Prolog lecture 5

- Data structures
- Difference lists
- Appendless append

Appending two Lists

Predicate definition is elegantly simple:

```
append([],L,L).
append([X|T],L,[X|R]) :- append(T,L,R).
```

Run-time performance is not good though

Procedural languages would not scan a list to append

Want to modify the end of the list directly

- Prolog can achieve this

```
append([X|T],L,[X|R]) :- append(T,L,R).
               append([1,2],[3,4],A).
       append([X|T],L,[X|R]):-append(T,L,R).
                                                           A=[1|V_1]
append([1|[2]],[3,4],[1|V_1]):-append([2],[3,4],V_1).
       append([X|T],L,[X|R]):-append(T,L,R).
                                                           V_1 = [2 | V_2]
append([2|[]]],[3,4],[2|V_2]):-append([],[3,4],V_2).
                   append([],L,L).
                                                           V_{2} = [3, 4]
               append([],[3,4],[3,4]).
```

append([],L,L).

Difference Lists (p185)

Instead of storing one list, store two

 Represent our original list as the difference between these other two lists

We might represent the "normal" list [1,2,3] as

- [1,2,3,4,5]-[4,5] or
- [1,2,3,acr]-[acr] or
- -[1,2,3|X]-X

It is the last form here that is key!

Append one list to another...

```
1 :: ( 2 :: ( 3 :: [] ) )
4 :: ( 5 :: ( 6 :: [] ) )
```

... in a single list-linking step

```
1 :: ( 2 :: ( 3 :: [] ) )
4 :: ( 5 :: ( 6 :: [] ) )
```

```
1 :: ( 2 :: ( 3 :: A ) )

4 :: ( 5 :: ( 6 :: B ) )

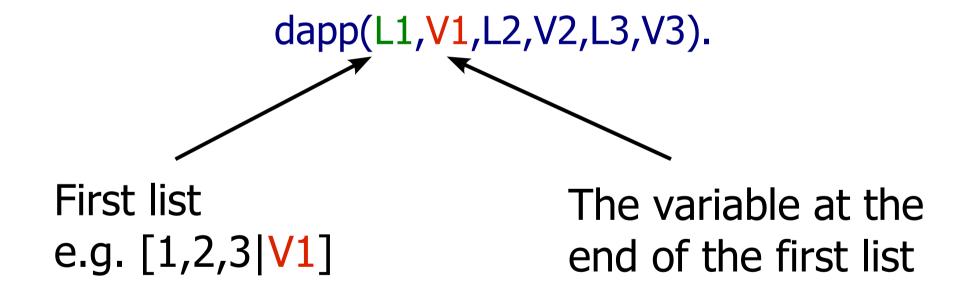
Although A "is" the second list, to "be" the second list just requires
```

that list.

being a label for the beginning of

Prolog syntax for the first list is [1,2,3|A]

A potential representation of difference list append:



Ideally the two parts (L1 and V1) of the difference list would be kept together though...

By convention we write our difference list pair as A-B

But we could also write:

```
differenceList(A,B)
```

A+B

A*B, etc

dapp(L1-V1,L2-V2,L3-V3)

 Append difference list L2-V2 to L1-V1 and unify the result with L3-V3.

```
L1 11_0::11_1::\cdots:11_n::V1
L2 12<sub>0</sub>::12<sub>1</sub>:: ··· ::12<sub>n</sub>::V2
L3 l1<sub>0</sub>:: ··· ::l1<sub>n</sub>::l2<sub>0</sub>:: ··· ::l2<sub>n</sub>::V2
    dapp(L1-V1,L2-V2,L3-V3) :- V1=L2,
                                                L3=L1,
                                                V3=V2.
```

L1
$$11_0::11_1::\cdots:11_n::V1$$
L2 $12_0::12_1::\cdots:12_n::V2$
L3 $11_0::\cdots:12_n::V2$
This is the value of the list we want to represent and so our difference list has to be $[11_0, 11_1, 11_2.... | V1] - V1$

$$V3=V2.$$

```
L1 11_0::11_1::\cdots:11_n::V1
L2 12<sub>0</sub>::12<sub>1</sub>:: ··· ::12<sub>n</sub>::V2
L3 l1<sub>0</sub>:: ··· ::l1<sub>n</sub>::l2<sub>0</sub>:: ··· ::l2<sub>n</sub>::V2
    dapp(L1-V1,L2-V2,L3-V3) :- V1=L2,
                                                L3=L1,
                                                V3=V2.
```

```
dapp(L1-V1,L2-V2,L3-V3) :- V1=L2,
L3=L1,
V3=V2.
```

We know that V1 and L2 must be the same:

- replace all instances of V1 and L2 with new variable B
- (we can remove the B=B of course)

```
dapp(L1-B,B-V2,L3-V3) :- B=B,
L3=L1,
V3=V2.
```

So we have:

```
dapp(L1-B,B-V2,L3-V3) :- L3=L1,
V3=V2.
```

But we know that L3 and L1 must be the same

Replace them with a new variable A:

```
dapp(A-B,B-V2,A-V3) :- A=A,
V3=V2.
```

Now we have:

```
dapp(A-B,B-V2,A-V3) :- V3=V2.
```

But we know that V3 and V2 must be the same

Substituting a new variable C:

$$dapp(A-B,B-C,A-C) :- C=C.$$

But that simplifies to the following final answer

- Gradual substitution like this is a useful technique

Representing empty Difference Lists

An empty difference list is an empty list with a variable at its end ready for later binding.

- Let us call this variable A
- We've seen lists like [1,2|A]

If you understand the [...|L] syntax you will appreciate that removing 1,2 leaves (simply):

We write this in the conventional notation as: A-A

Another Difference List Example

Define a procedure rotate(X,Y) where both X and Y are represented by difference lists, and Y is formed by rotating X to the left by one element.

```
[14 marks]
1996-6-7
```

(This is the second example in your handout)

Determine an answer first that does not use Difference Lists

Take the first element off the first list (H) and append it after the tail (i.e. at the end) in the solution (R)

```
rotate([H|T],R) :- append(T,[H],R).
```

Rewrite with Difference Lists

Allocate "tail variables" to our original lists

- Give list [H|T] tail variable T1
- Give list R tail variable S

```
rotate([H|T],R) :- append(T,[H],R).
```

becomes:

```
rotate([H|T]-T1,R-S):-
dapp(T-T1,[H|L]-L,R-S).

Why is this term not [H|T1]-T1?
```

Rename variables to incorporate difference list append

Recall: difference list append just shuffles vars

```
rotate([H|T]-T1,R-S) :-
dapp(T-T1,[H|L]-L,R-S).
```

Rename T1 to be [H|L]: unify with B in dapp/3

```
rotate([H|T]-[H|L],R-S) :-
dapp(T-[H|L],[H|L]-L,R-S).
```

Rename variables to incorporate difference list append

From the previous slide:

```
rotate([H|T]-[H|L],R-S) :-
dapp(T-[H|L],[H|L]-L,R-S).
```

Rename R to be T: thus unifying with A in dapp/3

```
rotate([H|T]-[H|L],T-S) :-
dapp(T-[H|L],[H|L]-L,T-S).
```

Rename variables to incorporate difference list append

From the previous slide:

```
rotate([H|T]-[H|L],T-S) :-
dapp(T-[H|L],[H|L]-L,T-S).
```

Rename S to be L: thus unifying with C in dapp/3

```
rotate([H|T]-[H|L],T-L) :-
dapp(T-[H|L],[H|L]-L,T-L).
```

dapp call is now redundant and can be removed!

Final Answer

rotate([H|T]-[H|A],T-A).

Beautifully concise... but also somewhat opaque!

It is recommended that you comment any line of Prolog like this really, really thoroughly!

Converting to difference lists

```
double([],[]).
double([H|T],[R|S]) :-
   R is H*2,
   double(T,S).
```

... add in the tail variables ...

```
double(A-A,B-B).
double([H|T]-T1,[R|S]-S1) :-
   R is H*2,
   double(T-T1,S-S1).
```

Question

What does double([1,2,3|T]-T,R) produce?

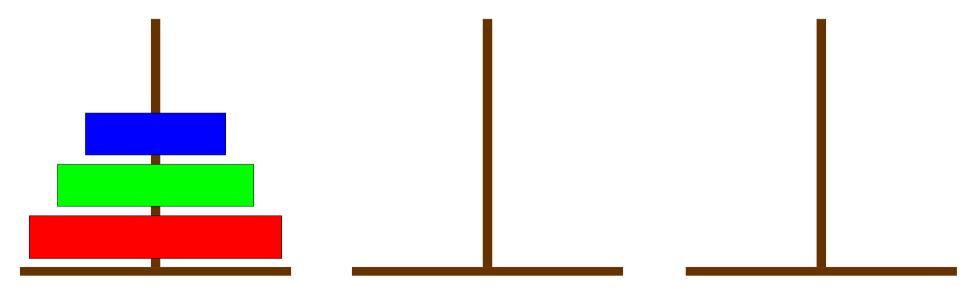
- a) yes, R = [2,4,6|X]-X
- b) no
- c) yes, R = X-X
- d) an exception

Towers of Hanoi Revisited

Move n rings from Src to Dest

- move n-1 rings from Src to Aux
- move the nth ring from Src to Dest
- move n-1 rings from Aux to Dest

Base case: move 0 rings from Src to Dest



End

- Next lecture: solving Sudoku,
- constraint logic programming
- and where to go next...