

CST 2014 Part IB

Computation Theory

Exercise Sheet

A course on *Computation Theory* has been offered for many years. Since 2009 the course has incorporated some material from a Part IB course on *Foundations of Functional Programming* that is no longer offered. A guide to which Tripos questions from the last five years are relevant to the current course can be found on the course web page (follow links from www.cl.cam.ac.uk/teaching/). Here are suggestions for which of the older ones to try, together with some other exercises.

Exercise 1. Exercises in register machine programming:

- (a) Produce register machine programs for the functions mentioned on slide(s) 33 of the notes
- (b) Try Tripos question 1999.3.9.

Exercise 2. Undecidability of the halting problem:

- (a) Try Tripos question 1995.3.9.
- (b) Try Tripos question 2000.3.9.

Exercise 3. Let ϕ_e denote the unary partial function from numbers to numbers (i.e. an element of $\mathbb{N} \rightarrow \mathbb{N}$ —cf. slide 28) computed by the register machine with code e (cf. slide 54). Show that for any given register machine computable unary partial function f , there are infinitely many numbers e such that $\phi_e = f$. (Equality of partial functions means that they are equal as sets of ordered pairs; which is equivalent to saying that for all numbers x , $\phi_e(x)$ is defined if and only if $f(x)$ is, and in that case they are equal numbers.)

Exercise 4. Suppose S_1 and S_2 are subsets of the set $\mathbb{N} = \{0, 1, 2, 3, \dots\}$ of natural numbers. Suppose $f \in \mathbb{N} \rightarrow \mathbb{N}$ is register machine computable and satisfies: for all x in \mathbb{N} , x is an element of S_1 if and only if $f(x)$ is an element of S_2 . Show that S_1 is register machine decidable (cf. slide 56) if S_2 is.

Exercise 5. Show that the set of codes $\langle e, e' \rangle$ of pairs of numbers e and e' satisfying $\phi_e = \phi_{e'}$ is undecidable.

Exercise 6. For the example Turing machine given on slide 64, give the register machine program implementing

$$(S, T, D) := \delta(S, T)$$

as described on slide 70. [Tedious!—maybe just do a bit.]

Exercise 7. Try Tripos question 2001.3.9. [This is the Turing machine version of 2000.3.9.]

Exercise 8. Try Tripos question 1996.3.9.

Exercise 9. Show that the following functions are all primitive recursive.

- (a) *Exponentiation*, $\text{exp}(x, y) \triangleq x^y$.

(b) *Truncated subtraction*, $\text{minus}(x, y) \triangleq \begin{cases} x - y & \text{if } x \geq y \\ 0 & \text{if } x < y \end{cases}$

(c) *Conditional branch on zero*, $\text{ifzero}(x, y, z) \triangleq \begin{cases} y & \text{if } x = 0 \\ z & \text{if } x > 0 \end{cases}$

(d) *Bounded summation*: if $f \in \mathbb{N}^{n+1} \rightarrow \mathbb{N}$ is primitive recursive, then so is $g \in \mathbb{N}^{n+1} \rightarrow \mathbb{N}$ where

$$g(\vec{x}, x) \triangleq \begin{cases} 0 & \text{if } x = 0 \\ f(\vec{x}, 0) & \text{if } x = 1 \\ f(\vec{x}, 0) + \dots + f(\vec{x}, x - 1) & \text{if } x > 1. \end{cases}$$

Exercise 10. Recall the definition of Ackermann's function ack from slide 102. Sketch how to build a register machine M that computes $\text{ack}(x_1, x_2)$ in R_0 when started with x_1 in R_1 and x_2 in R_2 and all other registers zero. [Hint: here's one way; the next question steers you another way to the computability of ack . Call a finite list $L = [(x_1, y_1, z_1), (x_2, y_2, z_2), \dots]$ of triples of numbers *suitable* if it satisfies

(i) if $(0, y, z) \in L$, then $z = y + 1$

(ii) if $(x + 1, 0, z) \in L$, then $(x, 1, z) \in L$

(iii) if $(x + 1, y + 1, z) \in L$, then there is some u with $(x + 1, y, u) \in L$ and $(x, u, z) \in L$.

The idea is that if $(x, y, z) \in L$ and L is suitable then $z = \text{ack}(x, y)$ and L contains all the triples $(x', y', \text{ack}(x, y'))$ needed to calculate $\text{ack}(x, y)$. Show how to code lists of triples of numbers as numbers in such a way that we can (in principle, no need to do it explicitly!) build a register machine that recognizes whether or not a number is the code for a *suitable* list of triples. Show how to use that machine to build a machine computing $\text{ack}(x, y)$ by searching for the code of a suitable list containing a triple with x and y in its first two components.]

Exercise 11. If you are not already fed up with Ackermann's function, try Tripos question 2001.4.8.

Exercise 12. If you are *still* not fed up with Ackermann's function $\text{ack} \in \mathbb{N}^2 \rightarrow \mathbb{N}$, show that the λ -term $\text{ack} \triangleq \lambda x. x (\lambda f y. y f (f \underline{1})) \text{Succ}$ represents ack (where Succ is as on slide 123).

Exercise 13. Let \mathbf{l} be the λ -term $\lambda x. x$. Show that $\underline{n} \mathbf{l} =_{\beta} \mathbf{l}$ holds for every Church numeral \underline{n} . Now consider

$$\mathbf{B} \triangleq \lambda f g x. g x \mathbf{l} (f (g x))$$

Assuming the fact about normal order reduction mentioned on slide 115, show that if partial functions $f, g \in \mathbb{N} \rightarrow \mathbb{N}$ are represented by closed λ -terms F and G respectively, then their composition $(f \circ g)(x) \equiv f(g(x))$ is represented by $\mathbf{B} F G$. Now try Tripos question 2005.5.12.