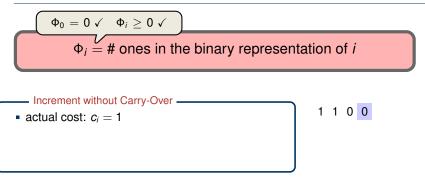
$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$



$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$









$$\Phi_{0} = 0 \checkmark \quad \Phi_{i} \ge 0 \checkmark$$

$$\Phi_{i} = \text{ $\#$ ones in the binary representation of i}$$

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$$\Phi_{i} = \text{ $\#$ ones in the binary representation of i}$$

$$\Phi_{i} = \text{ $\#$ ones in the binary representation of i}$$



$$\Phi_{0} = 0 \checkmark \Phi_{i} \ge 0 \checkmark$$

$$\Phi_{i} = \text{ # ones in the binary representation of } i$$
Increment without Carry-Over
$$= \text{ actual cost: } c_{i} = 1$$

$$= \text{ potential change: } \Phi_{i} - \Phi_{i-1} = i \text{ actual cost: } c_{i} = 1$$

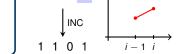


i – 1

$$\Phi_{0} = 0 \checkmark \Phi_{i} \ge 0 \checkmark$$

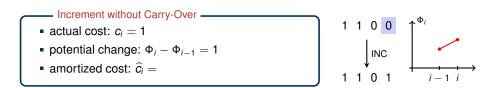
$$\Phi_{i} = \text{ # ones in the binary representation of } i$$
Increment without Carry-Over
$$1 \ 1 \ 0 \ 0 \ \uparrow^{\Phi_{i}}$$

• potential change:
$$\Phi_i - \Phi_{i-1} = 1$$



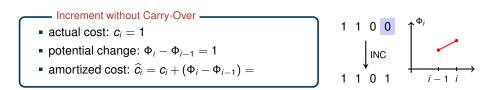


$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$



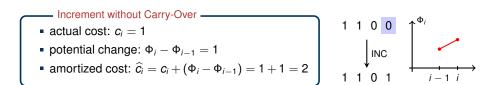


$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$



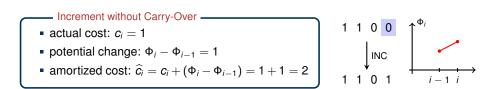


$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$





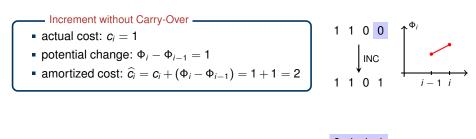
$$\Phi_0 = 0 \checkmark \Phi_i \ge 0 \checkmark$$

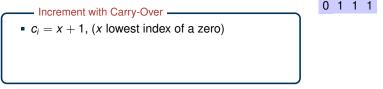






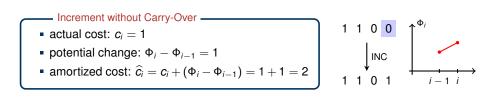
$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$

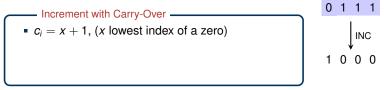






$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$

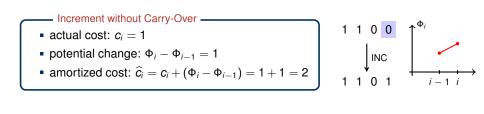


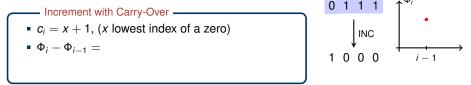




$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$

 $\Phi_i \stackrel{\nu}{=} \#$ ones in the binary representation of *i*

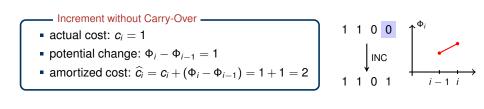


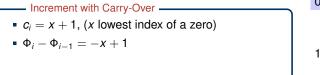


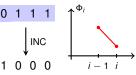


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$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$

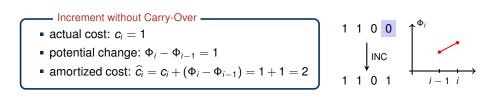


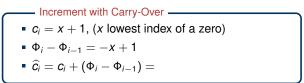


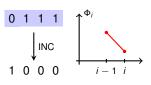




$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$

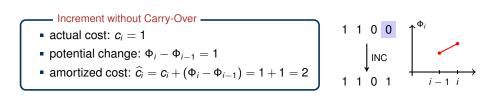


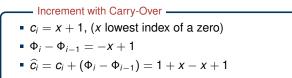


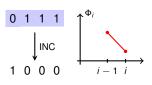




$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$

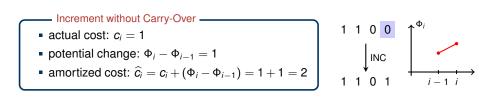


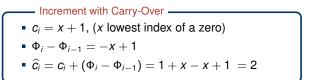


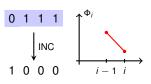




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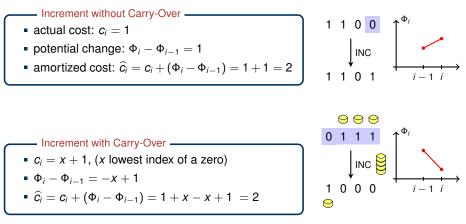






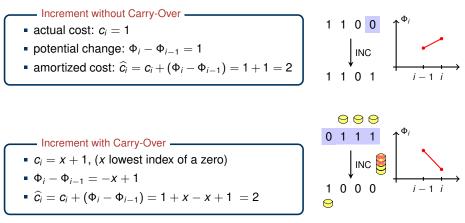


$$\Phi_0 = 0 \checkmark \Phi_i \ge 0 \checkmark$$



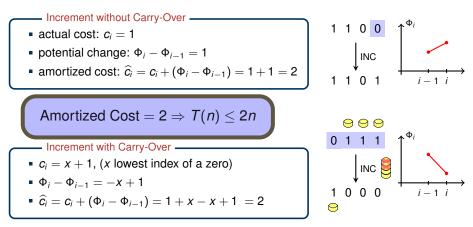


$$\Phi_0 = 0 \checkmark \quad \Phi_i \ge 0 \checkmark$$





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Amortized Analysis

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!



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Aggregate Analysis

Determine an absolute upper bound T(n)



Amortized Analysis

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E.g. by bounding the number of expensive operations

Aggregate Analysis -

• Determine an absolute upper bound T(n)

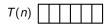


Amortized Analysis

- Average costs over a sequence of n operations
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Aggregate Analysis -----

- Determine an absolute upper bound T(n)
- every operation has amortized cost $\frac{T(n)}{n}$



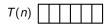


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Potential Method —

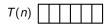


Amortized Analysis

- Average costs over a sequence of n operations
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Aggregate Analysis

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Potential Method

 use savings from cheap operations to compensate for expensive ones

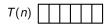


Amortized Analysis

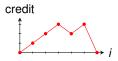
- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

Aggregate Analysis

- Determine an absolute upper bound T(n)
- every operation has amortized cost $\frac{T(n)}{n}$



Potential Method use savings from cheap operations to compensate for expensive ones





Amortized Analysis

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
- no probability/average case analysis involved!

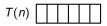
Aggregate Analysis -----

Potential Method

- Determine an absolute upper bound T(n)
- every operation has amortized cost $\frac{T(n)}{n}$

 use savings from cheap operations to compensate for expensive ones

operations may have different amortized cost



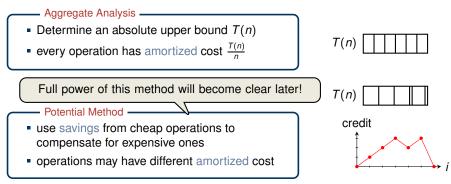






Amortized Analysis

- Average costs over a sequence of n operations
- overcharge cheap operations and undercharge expensive operations
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Operation	Binomial heap
	worst-case cost
Μακε-Ηεαρ	$\mathcal{O}(1)$
INSERT	$\mathcal{O}(\log n)$
Мілімим	$\mathcal{O}(\log n)$
Extract-Min	$\mathcal{O}(\log n)$
Union	$\mathcal{O}(\log n)$
Decrease-Key	$\mathcal{O}(\log n)$
Delete	$\mathcal{O}(\log n)$



Operation	Binomial heap	Fibonacci heap
	worst-case cost	amortized cost
Μακε-Ηεαρ	$\mathcal{O}(1)$	<i>O</i> (1)
INSERT	$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
MINIMUM	$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
Extract-Min	$\mathcal{O}(\log n)$	$\mathcal{O}(\log n)$
UNION	$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
DECREASE-KEY	$\mathcal{O}(\log n)$	$\mathcal{O}(1)$
Delete	$\mathcal{O}(\log n)$	$\mathcal{O}(\log n)$

Crucial for many applications including shortest paths and minimum spanning trees!

