

Complexity Theory

Lecture 6

Anuj Dawar

University of Cambridge Computer Laboratory
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<http://www.cl.cam.ac.uk/teaching/0910/Complexity/>

3SAT

A Boolean expression is in **3CNF** if it is in conjunctive normal form and each clause contains at most 3 literals.

3SAT is defined as the language consisting of those expressions in **3CNF** that are satisfiable.

3SAT is **NP**-complete, as there is a polynomial time reduction from **CNF-SAT** to **3SAT**.

Composing Reductions

Polynomial time reductions are clearly closed under composition.

So, if $L_1 \leq_P L_2$ and $L_2 \leq_P L_3$, then we also have $L_1 \leq_P L_3$.

Note, this is also true of \leq_L , though less obvious.

If we show, for some problem A in **NP** that

$$\text{SAT} \leq_P A$$

or

$$3\text{SAT} \leq_P A$$

it follows that A is also **NP**-complete.

Independent Set

Given a graph $G = (V, E)$, a subset $X \subseteq V$ of the vertices is said to be an *independent set*, if there are no edges (u, v) for $u, v \in X$.

The natural algorithmic problem is, given a graph, find the largest independent set.

To turn this *optimisation problem* into a *decision problem*, we define **IND** as:

The set of pairs (G, K) , where G is a graph, and K is an integer, such that G contains an independent set with K or more vertices.

IND is clearly in **NP**. We now show it is **NP**-complete.

Reduction

We can construct a reduction from 3SAT to IND.

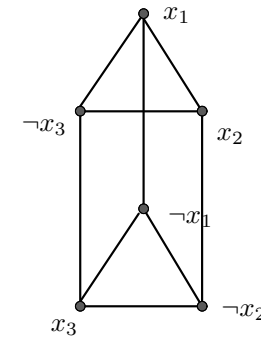
A Boolean expression ϕ in 3CNF with m clauses is mapped by the reduction to the pair (G, m) , where G is the graph obtained from ϕ as follows:

G contains m triangles, one for each clause of ϕ , with each node representing one of the literals in the clause.

Additionally, there is an edge between two nodes in different triangles if they represent literals where one is the negation of the other.

Example

$$(x_1 \vee x_2 \vee \neg x_3) \wedge (x_3 \vee \neg x_2 \vee \neg x_1)$$



Clique

Given a graph $G = (V, E)$, a subset $X \subseteq V$ of the vertices is called a *clique*, if for every $u, v \in X$, (u, v) is an edge.

As with IND, we can define a decision problem version:

CLIQUE is defined as:

The set of pairs (G, K) , where G is a graph, and K is an integer, such that G contains a clique with K or more vertices.

Clique 2

CLIQUE is in NP by the algorithm which *guesses* a clique and then verifies it.

CLIQUE is NP-complete, since

$\text{IND} \leq_P \text{CLIQUE}$

by the reduction that maps the pair (G, K) to (\bar{G}, K) , where \bar{G} is the complement graph of G .

k -Colourability

A graph $G = (V, E)$ is k -colourable, if there is a function

$$\chi : V \rightarrow \{1, \dots, k\}$$

such that, for each $u, v \in V$, if $(u, v) \in E$,

$$\chi(u) \neq \chi(v)$$

This gives rise to a decision problem for each k .

2-colourability is in **P**.

For all $k > 2$, k -colourability is **NP**-complete.

3-Colourability

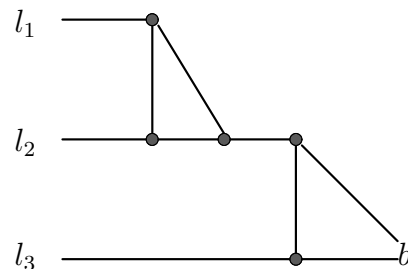
3-Colourability is in **NP**, as we can *guess* a colouring and verify it.

To show **NP**-completeness, we can construct a reduction from **3SAT** to 3-Colourability.

For each variable x , have two vertices x, \bar{x} which are connected in a triangle with the vertex a (common to all variables).

In addition, for each clause containing the literals l_1, l_2 and l_3 we have a gadget.

Gadget



With a further edge from a to b .