

Bakar Kiasan: Flexible Contract Checking for Critical Systems using Symbolic Execution

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Funding:



**Rockwell
Collins**

Context



SPARK



Hi-Lite
Unit Test / Unit Proof

Our work is targeted for SPARK and can be understood as a providing a complementary technology that can be integrated into Hi-Lite's Unit Test / Unit Proof technology.

What is SPARK?

Language and verification framework designed for critical systems

Interface Specification
Language

*Annotations for pre/
post-conditions,
assertions, loop
invariants,
information flow
specifications*

+

Programming Language

*Subset of Ada
appropriate for
critical systems -- no
heap data, pointers,
exceptions, recursion,
gotos, aliasing*

SPARK Contracts

SPARK includes annotations for assertions, pre/post-conditions that can be used to express *software contracts*



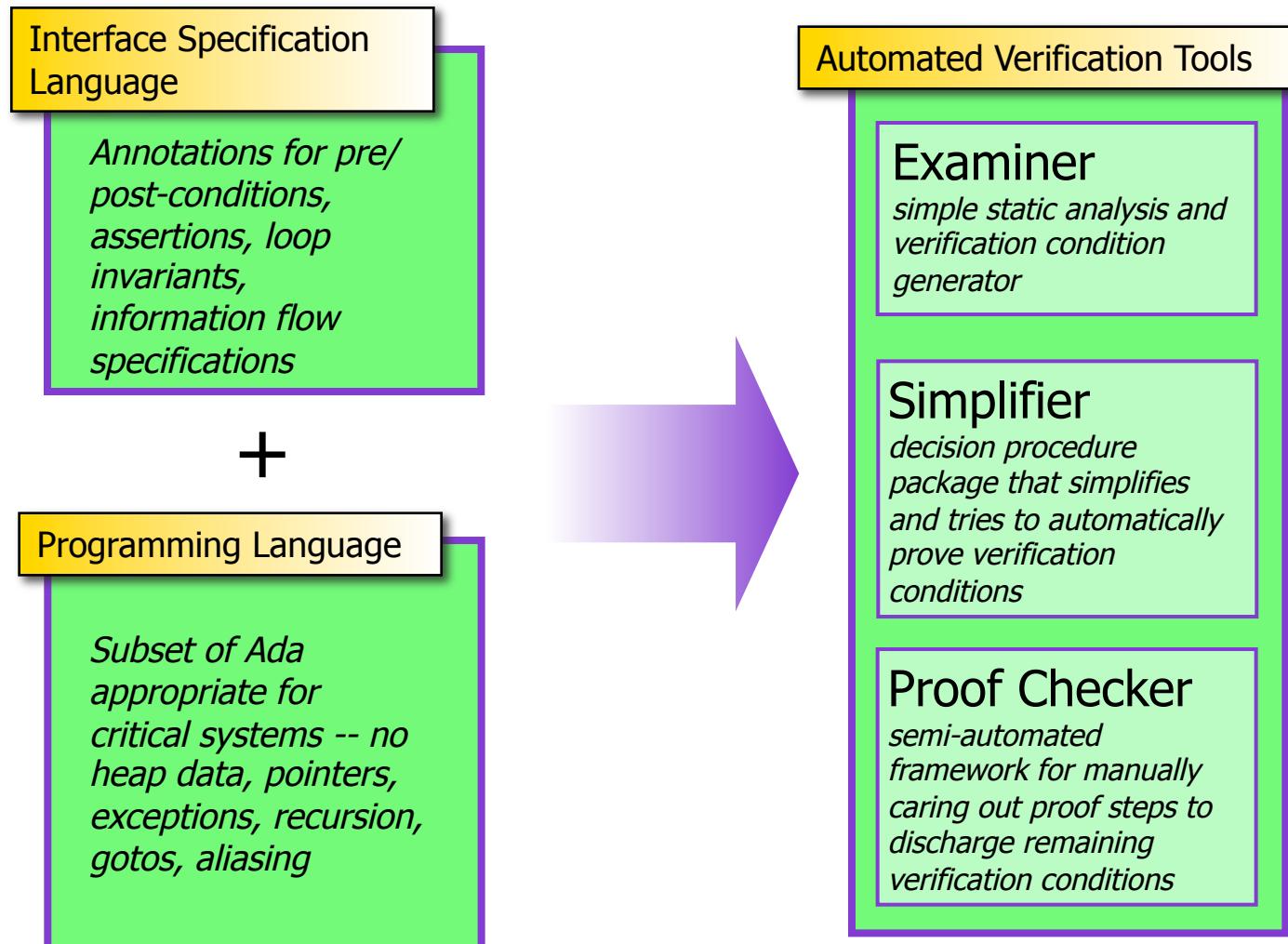
Simple pre-condition with existential quantification...

```
function FindSought
  (A: Table; Sought: Integer) return Index;
--# pre for some M in Index => ( A(M) = Sought );
--# return Z => (( A(Z) = Sought) and
--#   (for all M in Index range 1 .. (Z - 1) =>
--#     (A(M) /= Sought))) ;
```

Post-condition constraining return value to inputs using universal quantification...

What is SPARK?

Language and verification framework designed for critical systems



Uses of SPARK

SPARK has been (is being) used in a number of safety and security critical applications

- Tokeneer -- biometrics and smart authentication in card technology. Demonstration project sponsored by Praxis and NSA
 - <http://www.adacore.com/home/products/sparkpro/tokeneer/>
- Several large scale security critical projects at Rockwell Collins such as the Janus crypto-graphic engine.
- Avionics systems in the Lockheed C130J and EuroFighter Typhoon projects
- iFACTS - United Kingdom next generation air-traffic control system (team of 100+ developers at Praxis).
- [Rockwell Collins] development of certified embedded security devices

...this talk will emphasize experiences with Rockwell Collins on a DoD-funded research project that involved developing a prototype of an embedded security device

What are the obstacles?

Unfortunately, none of projects makes extensive use of SPARK's contract language beyond "type safety"



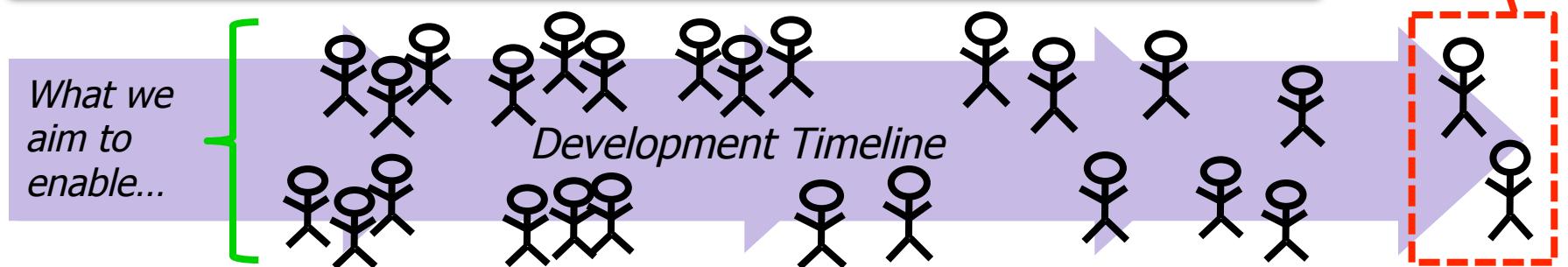
Obstacles

- Loop invariants required
- In many cases, developers get only segmented evidence of a contract's correctness (all or nothing)
- Basic behavioral properties have to be specified in a separate "proof language" (FDL)
- Technique is not connected with other quality assurance techniques (e.g., testing)



In reality, the burden of use is so high that it is preventing almost everyone from using it – We want to change that!

Now



Our Work

Better integration of contract checking into SPARK developer workflows



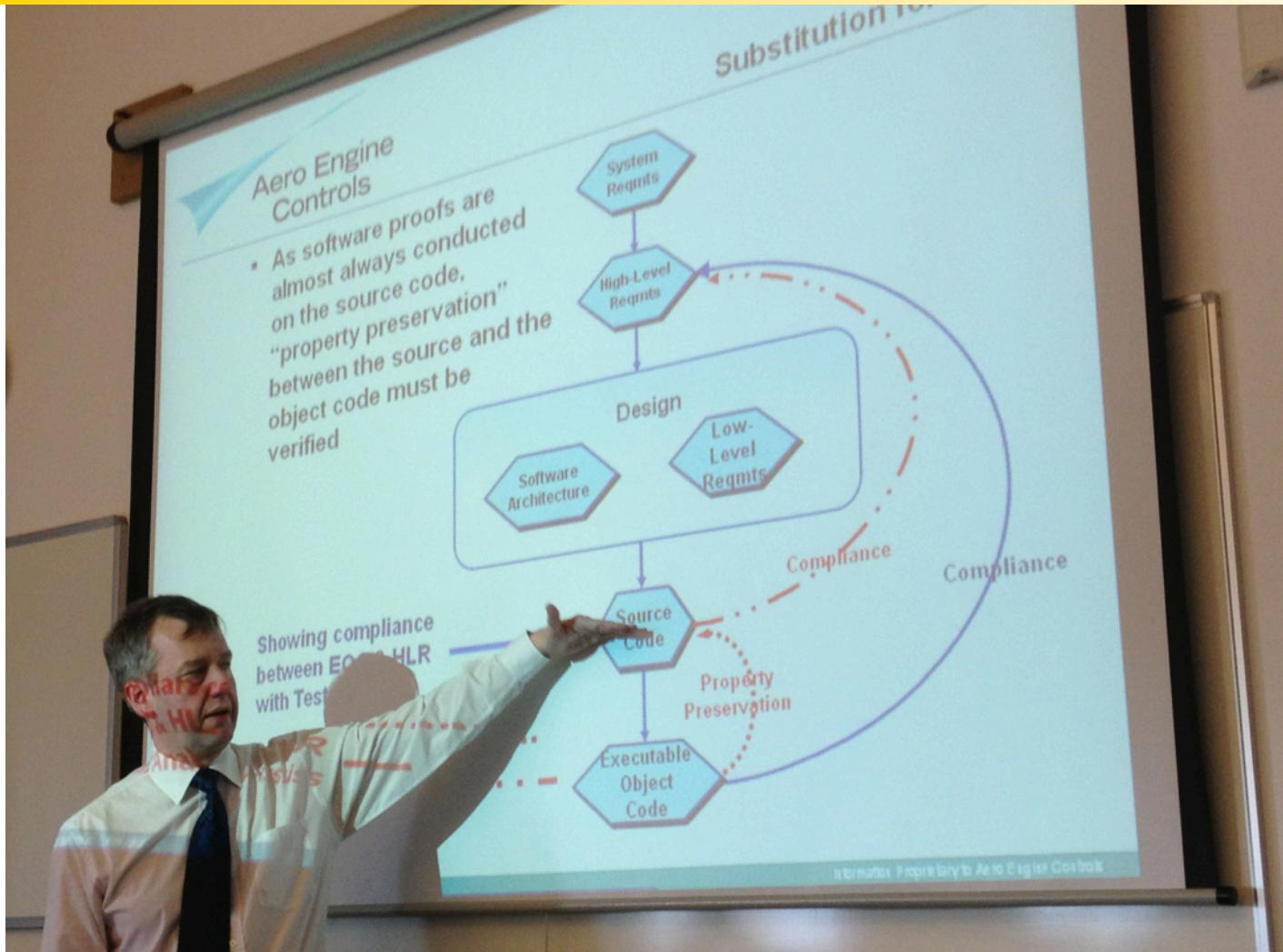
Use symbolic execution, not just for bug-finding or test-case generation, but for contract checking that complements the existing facilities of SPARK

Themes

- Highly automated; payback is on par with investment;
- Meaningful checking without loop invariants (bounded loop unfolding)
- When verification engine processes code, communicate “knowledge” gained to developer
- Keep focus on the source code level, instead of using a separate formalism like FDL
- SPARK supports only declarative contracts; we want to support both declarative and executable specs
- Connect to other quality assurance techniques; phrase results in terms of what developers already understand

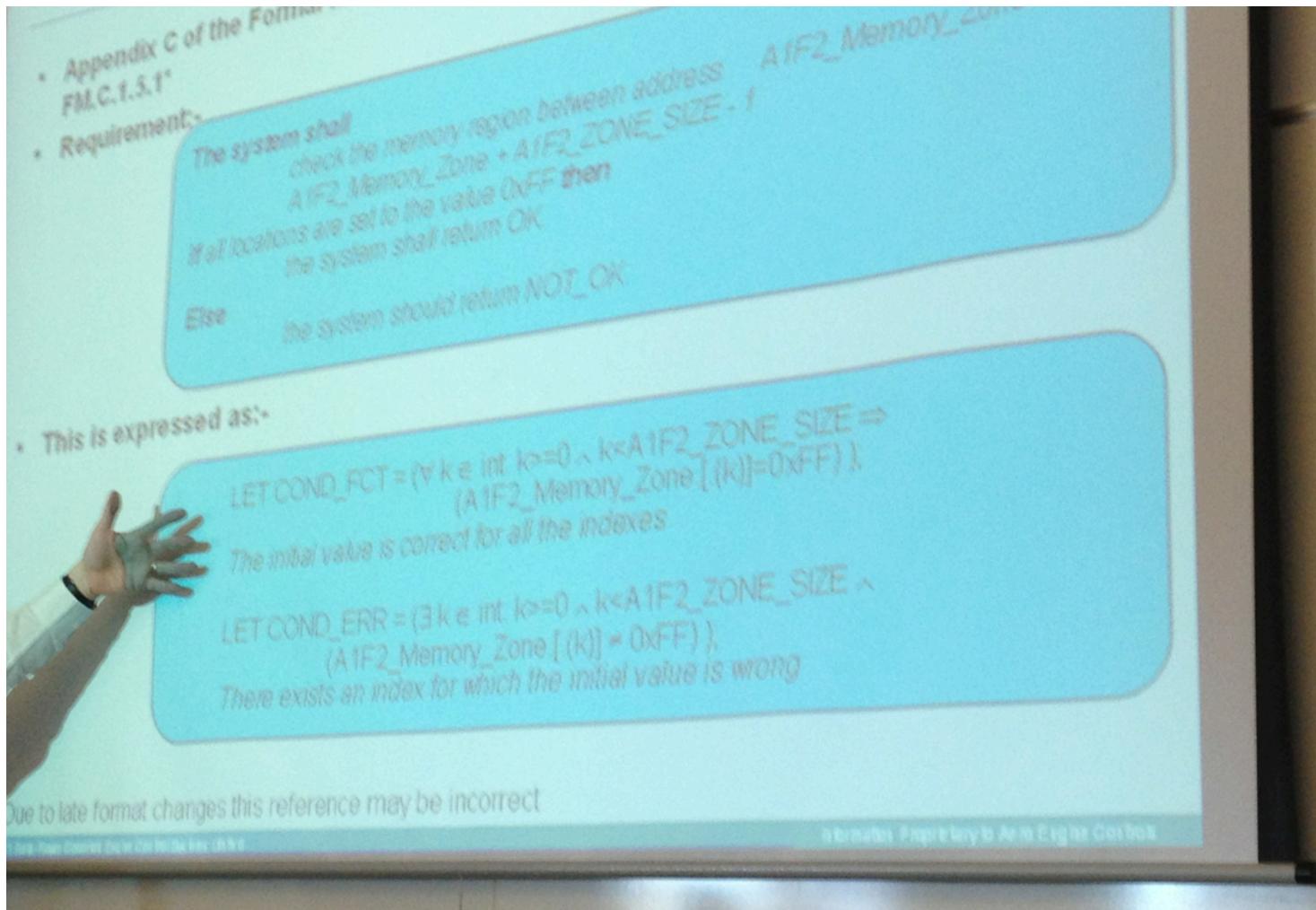
Certification Context

Duncan Brown explaining high-level requirements / low-level requirements



Certification Context

AirBus approach to replacing Unit Test with Unit Proof

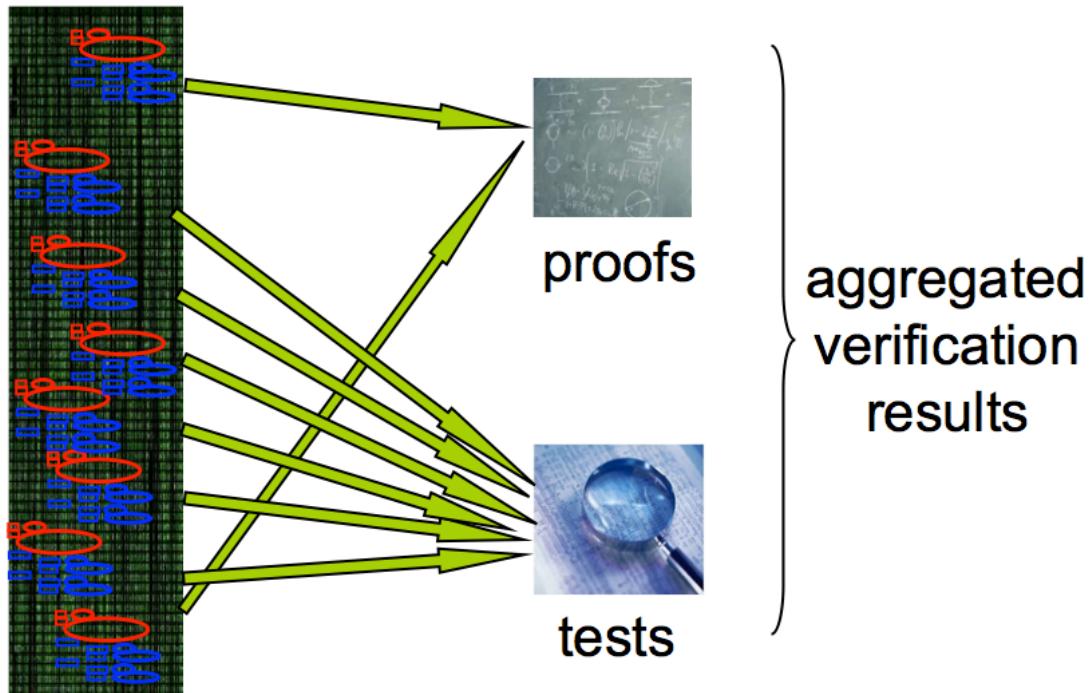


Unit Test / Unit Proof



Yannick Moy

Unit Proof and Unit Test in Hi-Lite



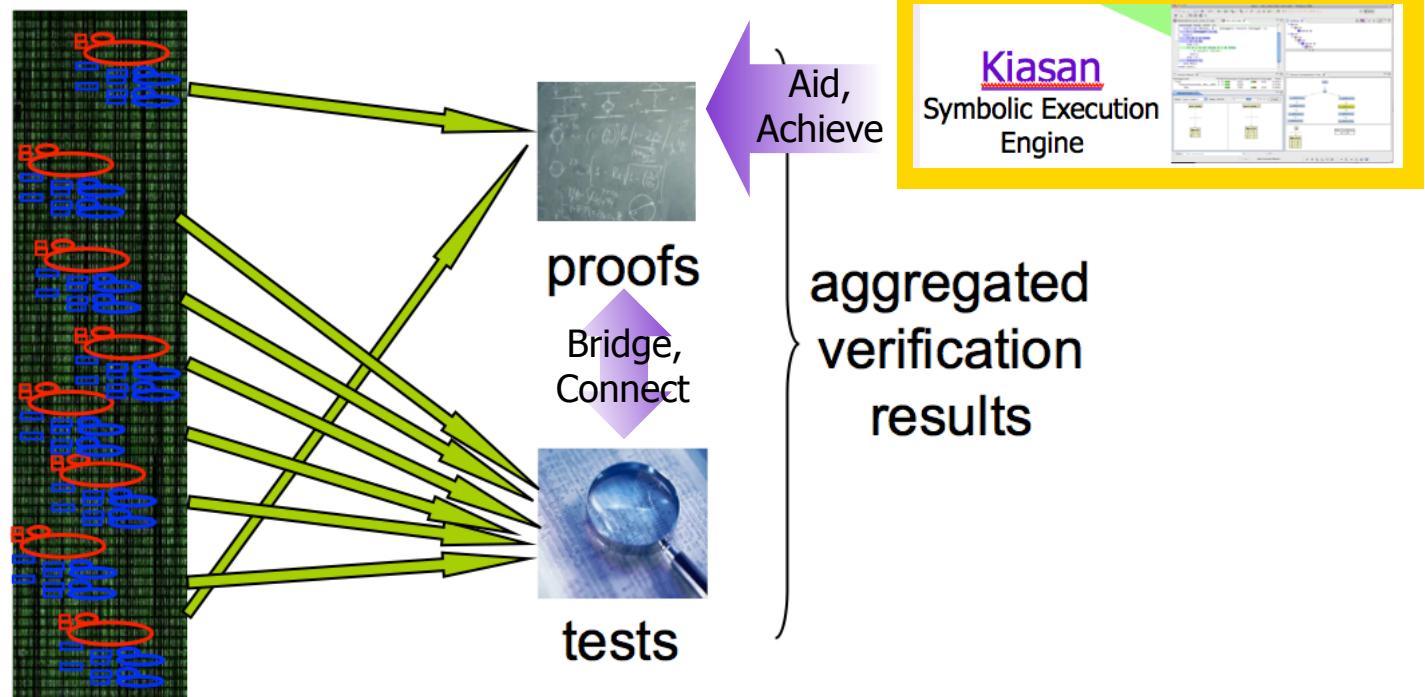
Unit Test / Unit Proof



Yannick Moy

...umm, ok,
the correct Yannick

Unit Proof and Unit Test in Hi-Lite



Symbolic Execution [King:ACM76]

```
void foo(int x,
         int y,int z) {
    z = x + y;
    if (z > 0) {
        z++;
    }
}
```

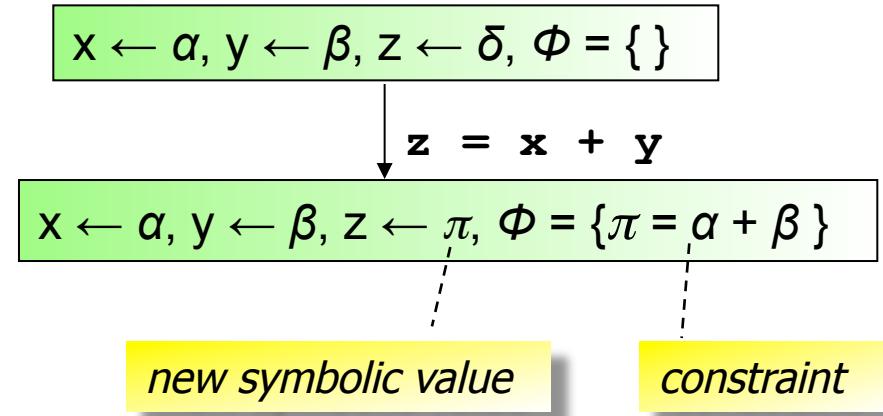
symbolic values

constraints

$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \delta, \Phi = \{ \}$

Symbolic Execution [King:ACM76]

```
void foo(int x,
         int y,int z) {
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```



Symbolic Execution [King:ACM76]

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void foo(int x,
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        z++;
    }
}
```

$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \delta, \Phi = \{ \}$

\downarrow
 $z = x + y$

$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \pi, \Phi = \{\pi = \alpha + \beta\}$

$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \pi, \Phi = \{\pi = \alpha + \beta, \pi > 0\}$

$z > 0$

*new constraint for
conditional*

Symbolic Execution [King:ACM76]

```
void foo(int x,
         int y,int z) {
    z = x + y;
    if (z > 0) {
        z++;
    }
}
```

$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \pi, \Phi = \{\pi = \alpha + \beta, \pi > 0\}$

$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \delta, \Phi = \{\}$

$z = x + y$

$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \pi, \Phi = \{\pi = \alpha + \beta\}$

$z > 0$

$z++$

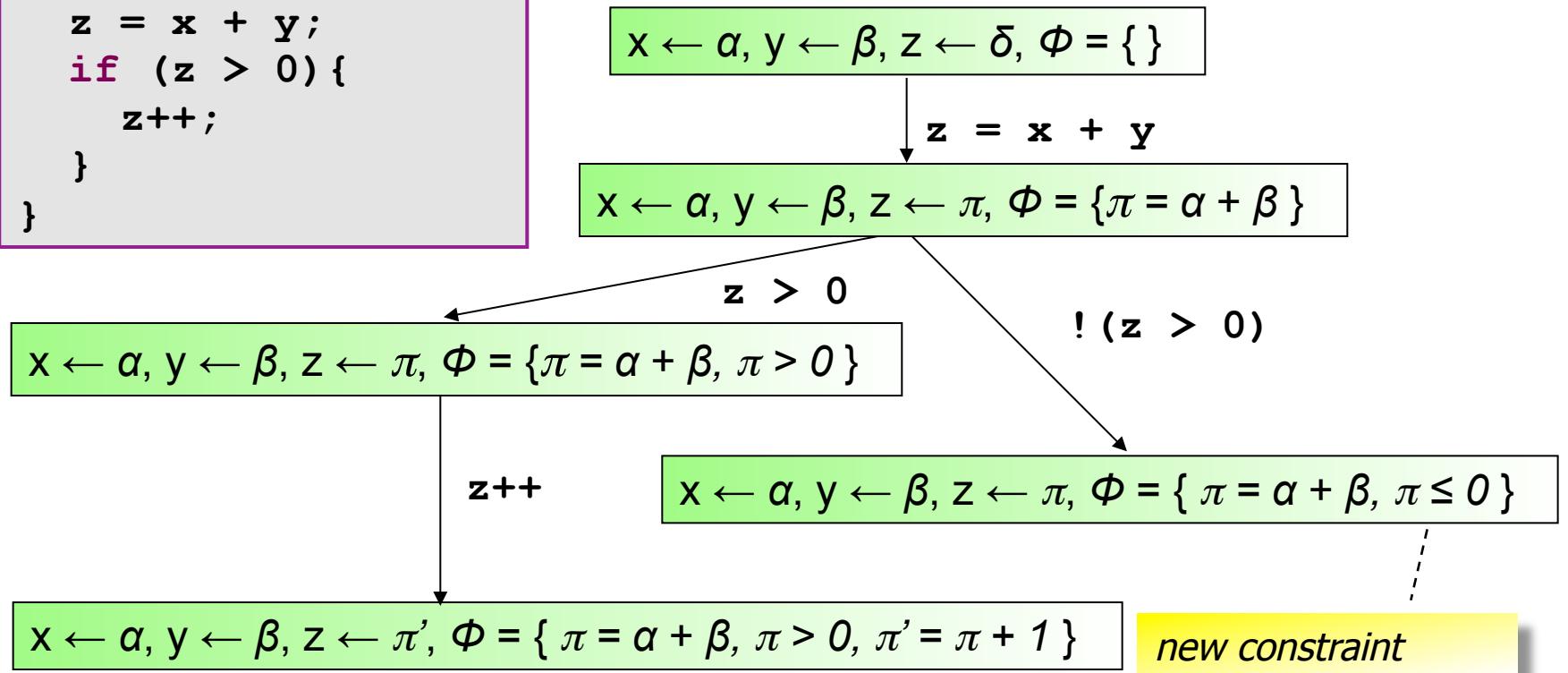
$x \leftarrow \alpha, y \leftarrow \beta, z \leftarrow \pi', \Phi = \{\pi = \alpha + \beta, \pi > 0, \pi' = \pi + 1\}$

new symbolic value

new constraint

Symbolic Execution [King:ACM76]

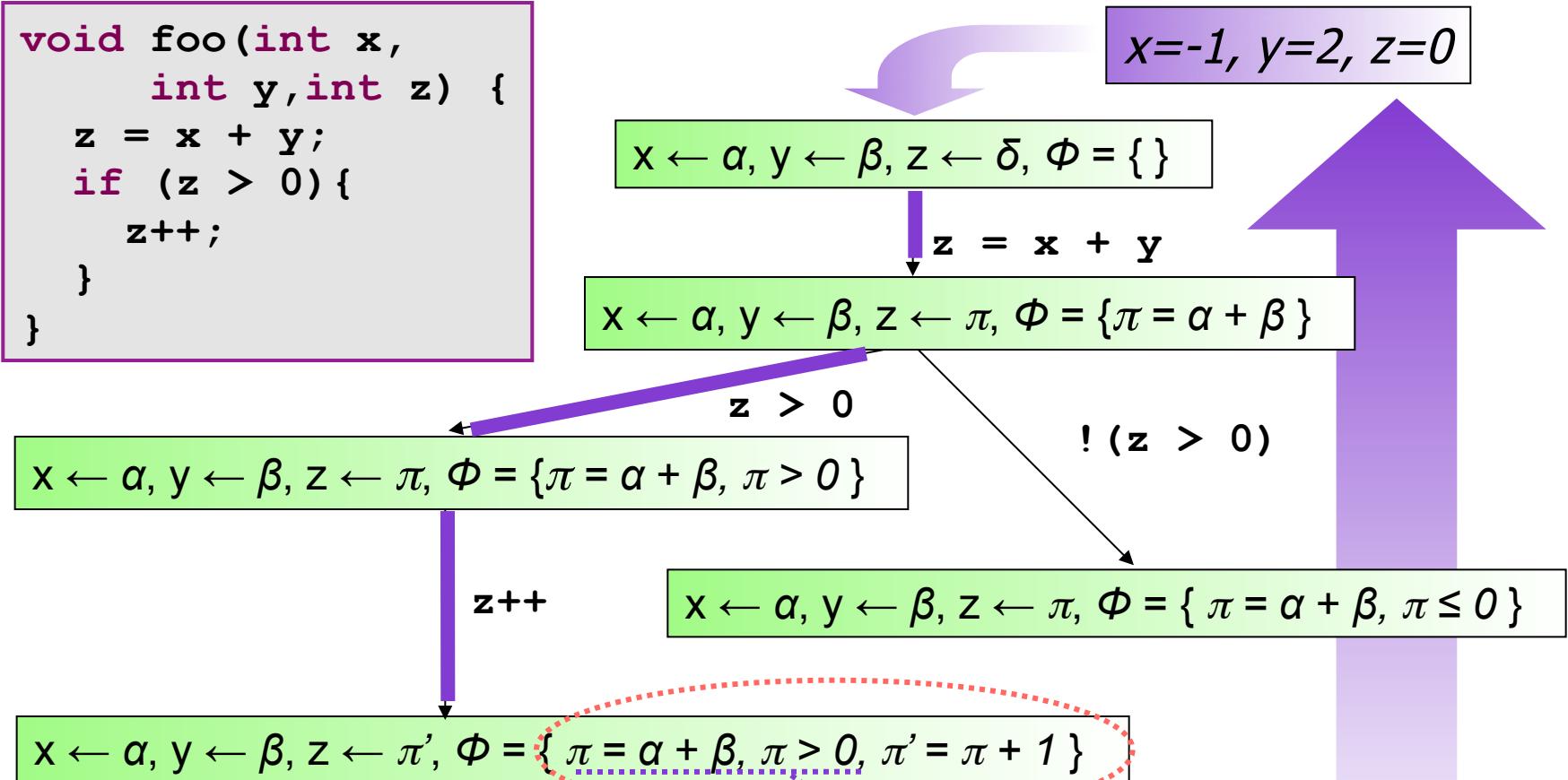
```
void foo(int x,
          int y,int z) {
    z = x + y;
    if (z > 0) {
        z++;
    }
}
```



...symbolic execution characterizes (theoretically) infinite number of real executions!

Kiasan -- Solving Constraints

```
void foo(int x,
         int y,int z) {
    z = x + y;
    if (z > 0) {
        z++;
    }
}
```

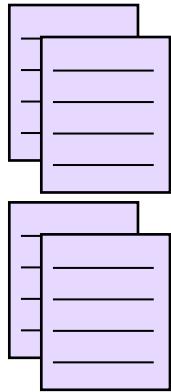


The path condition characterizes the set of program states that flow to this point in the path.

Solving constraints on input variables yields input values (a test case) that drives execution down the current path.

Bakar Kiasan Architecture

Translate contracts to executable representation



SPARK
source
code

FSE '09

Bakar
Kiasan

LDP

(Lightweight Decision Procedure)

SMT Solver

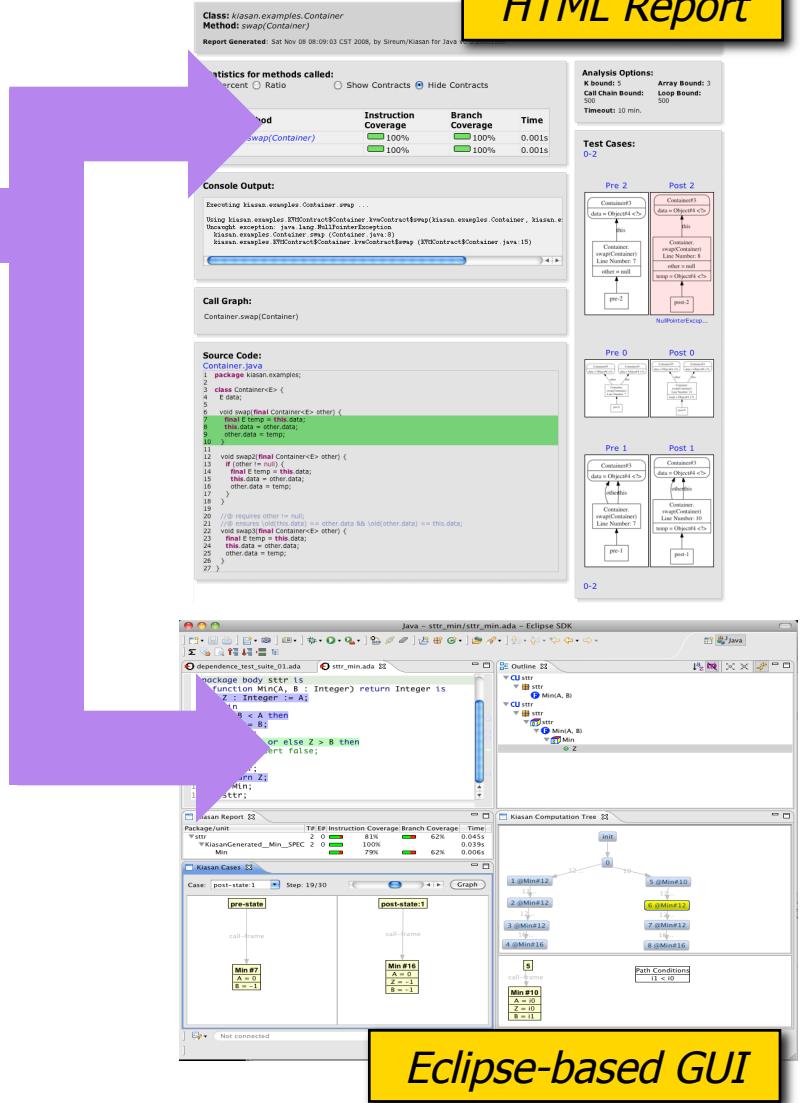
(Yices/Z3/CVC3)

In Indonesian...

Bakar = Spark/Fire

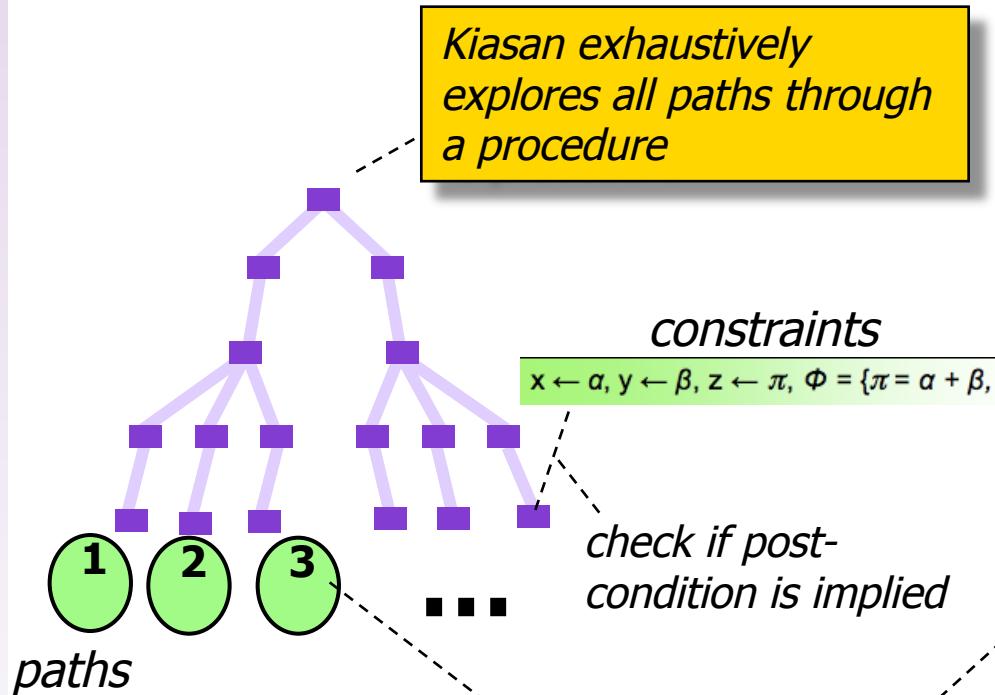
Kiasan = Symbolic

HTML Report



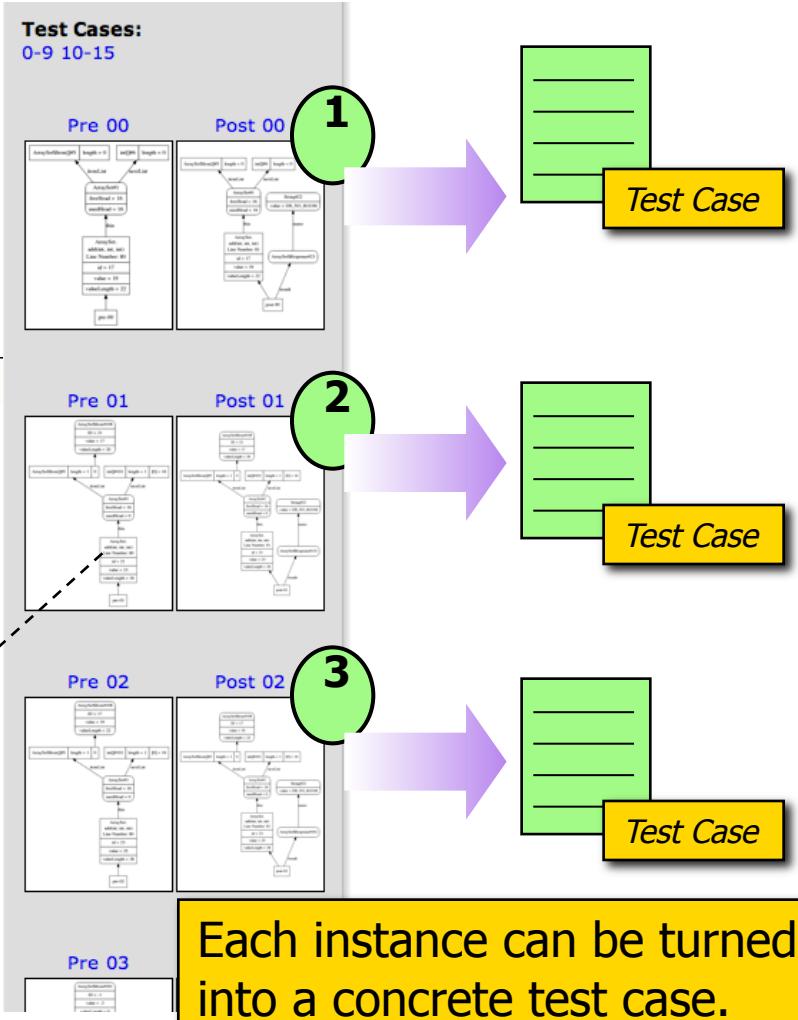
Visualizing Properties of Paths

Verification (*bounded, in some cases*)



Kiasan builds constraints that characterize each state along each path. These constraints are solved to provide an example ("flow scenarios") of input & output along each path.

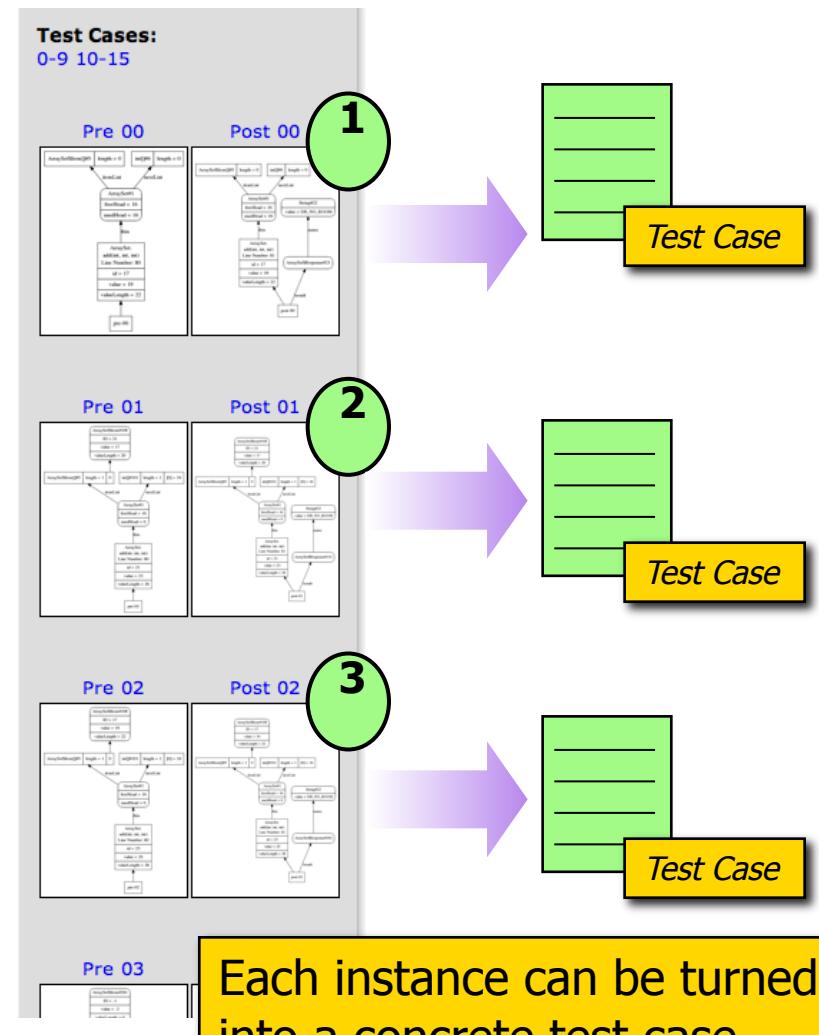
Examples / Tests



Kiasan Output

Why provide examples/tests if we are verifying?

- Tests provide “evidence” to people not familiar with formal methods that something “interesting” is happening in the tool
- When a bug is found along one path, the test provides a counter-example illustrating the bug
- Kiasan’s exhaustive exploration automatically yields test suites with very high levels of MCDC coverage



Why Should We Trust?



"I'm worried... 'The sky is purple implies that the moon is made of cheese.'"

In Kiasan, this issue manifests itself to the user as no pre/post pairs being produced



"'Why should we trust your tool?' ...social issue. Produce a log of bugs fixed."

In Kiasan, pre/post-pairs (tests) aim to produce something that developers and auditors can relate to for each verification (our bug list would be rather voluminous ;-)).

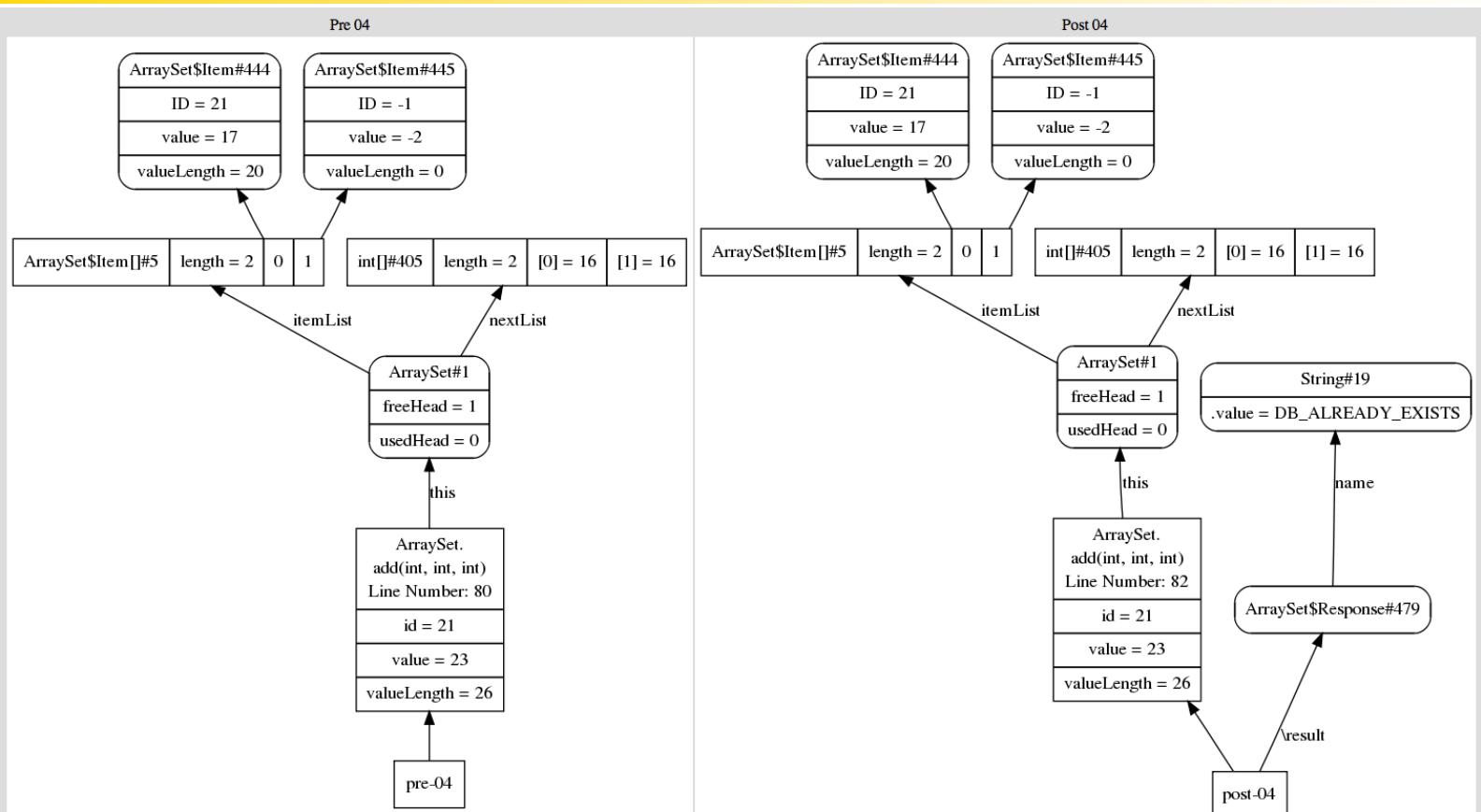


"A social issue... Formal methods tools/techniques usually aren't very transparent."

Again, In Kiasan, our pre/post-pairs aim to increase transparency by explaining results in terms of what developers/auditors understand.

Kiasan Output

Sample path input/output for a more complicated example with nested arrays/records



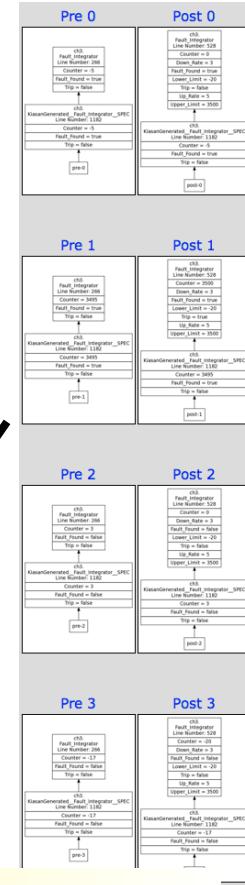
Input -- program state at start of path

Output -- program state at end of path

Early Payback

Kiasan does not need contracts to provide useful semantic information – immediately can explore to look for possible run-time exceptions

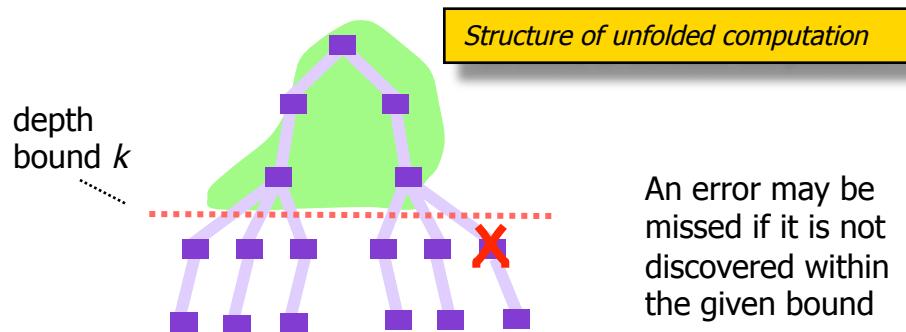
```
23  procedure Fault_Integrator(Fault_Found : In Boolean;
24                      Trip : In out Boolean;
25                      Counter : In out Integer)
26  is
27
28    if Fault_Found then
29      Counter := Fully Covered Line
30      if Counter >= Upper_Limit then
31        Trip := True; Counter := Upper_Limit;
32      end if;
33    else
34      Counter := Counter - Down_Rate;
35      if Counter <= Lower_Limit then
36        Trip := False; Counter := Lower_Limit;
37      end if;
38    end if;
39  end Fault_Integrator;
```



This procedure has four paths, so Kiasan provides four “examples”.

Controlling Cost/Coverage

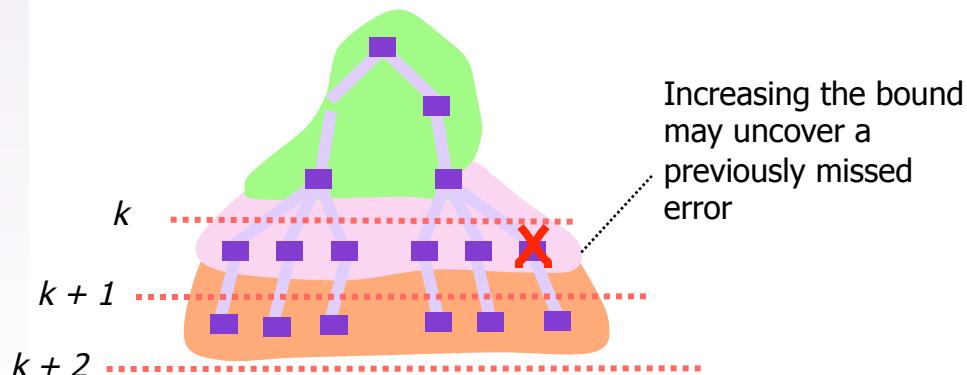
To ensure the path exploration always terminates, Kiasan uses several bounding techniques which are configurable by the user



An error may be missed if it is not discovered within the given bound

- Start with small bounds
- Coverage information provided by the tool indicates if you're missing any statements / branches

Increasing k increases coverage & cost



Increasing the bound may uncover a previously missed error

- Increase bounds to increase coverage
 - increasing bounds increases time required for analysis
 - run analysis with high bounds for high-confidence as part of over-night regression testing
- Most bugs are found with relatively low bounds

Coverage Information

Package Name: ArraySet

Report Rendered: Mon Apr 18 12:36:56 PDT 2011, by Sireum/Kiasan for SPARK v0.1.20100729

Branches Covered For Tests: 23/24 (95.83%) 

Branches Covered For Package: 23/69 (33.33%) 

Method Covered:

Percent Ratio

Method	T	E	Instruction Coverage	Branch Coverage	Time
Add	34	0	 94.12%	 83.33%	0.016s
Delete	10	0	 100%	 100%	0.050s
Get_Value	10	0	 100%	 100%	0.020s

Summary of coverage information

Source Code:

```
1 with ArraySetDefs;
2 with ArraySetUnsigned;
3 use type ArraySetDefs.ID_Type;
4
5 package body ArraySet
6 --# own State is Item_List, Next_List, Free_Head, Used_Head;
7 is
8 Max_Items : constant := 3; -- belt: originally 16
9
10 type Item_Type is record
11   ID      : ArraySetDefs.ID_Type;
12   Value   : ArraySetDefs.Value_Type;
13 end record;
14
15 subtype Item_List_Index_Type is ArraySetUnsigned.Word range 0 .. Max_Items - 1;
16 subtype Link_Type is ArraySetUnsigned.Word range 0 .. Max_Items;
17
18 type Item_List_Type is array (Item_List_Index_Type) of Item_Type;
19 type Next_List_Type is array (Item_List_Index_Type) of Link_Type;
20
21 Item_List : Item_List_Type;
22 Next_List : Next_List_Type;
23
24 Terminator : constant := Link_Type'Last;
25 Inf_Length : constant := Max_Items + 1;
26 Free_Head : Link_Type;
27 Used_Head : Link_Type;
28
29 -----Invariant
30
31 ---
32 --- @param head the index of the start of a list (expected to be either
33 ---     Free_Head or Used_Head)
34 --- @return the number of elements reachable from head, or Inf_Length
35 ---     if the list is cyclic.
36 ---
37 function Size_Of_List(head : Link_Type) return ArraySetUnsigned.Word
38   --# global in Next_List;
39 is
40   Cursor : Link_Type;
41   Result : ArraySetUnsigned.Word := 0;
42 begin
43   Cursor := head;
44   while Cursor /= Terminator and Result < Inf_Length loop
45     Result := Result + 1;
46     Cursor := Next_List(Cursor);
47   end loop;
48   return Result;
49 end;
```

Source code. Green code indicates executable code that is covered by analysis. Yellow code indicates that code is partially covered (e.g., only one branch of a conditional)

Working at Source Code Level

The screenshot shows the Eclipse SDK interface with several open windows:

- Java - sstr_min/sstr_min.adb - Eclipse SDK**: The main editor window displays Ada source code for a package body named `sstr`. A specific function `Min` is shown, which takes two integers `A` and `B` and returns their minimum value `Z`. The code includes assertions and a return statement.
- Outline**: Shows the hierarchical structure of the Ada code, including the `sstr` package and its `Min` function.
- Kisan Report**: A table showing coverage metrics for the `sstr` package and its `Min` function. Coverage is 81% for instructions and 62% for branches.
- Kisan Cases**: A diagram showing the flow of computation. It starts with an `init` state, followed by a sequence of states labeled `0`, `1 @Min#12`, `2 @Min#12`, `3 @Min#12`, `4 @Min#16`, `5 @Min#10`, `6 @Min#12`, `7 @Min#12`, and `8 @Min#16`. Transitions between states are labeled with conditions like `i1 < i0`.
- Code + coverage information**: A yellow callout pointing to the source code and coverage report.
- Selectable paths w/ pre/post-state diagrams**: A yellow callout pointing to the Kisan Cases diagram, indicating that paths can be selected and visualized using pre-state and post-state diagrams.
- Variable constraints at each step of the computation.**: A yellow callout pointing to the Kisan Cases diagram, highlighting the variable constraints (e.g., `i1 < i0`) at each step of the computation tree.

Benefits of Bakar Kiasan

Bakar Kiasan provides a number of capabilities that help integrate SPARK contract checking directly into developer workflows

- Helpful visualization of paths explored
- Connection to existing quality assurance techniques that developers are familiar with (i.e., testing)
- Capabilities are brought together in the Eclipse IDE
- Technique can be applied very early in the development (even before contracts are written)

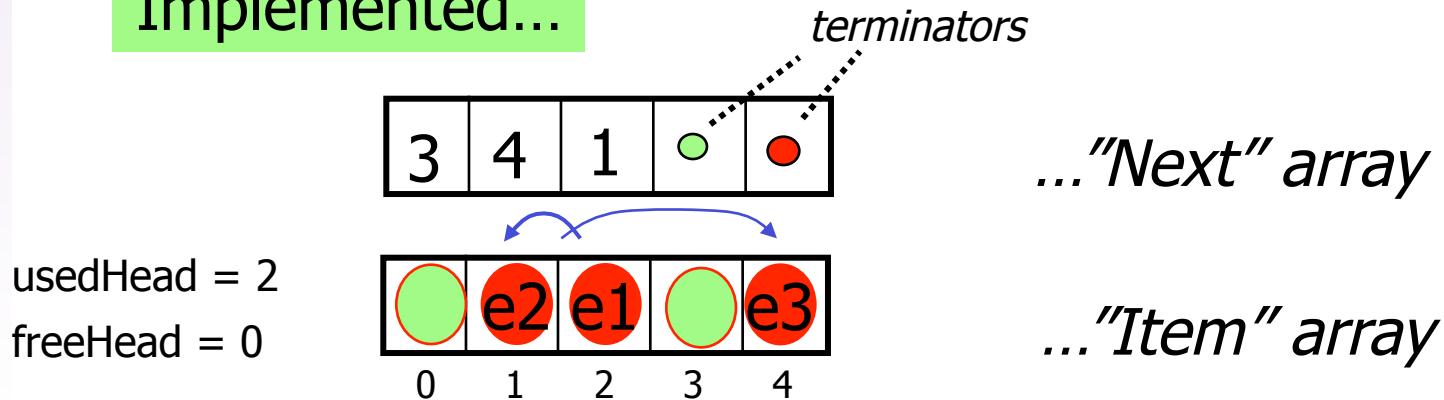
Example - Rockwell Collins

RC ATC engineers have chosen to implement many of the data structures necessary for embedded security devices using array based linked lists.

Conceptually...

used = {  e1  e2  e3 } ...*database entries*
free = {  f1  f2 } ...*(behind the scenes) free slots*

Implemented...



Example Properties (excerpts)

Example Representation Invariants

- [Item list] -- IDs are unique and all entries have non-null IDs and values
- [Free list] -- all entries have null IDs and value
- [Item,Free list] -- from each list head (free, item) a terminator is in the set Reachable(*head*)
- [Item, Free list] -- no cycles exist in the item or free lists
- [Item/Free list] -- item and free lists are disjoint and cover all positions in the array

Enhancing Contract Functionality

Existing SPARK contract notation is limited to first-order logic. Plus, any “helper functions” are treated as uninterpreted functions.

```
--# (Response = ... -> (
--#   (for all I in Item_List_Index_Type =>
--#     (ID /= Item_List~(I).ID)) and then
--#   (for some I in Item_List_Index_Type =>
--#     (ID = Item_List(I).ID)))
--# and then ...)
```

Example invariants are extremely cumbersome to specify under these limitations

Bakar Kiasan adds support for functions in contracts whose semantics is specified directly using SPARK functions (guaranteed “pure”)

```
--# post Invariant(...)  
--#   and then  
--#   (Response = ... <->  
--#     contains(ID, ...) = False)
--#   and then
```

function Invariant(...)
is **begin** ... **end**

function contains(...)
is **begin** ... **end**

...this is also one of the themes of AdaCore Hi-Lite

Example Walkthrough

Delete for Linked Integer Set

```
procedure Delete
  (ID          : in  LinkedIntegerSetDefs.ID_Type;
   Response    : out LinkedIntegerSetDefs.Response_Type)
--# global in out Item_List, Next_List, Free_Head, Used_Head;
--# pre Invariant(Next_List, Free_Head, Used_Head, Item_List);
--# post Invariant(Next_List, Free_Head, Used_Head, Item_List)
--# and then
--#   (Response = LinkedIntegerSetDefs.DB_Does_Not_Exist <->
--#     contains(ID, Used_Head~, Item_List~, Next_List~) = False)
--# and then
--#   (Response = LinkedIntegerSetDefs.DB_Success <->
--#     (contains(ID, Used_Head~, Item_List~, Next_List~) = True
--#       and then
--#         contains(ID, Used_Head, Item_List, Next_List) = False));
```

Example Walkthrough

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--# and then
--#   (Response = LinkedIntegerSetDefs.DB_Does_Not_Exist <->
--#    contains(ID, Used_Head~, Item_List~, Next_List~) = False)
--# and then
--#   (Response = LinkedIntegerSetDefs.DB_Success
--#    (contains(ID, Used_Head~, Item_List~, Next_List~) = True))
--# and then
--#   contains(ID, Used_Head, Item_List, Next_List) = False);
```

Pre-condition: The
'package invariant' is
satisfied

Example Walkthrough

Executable code can be accessed from within contracts

```
procedure Delete
  (ID : in LinkedIntegerSetDefs.ID_Type;
   function Invariant return Boolean
   --# global Next_List, Free_Head, Used_Head, Item_List;
   is
   begin
      return
        Used_Elements_Invariant and then
        Free_Elements_Invariant and then
        not Is_Cyclic(Free_Head) and then
        not Is_Cyclic(Used_Head) and then
        Size_Of_List(Free_Head) + Size_Of_List(Used_Head) =
          Max_Items;
   end Invariant;
```

Example Walkthrough

Executable code can be accessed from within contracts

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procedure Delete
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   --# global Next_List, Free_Head, Used_Head, Item_List;
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        not Is_Cyclic(Free_Head) and then
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        Size_Of_List(Free_Head) + Size_Of_List(Used_Head) =
          Max_Items;
   end Invariant;
```

Example Walkthrough

Executable code can be accessed from within contracts

```
procedure Delete
  /ID          . in  LinkedIntegerSetDefs.ID_Type.
  function Invariant return Boolean
    --# global Next_List  Free_Head  Used_Head  Item_List.
  i. function Used_Elements_Invariant return Boolean
    --# global Item_List, Next_List, Used_Head;
  b. is
    Cursor : Link_Type;
    Result : Boolean := True;
  begin
    Result := Is_Set;
    Cursor := Used_Head;
    while Result and then Cursor /= Terminator loop
      Result := Item_List(Cursor).ID /= LinkedIntegerSetDefs.Null_ID
      and then
        Item_List(Cursor).Value /= LinkedIntegerSetDefs.Null_Value;
      Cursor := Next_List(Cursor);
    end loop;
    return Result;
  end Used_Elements_Invariant;
```

Example Walkthrough

Executable code can be accessed from within contracts

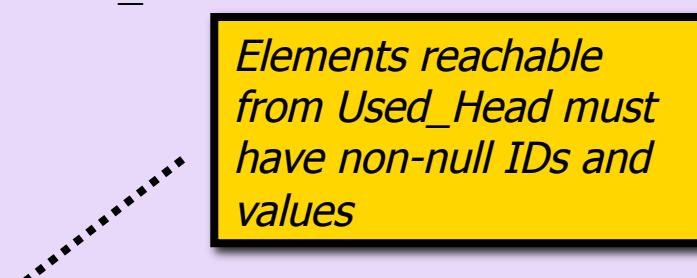
```
procedure Delete
  /ID          . in  LinkedIntegerSetDefs.ID_Type.
  function Invariant return Boolean
    --# global Next_List  Free_Head  Used_Head  Item_List.
  i. function Used_Elements_Invariant return Boolean
    --# global Item_List, Next_List, Used_Head;
  b. is
    Cursor : Link_Type;
    Result : Boolean := True;
  begin
    Result := Is_Set;           
    Cursor := Used_Head;
    while Result and then Cursor /= Terminator loop
      Result := Item_List(Cursor).ID /= LinkedIntegerSetDefs.Null_ID
      and then
        Item_List(Cursor).Value /= LinkedIntegerSetDefs.Null_Value;
      Cursor := Next_List(Cursor);
    end loop;
    return Result;
  end Used_Elements_Invariant;
```

*Elements reachable
from Used_Head must
form a set*

Example Walkthrough

Executable code can be accessed from within contracts

```
procedure Delete
  /ID . in LinkedIntegerSetDefs.ID_Type.
  function Invariant return Boolean
    --# global Next_List Free_Head Used_Head Item_List.
  i. function Used_Elements_Invariant return Boolean
    --# global Item_List, Next_List, Used_Head;
  b. is
    Cursor : Link_Type;
    Result : Boolean := True;
  begin
    Result := Is_Set;
    Cursor := Used_Head;
    while Result and then Cursor /= Terminator loop
      Result := Item_List(Cursor).ID /= LinkedIntegerSetDefs.Null_ID
      and then
        Item_List(Cursor).Value /= LinkedIntegerSetDefs.Null_Value;
      Cursor := Next_List(Cursor);
    end loop;
    return Result;
  end Used_Elements_Invariant;
```



Elements reachable from Used_Head must have non-null IDs and values

Example Walkthrough

Delete for Linked Integer Set

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  (ID          : in  LinkedIntegerSetDefs.ID_Type;
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--# and then
--#   (Response = LinkedIntegerSetDefs.DB_Success <->
--#     (contains(ID, Used_Head~, Item_List~, Next_List~) = True
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```

Example Walkthrough

Delete for Linked Integer Set

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--# post Invariant(Next_List, Free_Head, Used_Head, Item_List)
--# and then
--# (Response = LinkedIntegerSetDefs.DB_Does_Not_Exist <->
--# contains(ID, Used_Head~, Item_List~, Next_List~) = False)
--# and then
--# (Response = LinkedIntegerSetDefs.DB_Success <->
--# (contains(ID, Used_Head~, Item_List~, Next_List~) = True
--# and then
--# contains(ID, Used_Head, Item_List, Next_List) = False));
```

*Case where ID was not
in the DB*

Example Walkthrough

Delete for Linked Integer Set

```
procedure Delete
  (ID          : in  LinkedIntegerSetDefs.ID_Type;
   Response    : out LinkedIntegerSetDefs.Response_Type)
--# global in out Item_List, Next_List, Free_Head, Used_Head;
--# pre Invariant(Next_List, Free_Head, Used_Head, Item_List);
--# post Invariant(Next_List, Free_Head, Used_Head, Item_List)
--# and then
--#   (Response = LinkedIntegerSetDefs.DB_Does_Not_Exist <->
--#     contains(ID, Used_Head~, Item_List~, Next_List~) = False)
--# and then
--#   (Response = LinkedIntegerSetDefs.DB_Success <->
--#     (contains(ID, Used_Head~, Item_List~, Next_List~) = True
--#       and then
--#         contains(ID, Used_Head, Item_List, Next_List) = False));
```

Case where ID was found and removed

Linked Integer Set : Add

Add for Linked Integer Set

```
procedure Add
  (ID          : in LinkedIntegerSetDefs.ID_Type;
   Value       : in LinkedIntegerSetDefs.Value_Type;
   Response    : out LinkedIntegerSetDefs.Response_Type)
  --# pre Invariant(Next_List, Free_Head, Used_Head, Item_List)
  --# and then (ID /= LinkedIntegerSetDefs.Null_ID)
  --# and then (Value /= LinkedIntegerSetDefs.Null_Value);
  --#
  --# post Invariant(Next_List, Free_Head, Used_Head, Item_List)
  --# and then
  --#   (Response = LinkedIntegerSetDefs.DB_Success -> (
  --#     (for all I in Item_List_Index_Type =>
  --#       (ID /= Item_List~(I).ID)) and then
  --#     (for some I in Item_List_Index_Type =>
  --#       (ID = Item_List(I).ID))))
  --# and then
  --#   (Response = LinkedIntegerSetDefs.DB_Already_Exists -> (
  --#     for some I in Item_List_Index_Type => (
  --#       ID = Item_List~(I).ID and then ID = Item_List(I).ID)))
  --# and then ...;
```

Linked Integer Set : Add

Add for Linked Integer Set

```
procedure Add
  (ID          : in LinkedIntegerSetDefs.ID_Type;
   Value       : in LinkedIntegerSetDefs.Value_Type;
   Response    : out LinkedIntegerSetDefs.Response_Type)
--# pre Invariant(Next_List, Free_Head, Used_Head, Item_List)
--# and then (ID /= LinkedIntegerSetDefs.Null_ID)
--# and then (Value /= LinkedIntegerSetDefs.Null_Value);
--#
--# post Invariant(Next_List, Free_Head, Used_Head, Item_List)
--# and then
--# (Response = LinkedIntegerSetDefs.DB_Success -> (
--#   (for all I in Item_List_Index_Type =>
--#     (ID /= Item_List~(I).ID)) and then
--#   (for some I in Item_List_Index_Type =>
--#     (ID = Item_List(I).ID))))
--# and then
--# (Response = LinkedIntegerSetDefs.DB_Already_Exists -> (
--#   for some I in Item_List_Index_Type => (
--#     ID = Item_List~(I).ID and then ID = Item_List(I).ID)))
--# and then ...;
```

Demo

Case: successful delete

Java - test/Array_Set_paper_version/ArraySet.adb - Eclipse SDK - /Users/belt/plugin/workspace

Outline

- Item_List_Type
- Next_List_Type
- Item_List
- Next_List
- Free_Head
- Used_Head
- Size_Of_List(head)
- Is_Cyclic(head)
- Used_Elements_Invariant
- Free_Elements_Invariant
- Invariant
- contains(ID)
- Get_Value(ID, Value, Found)
- Add(ID, Value, Response)
- Delete(ID, Response)
- Delete
- Curr_Index
- Prev_Index
- Init

Kisan Report

Package/unit	T#	E#	Instruction Coverage	Branch Coverage	Time
ArraySet	10	0	100%	100%	0.020s
Delete	10	0	100%	100%	0.020s

Problems @ Javadoc Declaration Console Kisan Cases

Delete Cases: Delete post-state:1 Step: 1/1238 Tree

Item deleted by changing ID and Value to "null" values. Response code is DB_Success.

```

Item_List (Curr_Index).ID := ArraySetDefs.Null_ID;
Item_List (Curr_Index).Value := ArraySetDefs.Null_Value;

-- Update the used list to remove the deleted entry
if Prev_Index = Terminator then
    Used_Head := Next_List (Curr_Index);
else
    Next_List (Prev_Index) := Next_List (Curr_Index);
end if;

-- Move deleted entry to the head of the free list
Next_List (Curr_Index) := Free_Head;
Free_Head := Curr_Index;

Response := ArraySetDefs.DB_Success;
else
    Response := ArraySetDefs.DB_Does_Not_Exist;

```

ArraySet.Delete 1

```
function Delete_1_embedded return Boolean is
  Response_OUT : Response_Type;
begin
  ArraySet.Free_Head := 3;
  ArraySet.Used_Head := 2;
  ArraySet.Item_List :=
    ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                           1 => ArraySet.Item_Type'(id => 3, value => -1),
                           2 => ArraySet.Item_Type'(id => 2, value => -1));
  ArraySet.Next_List := ArraySet.Next_List_Type'(0 => 3, 1 => 0, 2 => 1);
  ArraySet.Delete (ID => 3, Response => Response_OUT);

  return (ArraySet.Free_Head = 1) and then (ArraySet.Used_Head = 2)
    and then (Response_OUT = 0)
    and then (ArraySet.Item_List =
      ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                               1 => ArraySet.Item_Type'(id => 0, value => 0),
                               2 => ArraySet.Item_Type'(id => 2, value => -1)))
    and then (ArraySet.Next_List = ArraySet.Next_List_Type'(0 => 3, 1 => 3, 2 => 0));
end Delete_1_embedded;
```

ArraySet.Delete 1

```
function Delete_1_embedded return Boolean is
```

```
    Response_OUT : Response_Type;
```

```
begin
```

```
    ArraySet.Free_Head := 3;
```

```
    ArraySet.Used_Head := 2;
```

```
    ArraySet.Item_List :=
```

```
        ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                                1 => ArraySet.Item_Type'(id => 3, value => -1),
                                2 => ArraySet.Item_Type'(id => 2, value => -1));
```

```
    ArraySet.Next_List := ArraySet.Next_List_Type'(0 => 3, 1 => 0, 2 => 1);
```

Initialize Pre-State

```
    ArraySet.Delete (ID => 3, Response => Response_OUT);
```

```
    return (ArraySet.Free_Head = 1) and then (ArraySet.Used_Head = 2)
```

```
        and then (Response_OUT = 0)
```

```
        and then (ArraySet.Item_List =
```

```
            ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                                    1 => ArraySet.Item_Type'(id => 0, value => 0),
                                    2 => ArraySet.Item_Type'(id => 2, value => -1))
```

```
        and then (ArraySet.Next_List = ArraySet.Next_List_Type'(0 => 3, 1 => 3, 2 => 0)));
```

```
end Delete_1_embedded;
```

ArraySet.Delete 1

```
function Delete_1_embedded return Boolean is
  Response_OUT : Response_Type;
begin
  ArraySet.Free_Head := 3;
  ArraySet.Used_Head := 2;
  ArraySet.Item_List :=
    ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                           1 => ArraySet.Item_Type'(id => 3, value => -1),
                           2 => ArraySet.Item_Type'(id => 2, value => -1));
  ArraySet.Next_List := ArraySet.Next_List_Type'(0 => 3, 1 => 0, 2 => Invoke Delete)
Invoke Delete
  ArraySet.Delete (ID => 3, Response => Response_OUT);
Invoke Delete
  return (ArraySet.Free_Head = 1) and then (ArraySet.Used_Head = 2)
and then (Response_OUT = 0)
and then (ArraySet.Item_List =
    ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                           1 => ArraySet.Item_Type'(id => 0, value => 0),
                           2 => ArraySet.Item_Type'(id => 2, value => -1))
and then (ArraySet.Next_List = ArraySet.Next_List_Type'(0 => 3, 1 => 3, 2 => 0));
end Delete_1_embedded;
```

ArraySet.Delete 1

```
function Delete_1_embedded return Boolean is
  Response_OUT : Response_Type;
begin
  ArraySet.Free_Head := 3;
  ArraySet.Used_Head := 2;
  ArraySet.Item_List :=
    ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                           1 => ArraySet.Item_Type'(id => 3, value => -1),
                           2 => ArraySet.Item_Type'(id => 2, value => -1));
  ArraySet.Next_List := ArraySet.Item_List_Type'(0 => 3, 1 => 1, 2 => 0);
  -- Item deleted by changing ID and Value to "null" values.
  -- Response code is DB_Success.
  ArraySet.Delete (ID => 1, Response_OUT);
  -- Check Post-Condition
  return (ArraySet.Free_Head = 1) and then (ArraySet.Used_Head = 2)
         and then (Response_OUT = 0)
         and then (ArraySet.Item_List =
                    ArraySet.Item_List_Type'(0 => ArraySet.Item_Type'(id => 1, value => -1),
                                             1 => ArraySet.Item_Type'(id => 0, value => 0),
                                             2 => ArraySet.Item_Type'(id => 2, value => -1)))
         and then (ArraySet.Next_List = ArraySet.Next_List_Type'(0 => 3, 1 => 3, 2 => 0));
end Delete_1_embedded;
```

*Item deleted by changing ID and Value to "null" values.
Response code is DB_Success.*

Check Post-Condition

Performance Evaluation

- Can we provide a significant increase in automation of contract checking over existing SPARK tools?
- Scalability
 - Can be applied during the typical code/test/debug loop
 - Can the technique scale to sizes of data structures that would be reasonable for embedded systems



Experimental Results

Scalability ($k = \text{array size}$)

- Easily fits in the code/test/debug loop for small k
- Previous Rockwell Collins approach using Prover maxed out at k=3
 - Plus, Kiasan works directly on SPARK code and doesn't require manual translation

Package.Procedure Name	VC	Time (secs)					
		k=3	k=4	k=5	k=6	k=7	k=8
Sort.Bubble	13/18	0.17	0.96	2.09	8.43	71.72	890.18
Sort.Insertion	10/14	0.15	0.98	2.06	8.24	70.72	892.17
Sort.Selection	28/30	0.16	1.06	2.28	9.95	90.14	1356.18
Sort.Shell	17/18	0.15	0.98	2.12	8.47	74.09	941.99
IntegerSet.Get_Element_Index	8/11	0.04	0.05	0.06	0.07	0.08	0.10
IntegerSet.Add	3/5	0.24	0.44	0.62	0.79	0.80	1.04
IntegerSet.Remove	5/6	0.16	0.30	0.56	0.96	1.21	1.36
IntegerSet.Empty	3/3	0.02	0.02	0.02	0.02	0.02	0.02
LinkedIntegerSet.Get_Value	9/10	0.64	0.88	1.13	1.51	2.19	2.85
LinkedIntegerSet.Add	14/16	0.43	0.73	1.66	5.26	34.96	379.34
LinkedIntegerSet.Delete	18/21	0.52	0.72	1.03	1.56	2.10	2.75
LinkedIntegerSet.Init	16/17	0.05	0.04	0.04	0.05	0.05	0.05
MMR.Fill_Mem_Row	8/10	0.18					
MMR.Zero_Mem_Row	6/7	0.19					
MMR.Zero_Flags	6/7	0.05					
MMR.Read_Msgs	3/4	1.71					
MMR.Send_Msg	4/5	0.50					
MMR.Route	62/67	13.90					

Experimental Results

Scalability ($k = \text{array size}$)

- Scales well for methods which don't contain quantification
- Larger bounds can be explored as part of a nightly regression test process
- Implementation can be easily distributed

Package.Procedure Name	VC	k=3	k=4	k=5	k=6	k=7	Time (secs)
Sort.Bubble	13/18	0.17	0.96	2.09	8.43	71.72	890.18
Sort.Insertion	10/14	0.15	0.98	2.06	8.24	70.72	892.17
Sort.Selection	28/30	0.16	1.06	2.28	9.95	90.14	1356.18
Sort.Shell	17/18	0.15	0.98	2.12	8.47	74.09	941.99
IntegerSet.Get_Element_Index	8/11	0.04	0.05	0.06	0.07	0.08	0.10
IntegerSet.Add	3/5	0.24	0.44	0.62	0.79	0.80	1.04
IntegerSet.Remove	5/6	0.16	0.30	0.56	0.96	1.21	1.36
IntegerSet.Empty	3/3	0.02	0.02	0.02	0.02	0.02	0.02
LinkedIntegerSet.Get_Value	9/10	0.64	0.88	1.13	1.51	2.19	2.85
LinkedIntegerSet.Add	14/16	0.43	0.73	1.66	5.26	34.96	379.34
LinkedIntegerSet.Delete	18/21	0.52	0.72	1.03	1.56	2.10	2.75
LinkedIntegerSet.Init	16/17	0.05	0.04	0.04	0.05	0.05	0.05
MMR.Fill_Mem_Row	8/10	0.18					
MMR.Zero_Mem_Row	6/7	0.19					
MMR.Zero_Flags	6/7	0.05					
MMR.Read_Msgs	3/4	1.71					
MMR.Send_Msg	4/5	0.50					
MMR.Route	62/67	13.90					

Kiasan Methodology



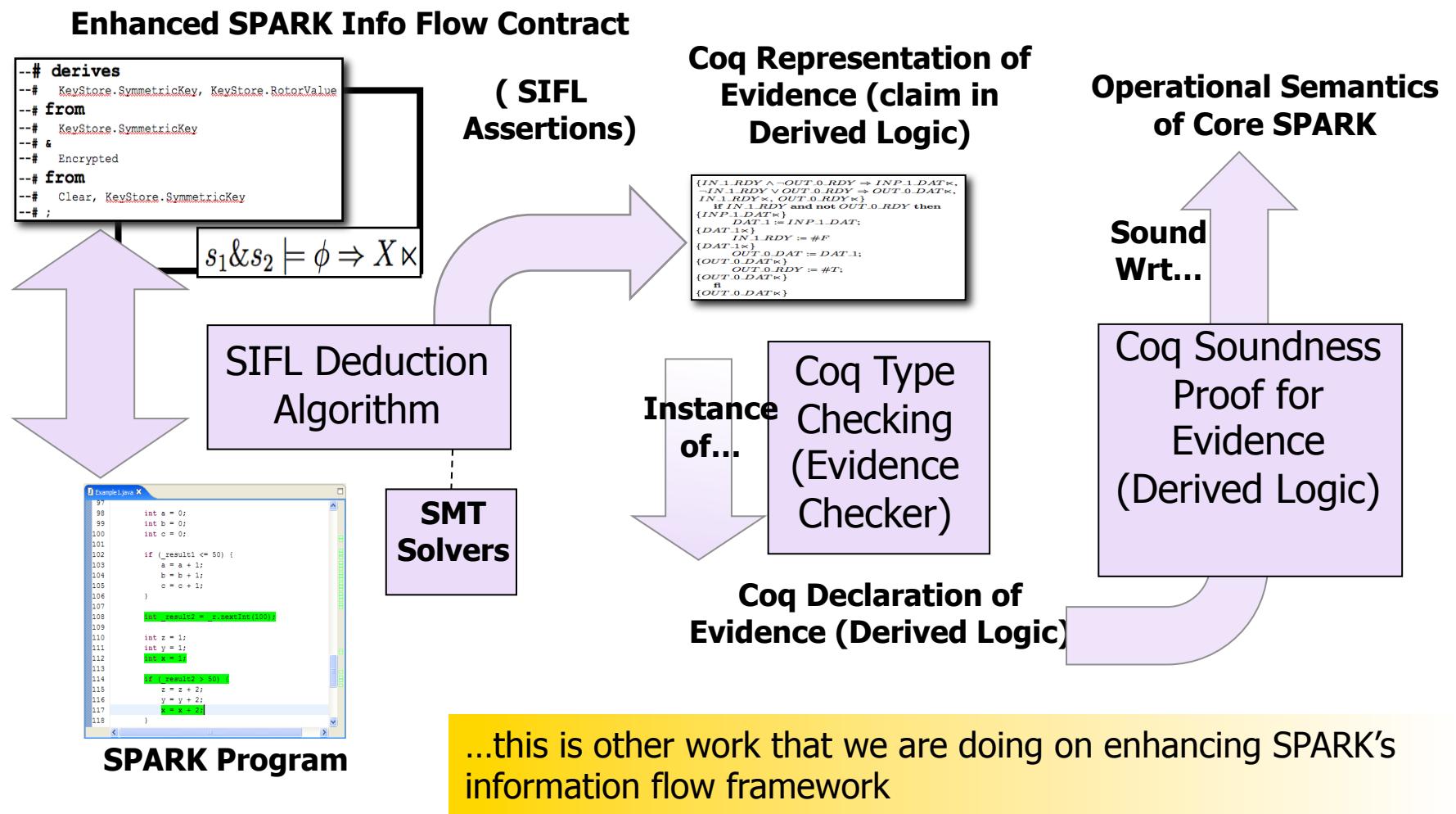
- Checking in IDE
 - start with small bounds
 - incrementally check
 - scenario and test case generation for violations
- More exhaustive checking
 - higher bounds with overnight/parallel checking
 - Kiasan tells you if coverage criteria has been met
- Code understanding
 - select any block of code,
Kiasan generates flow scenarios giving path coverage
- Test case generation for regression testing
 - automatically generate tests (full MCDC coverage) from code
- Add loop invariants for complete verification

Summary

- Considered the challenge of contract checking in SPARK – one of the best commercially supported frameworks for code-level safety critical software development
- Demonstrated how symbolic execution can potentially change the status quo for the use of SPARK contracts
 - **From** very rarely used
to useable by typical developers within the normal code-test-debug loop
- Demonstrated how Bakar Kiasan can provide checking of very complex contracts from embedded security applications
 - Flexible combination of declarative and executable specs
- Illustrated multiple ways of leveraging the information produced by symbolic execution
 - Pre/post-state visualization
 - Test case generation
 - Bridging the gap between formal methods and testing

Verification/Evidence Framework

Another idea – Tools can produce independently auditable and machine checked proofs of correctness



Next Steps...



SAnToS Laboratory,
Kansas State University
<http://www.santoslab.org>

- Around 90% of SPARK handled – extend to 100%
- Enhancements to SPARK contract language
 - Package invariants, data abstractions & refinement
- Integration with AdaCore Hi-Lite infrastructure & tool chain
- Evaluation in Rockwell Collins research projects